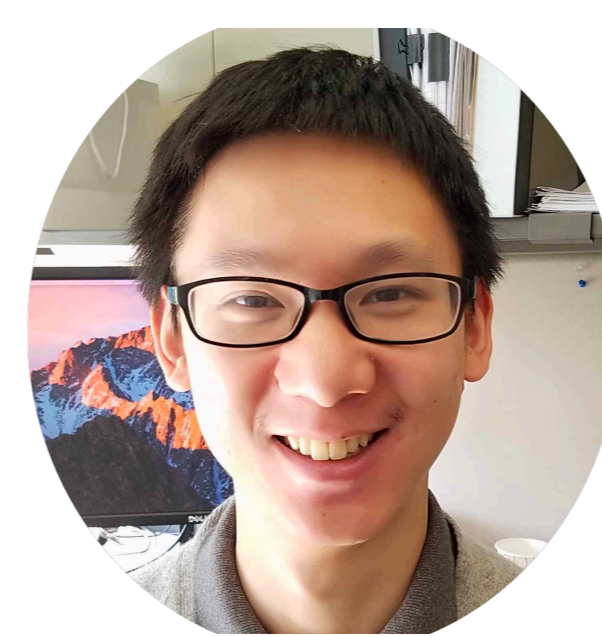
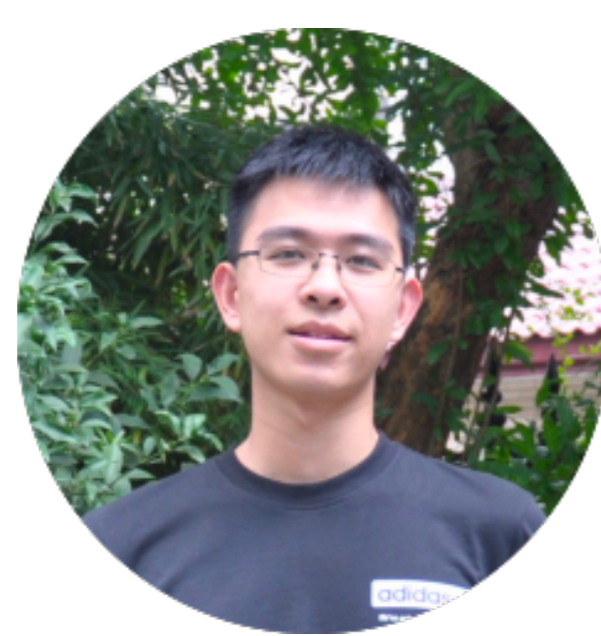




Accurately Measuring Global Risk of Amplification Attacks using AmpMap



Soo-Jin Moon[†]

Yucheng Yin[†], Rahul Anand Sharmat,
Yifei Yuan[§], Jonathan M. Spring[‡], Vyas Sekart

[†]Carnegie Mellon University, [§]Alibaba Group,
[‡]CERT/CC[®], SEI, Carnegie Mellon University



Problem of DDoS Amplification Attacks

1.7 Tbps DDoS Attack – Memcached UDP Reflections Set New Record

Hackernews (Mar 2018)

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**SSDP amplification attacks
rose 639%**

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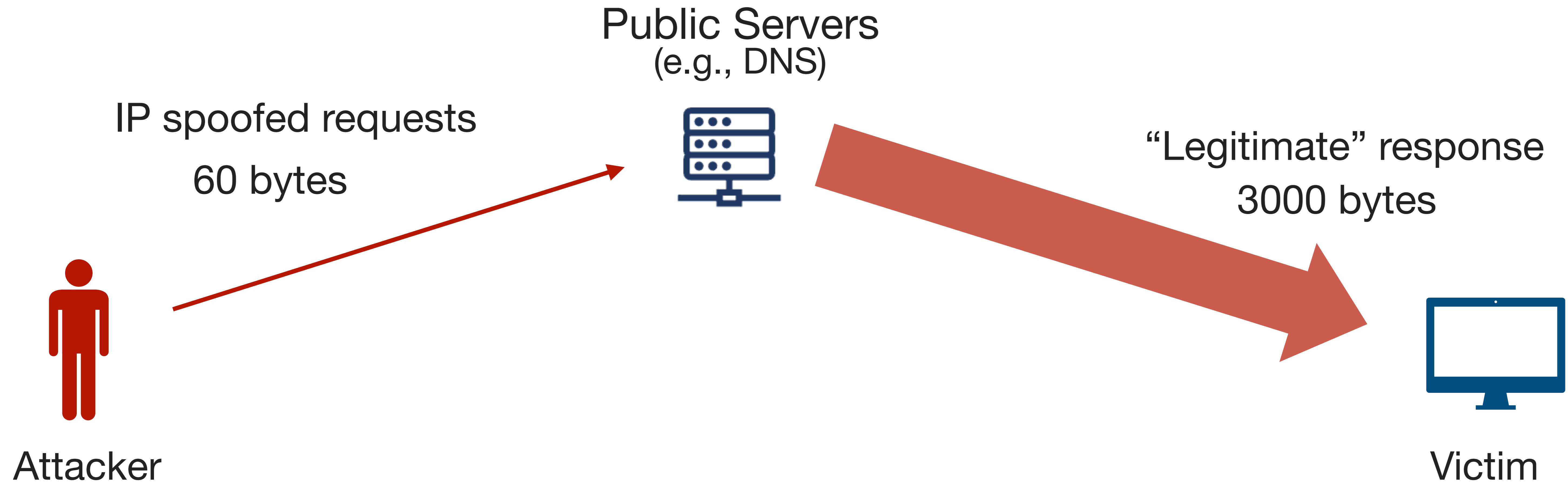
Help Net Security (Jan 2019)

**AWS said it mitigated a 2.3 Tbps DDoS attack,
the largest ever**

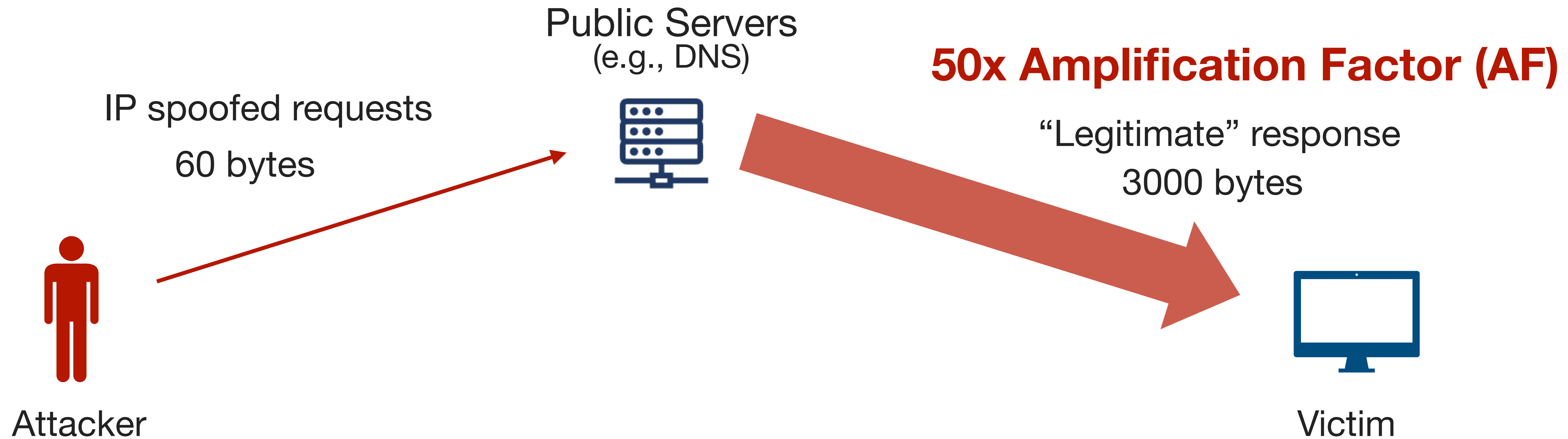
The previous record for the largest DDoS attack ever recorded was of 1.7 Tbps, recorded in March 2018.

ZDNet (June 2020)

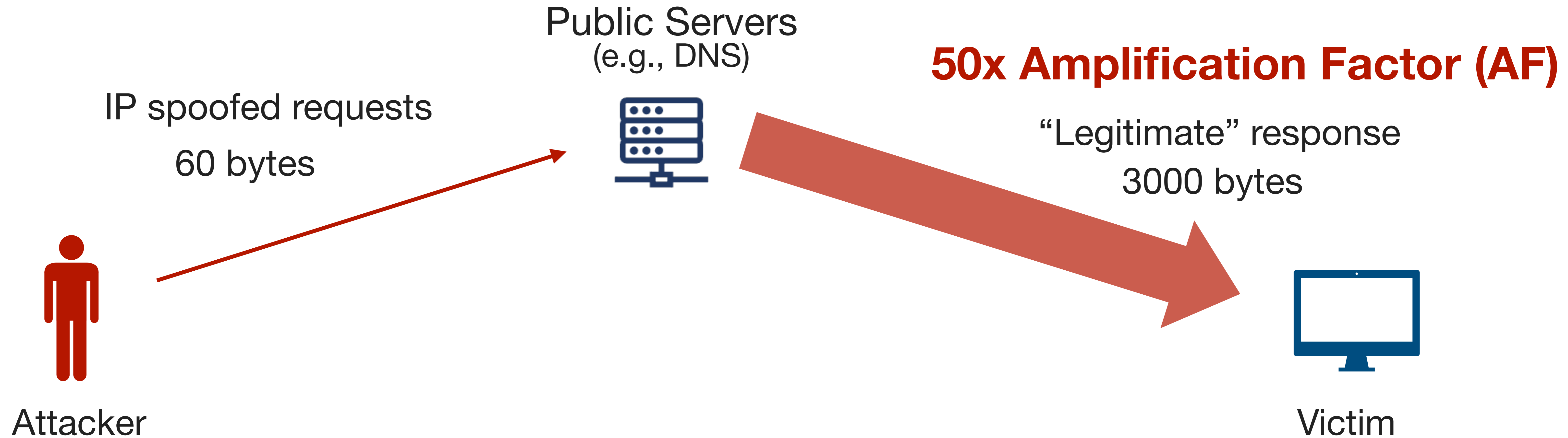
Primer on DDoS Amplification Attacks



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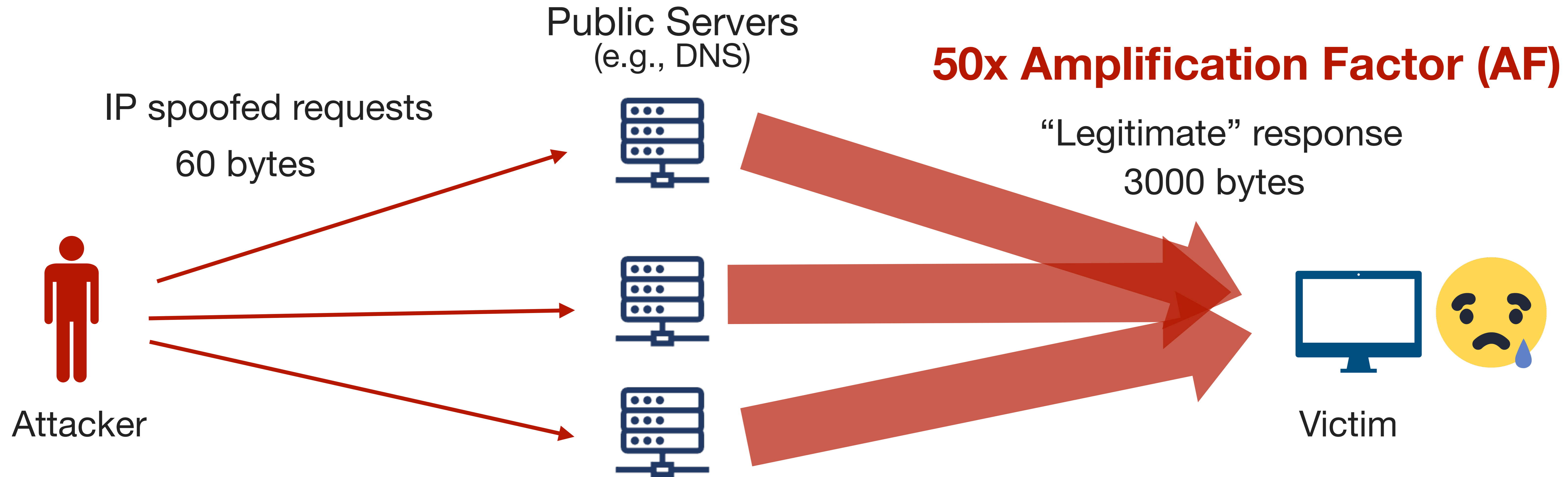
Primer on DDoS Amplification Attacks



An example of an amplification mode for DNS:

- EDNS: 0
- Record type: ANY (255)
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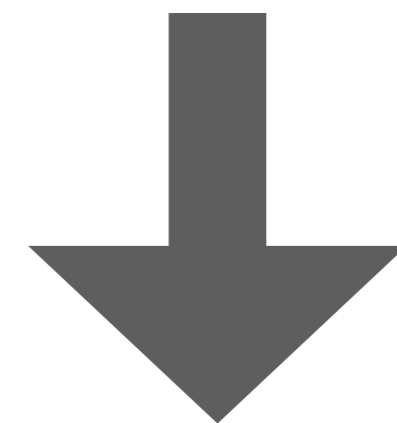


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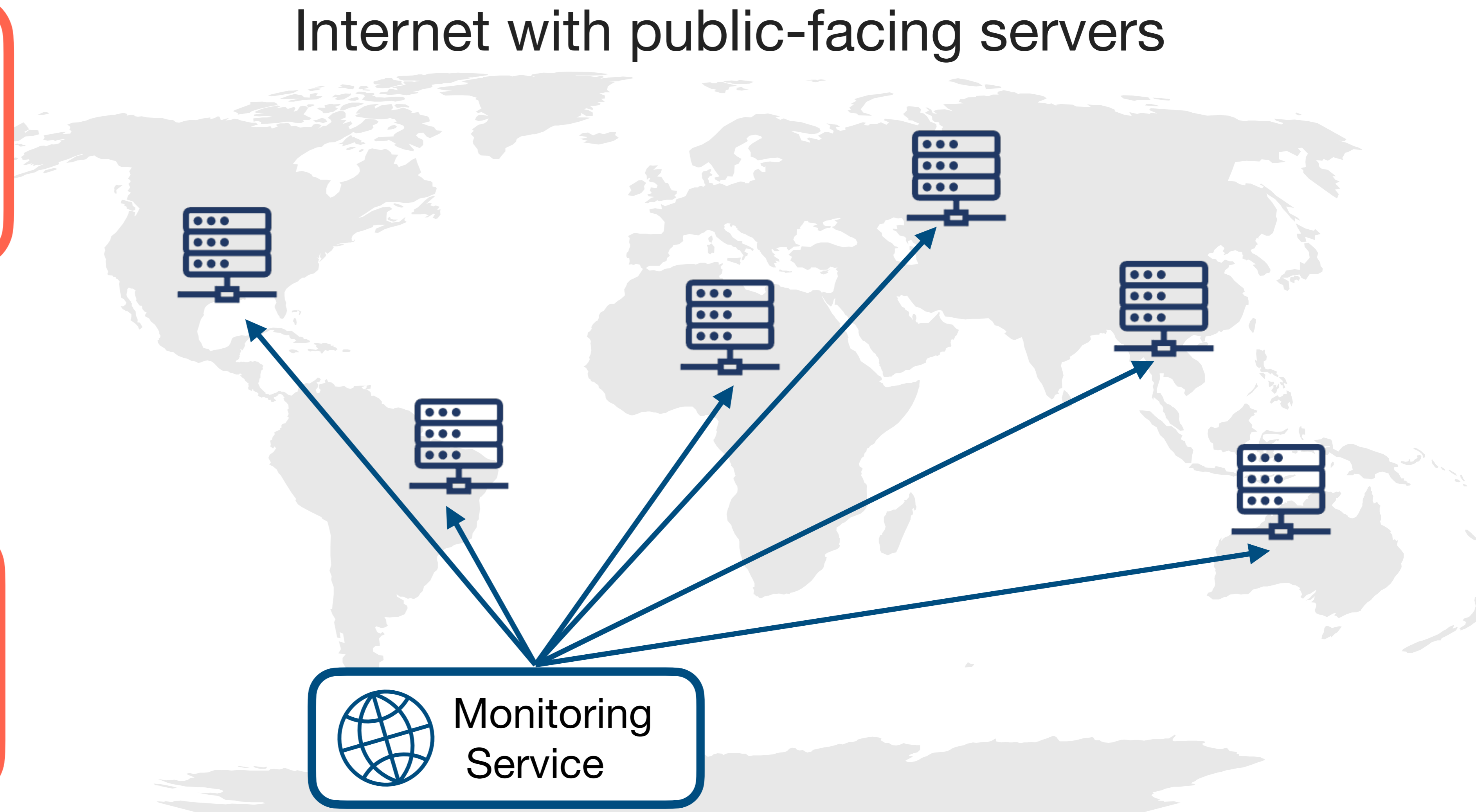
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What We Need: Amplification Monitoring Service

Which modes (query patterns) induce high amplification?

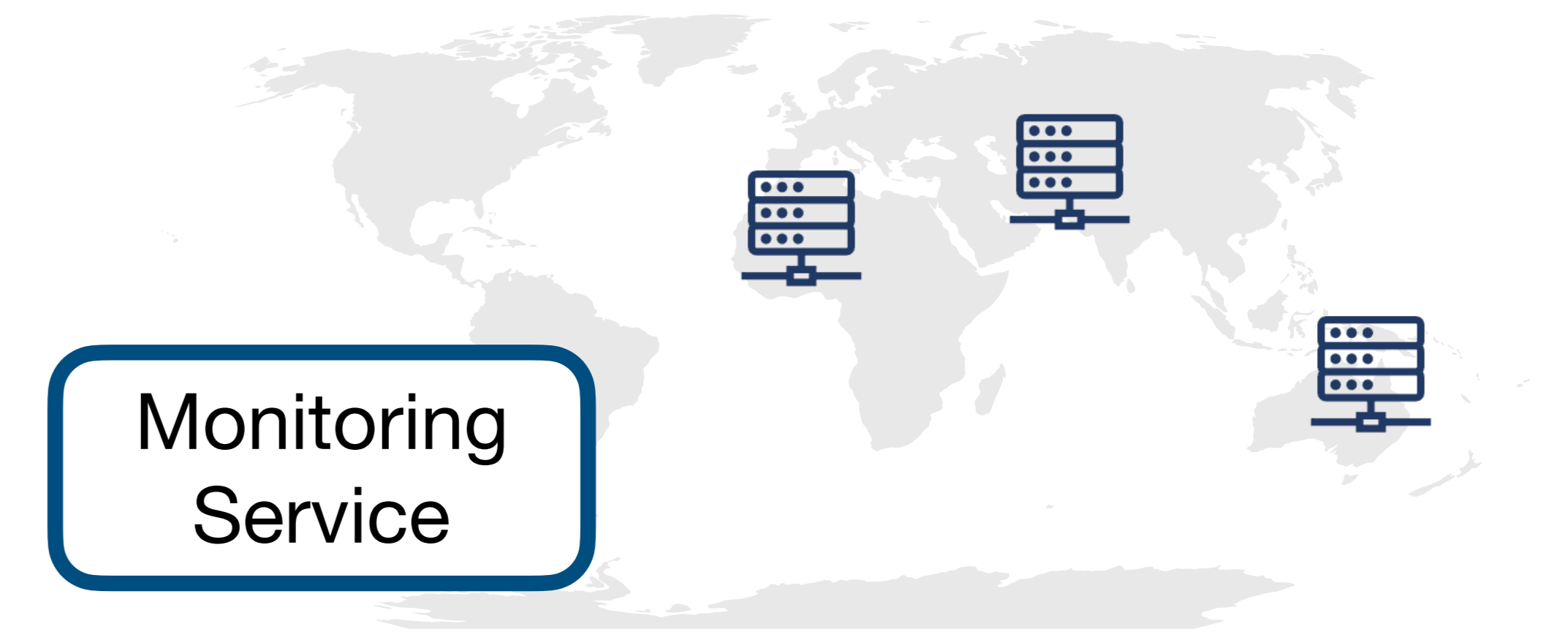


How much amplification does each mode induce?



Strawman Solutions: Inaccurate or Incurs High Overhead!

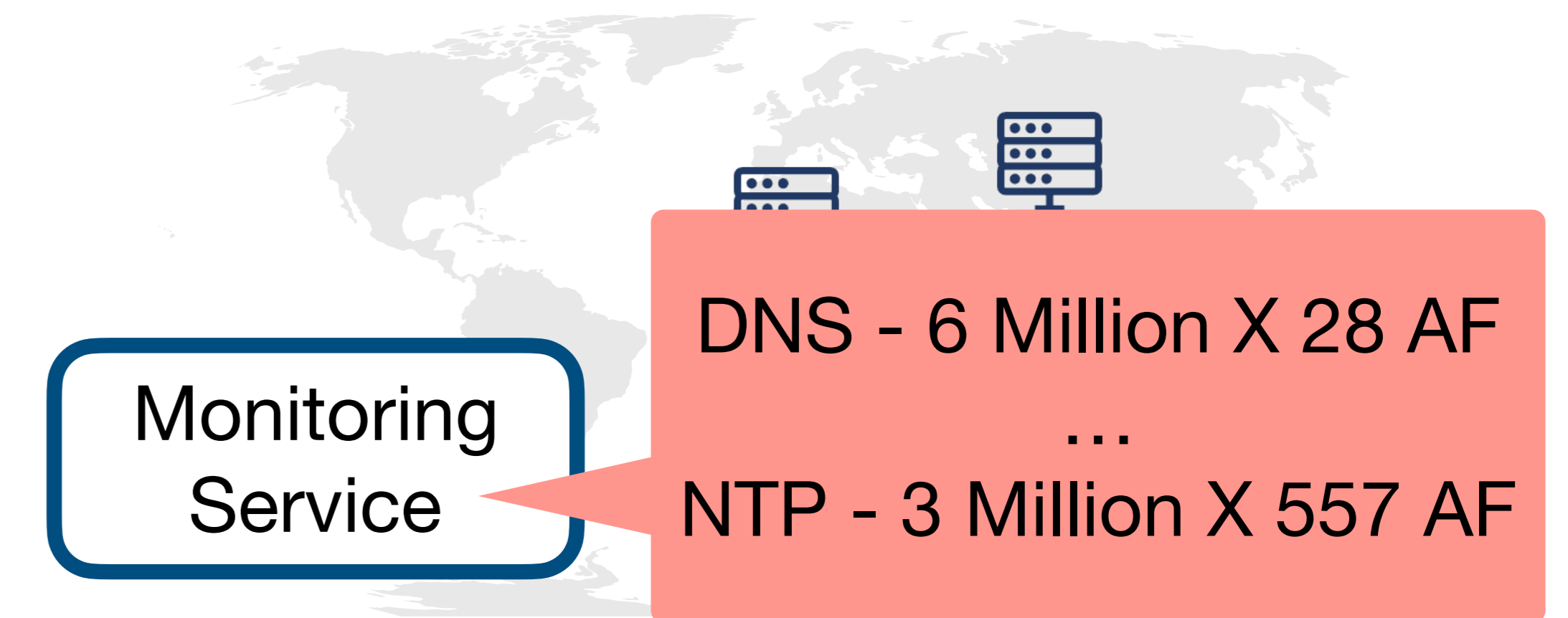
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Do not account for server heterogeneity



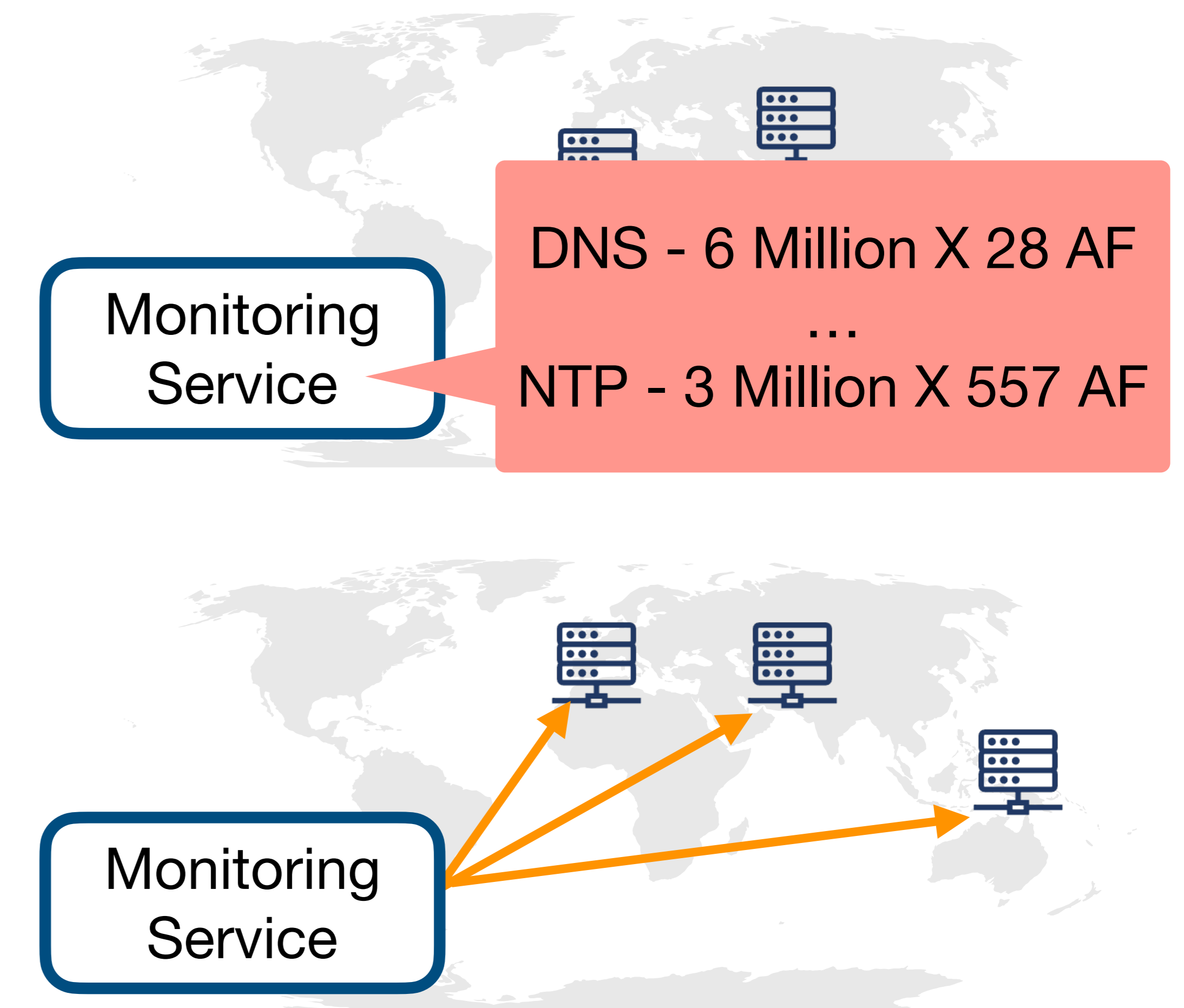
Strawman Solutions: Inaccurate or Incurs High Overhead!

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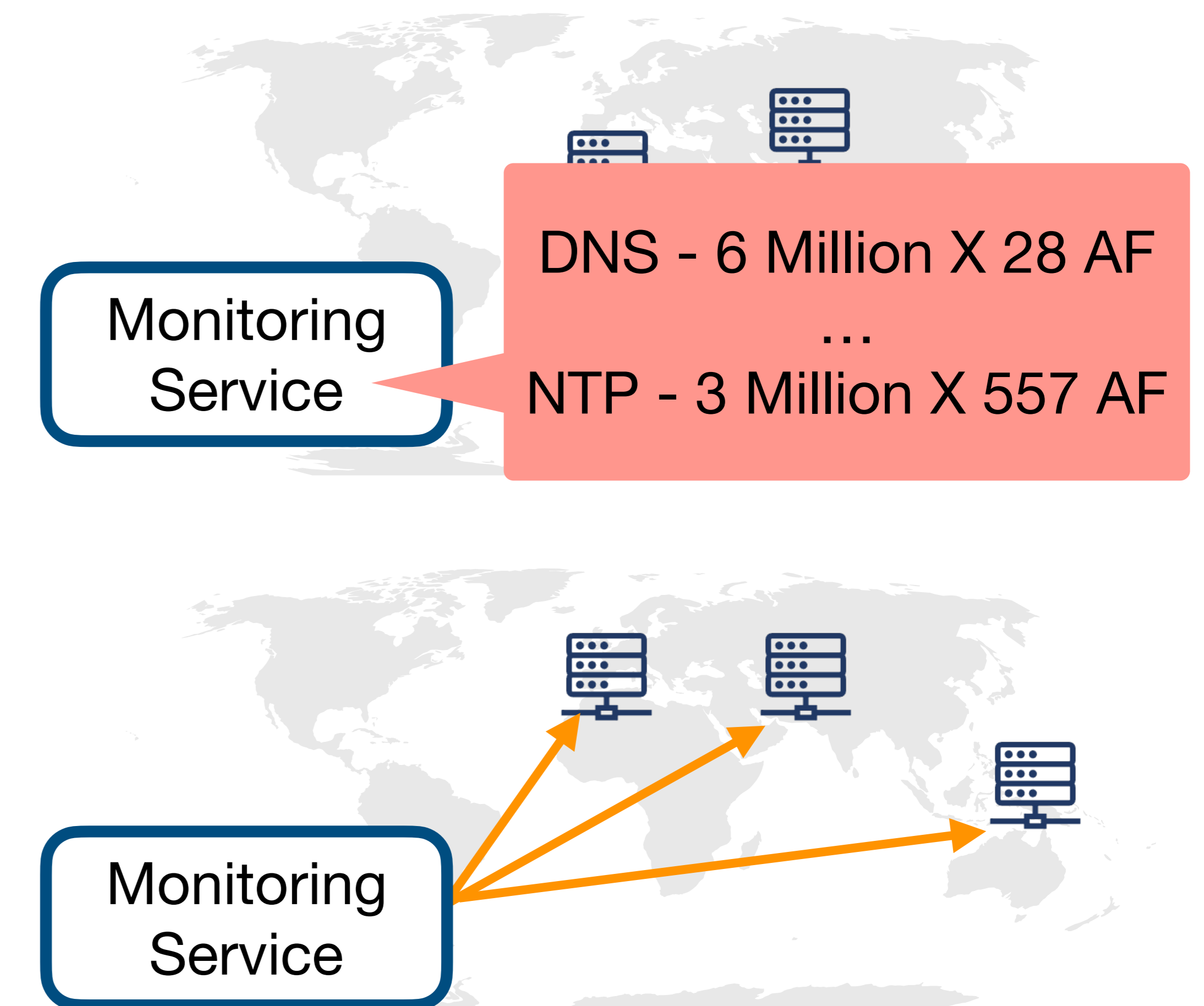
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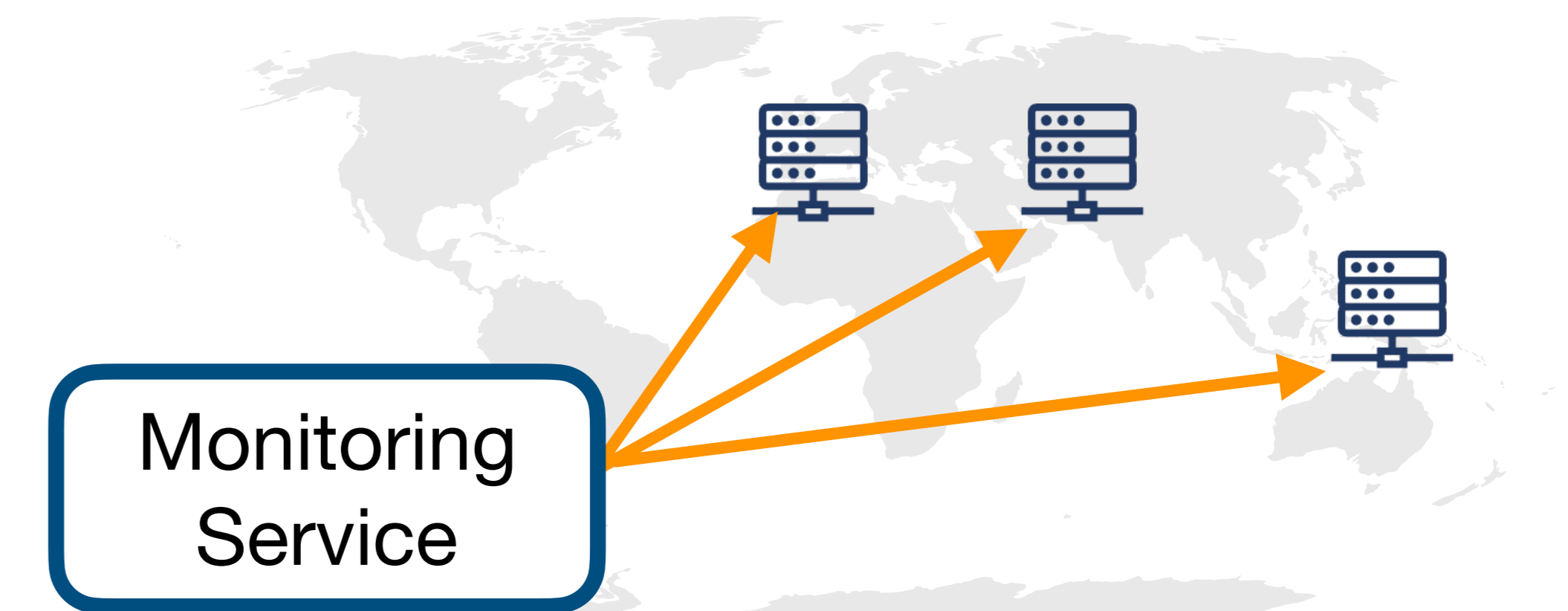
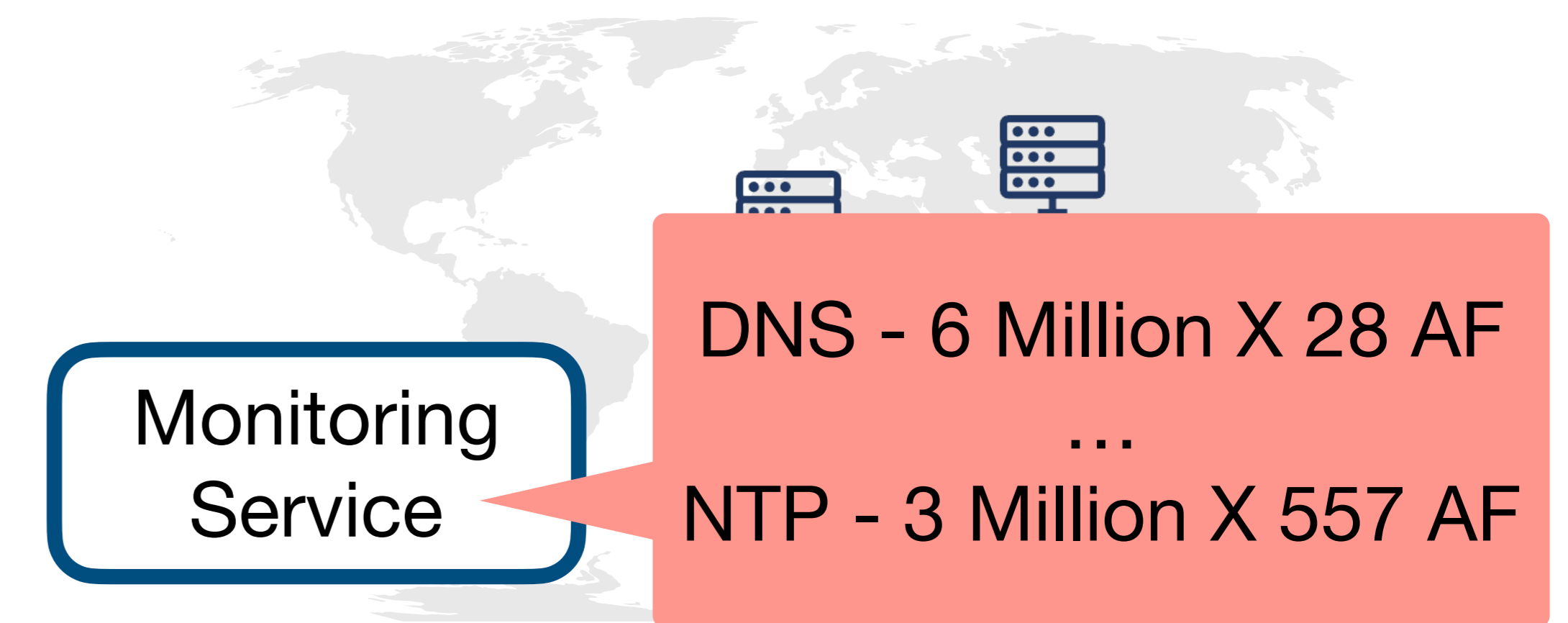
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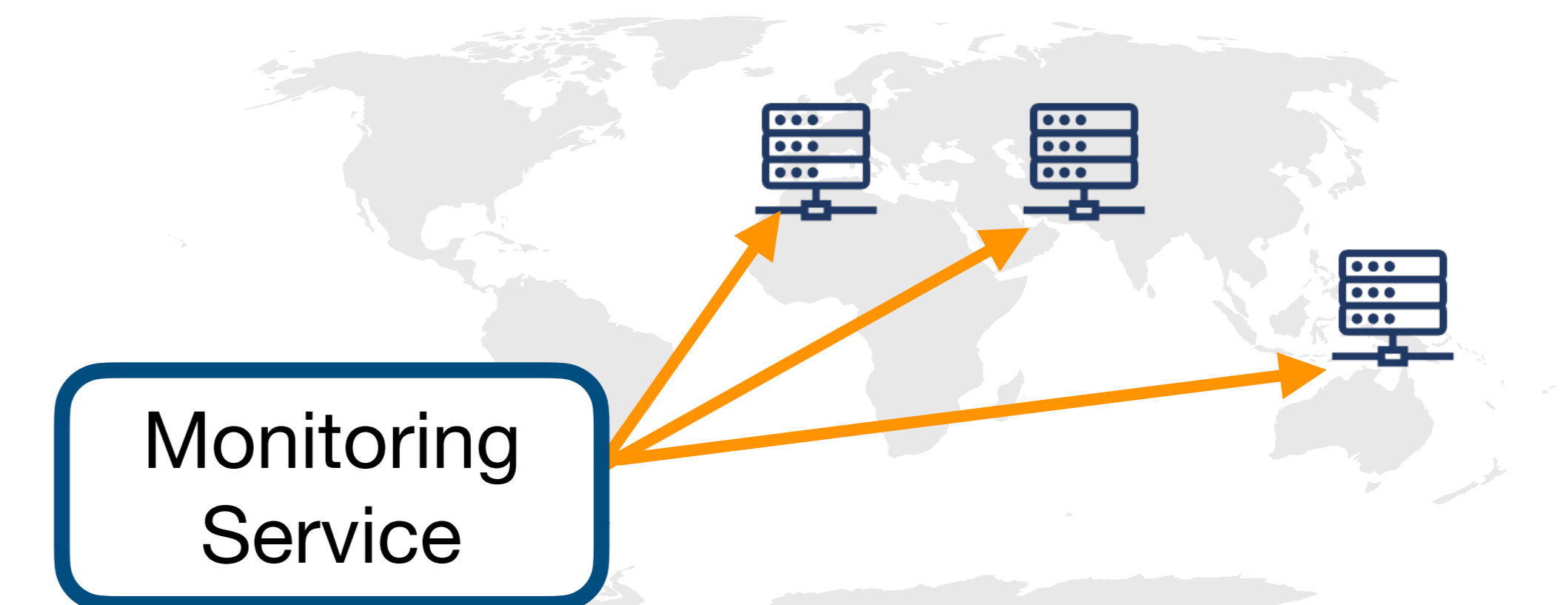
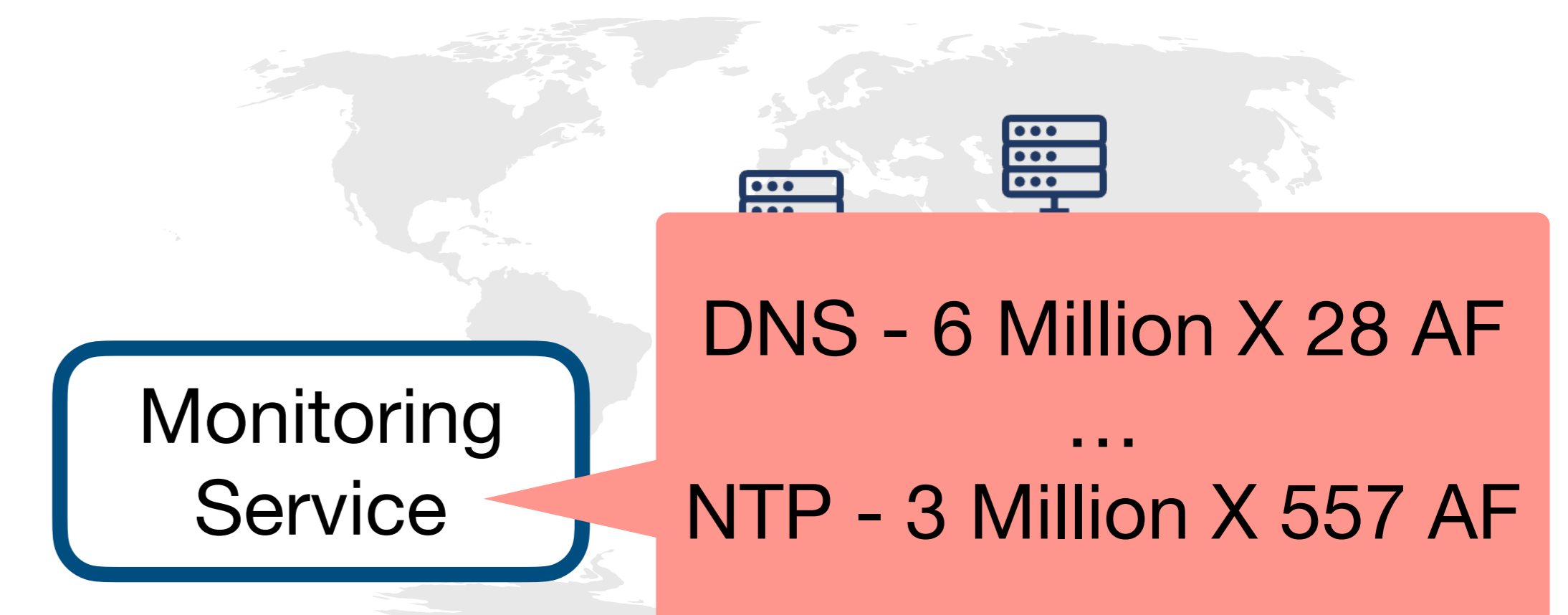
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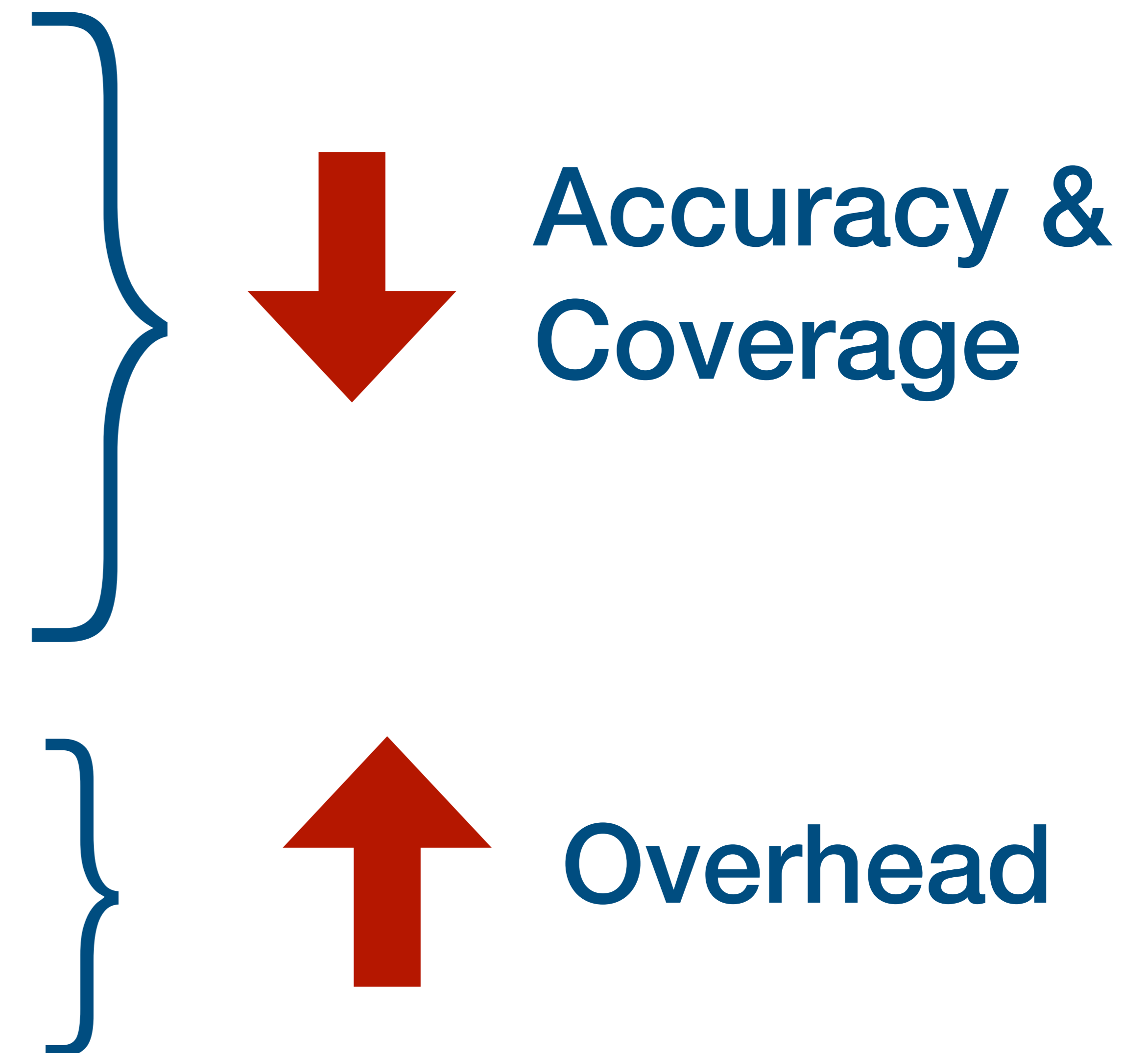
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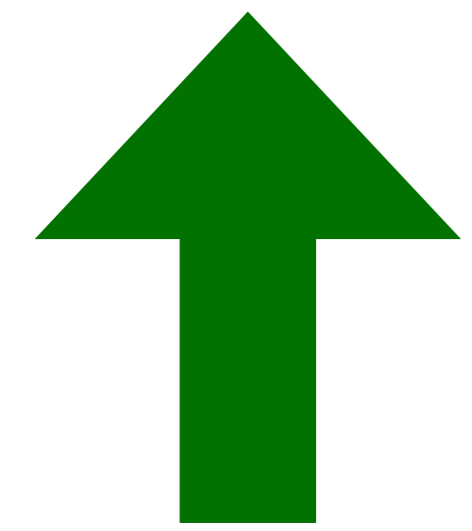
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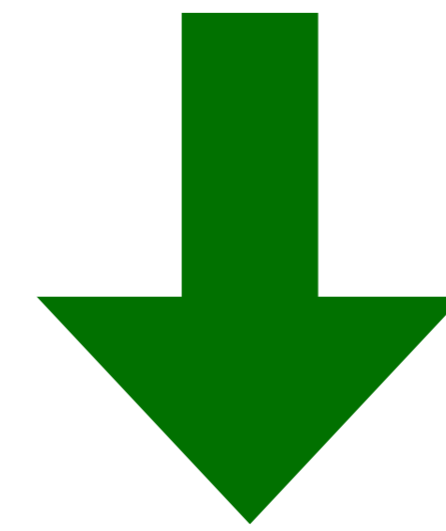
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Motivating Question

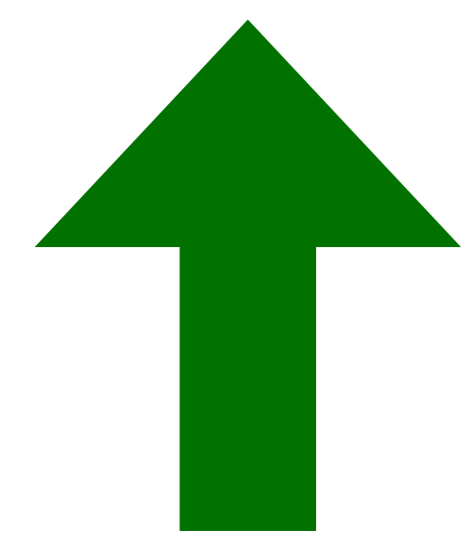


Accuracy &
Coverage

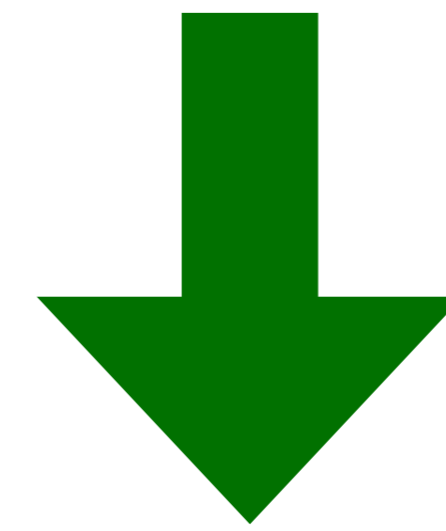


Overhead

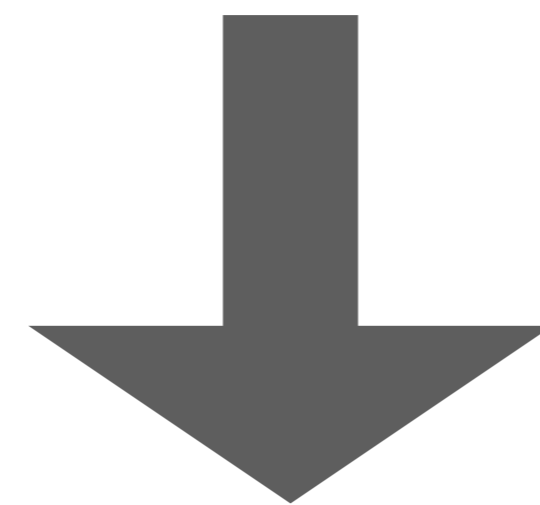
Motivating Question



Accuracy &
Coverage



Overhead



Can we build an amplification monitoring service that achieves **high coverage** with **low network overhead**?

Practical Challenges & Dimensions to Consider

Building this service for a **single** server for a **single** protocol



Monitoring
Service

Practical Challenges & Dimensions to Consider

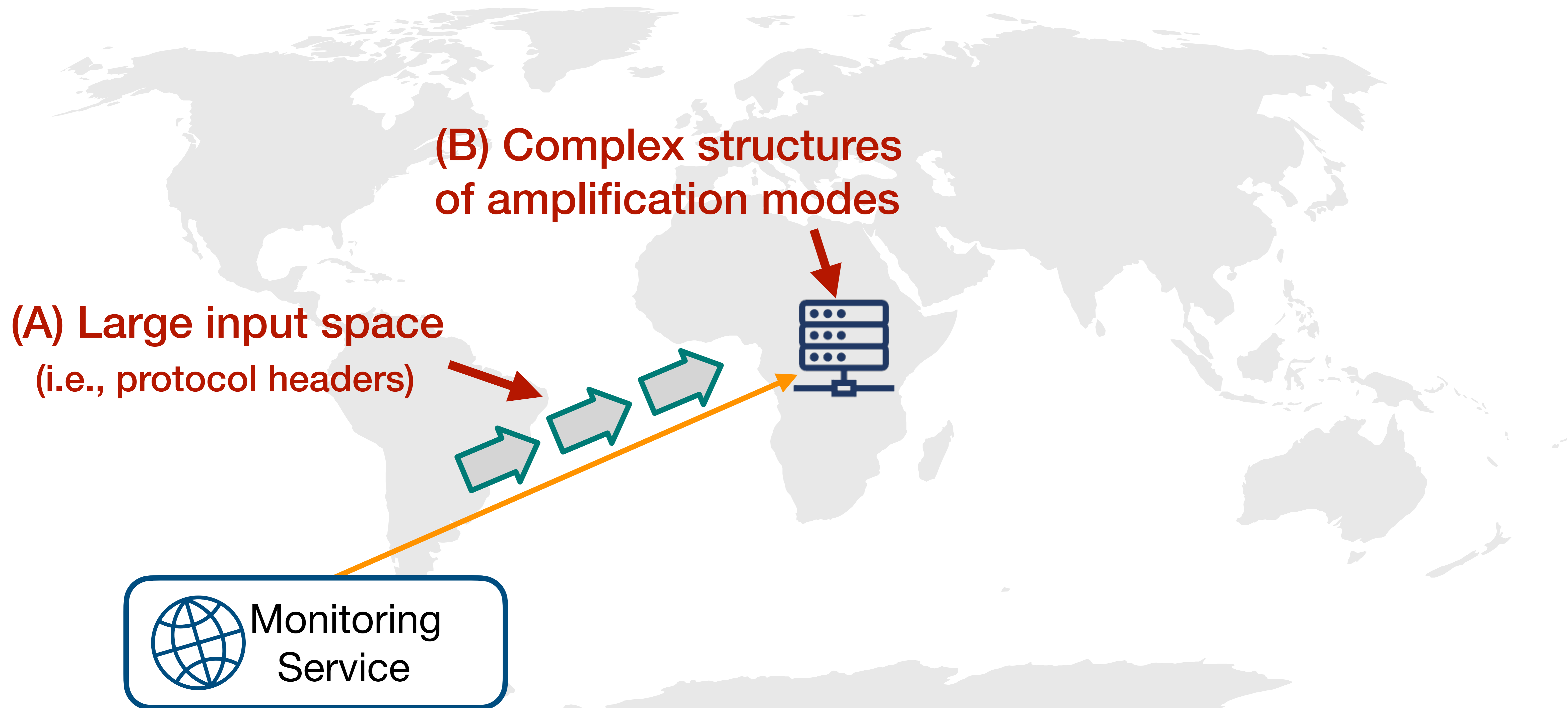
Building this service for a **single** server for a **single** protocol

(A) Large input space
(i.e., protocol headers)



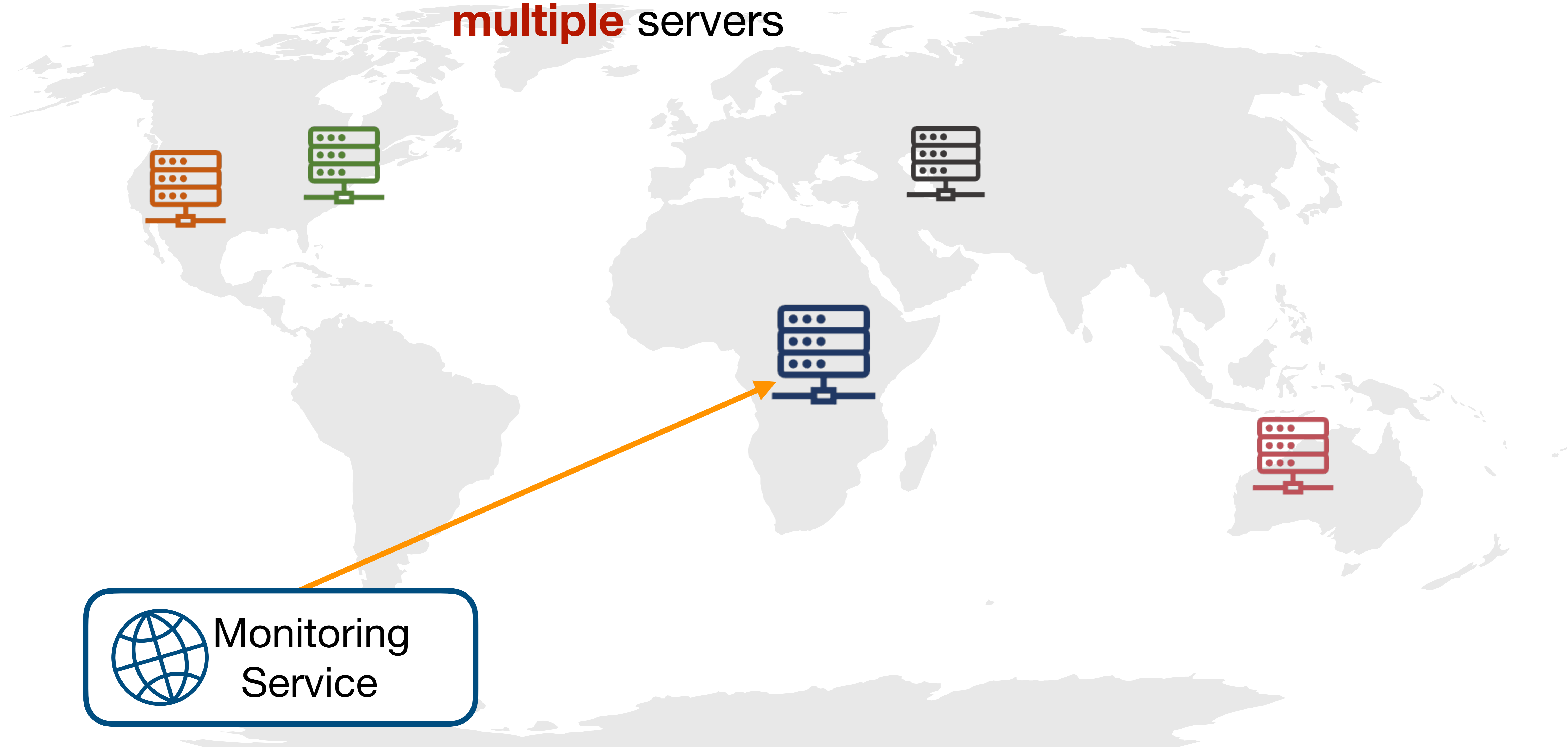
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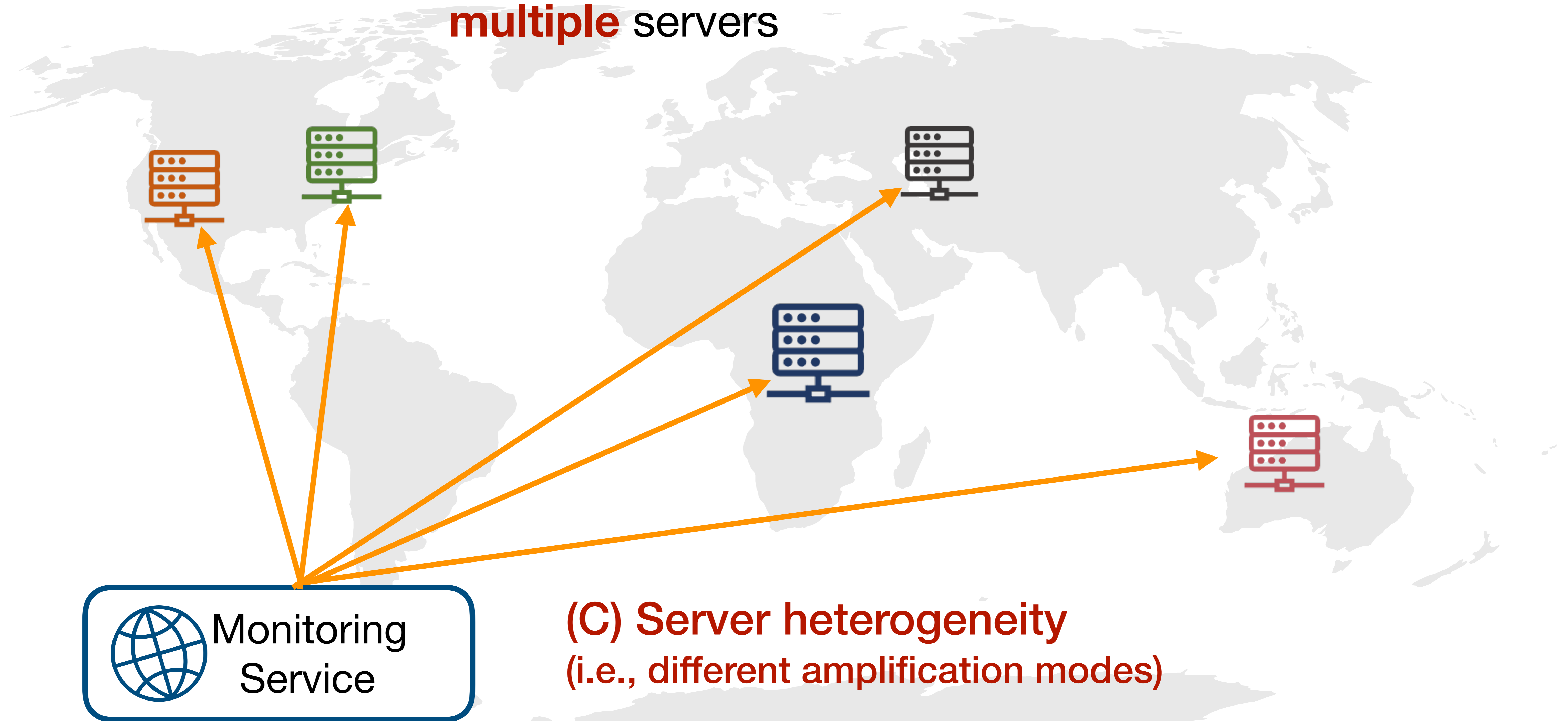
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Practical Challenges & Dimensions to Consider

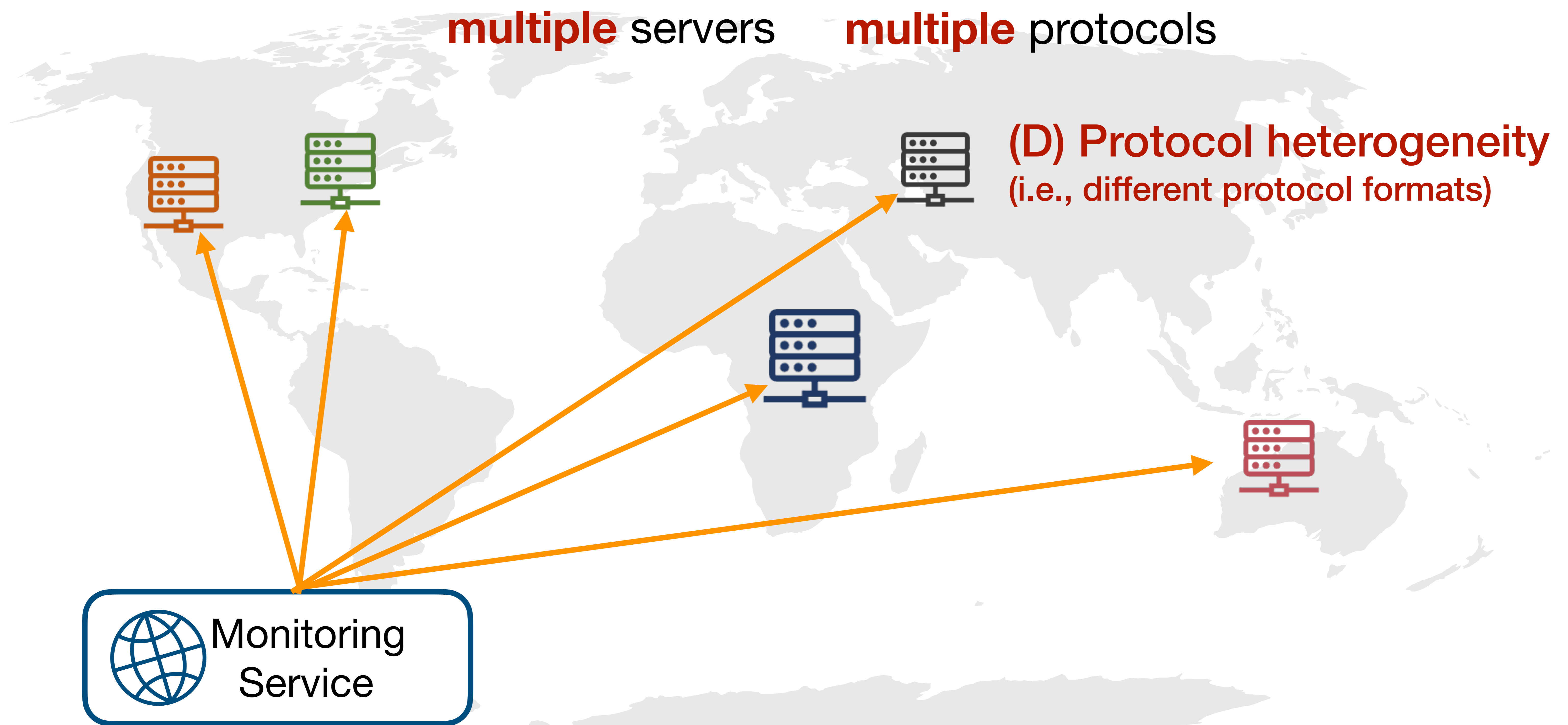
Building this service for a ~~single~~ server for a **single** protocol
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(C) Server heterogeneity
(i.e., different amplification modes)

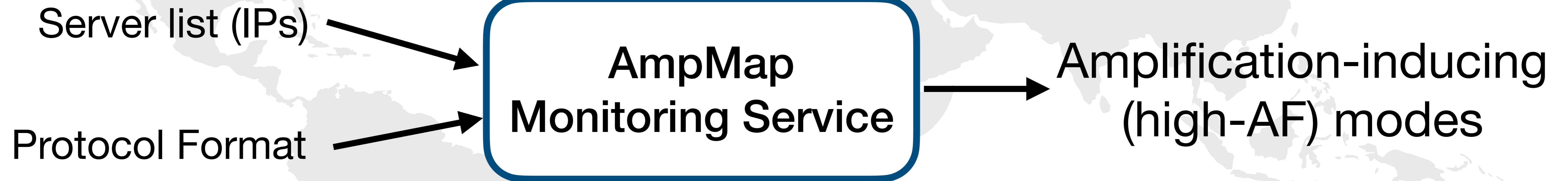
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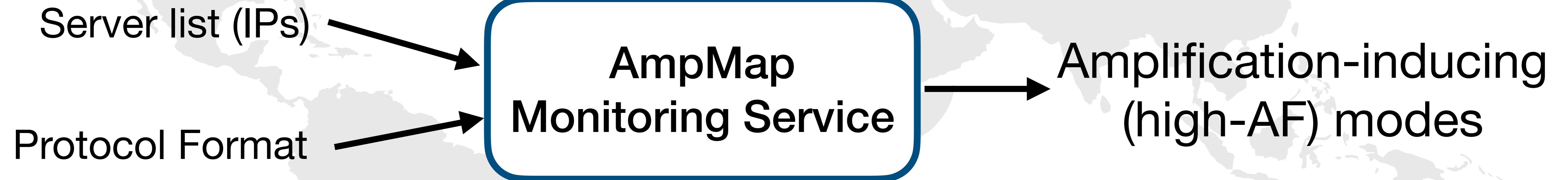
Our Work: AmpMap

A low-footprint amplification monitoring service to quantify risk



Our Work: AmpMap

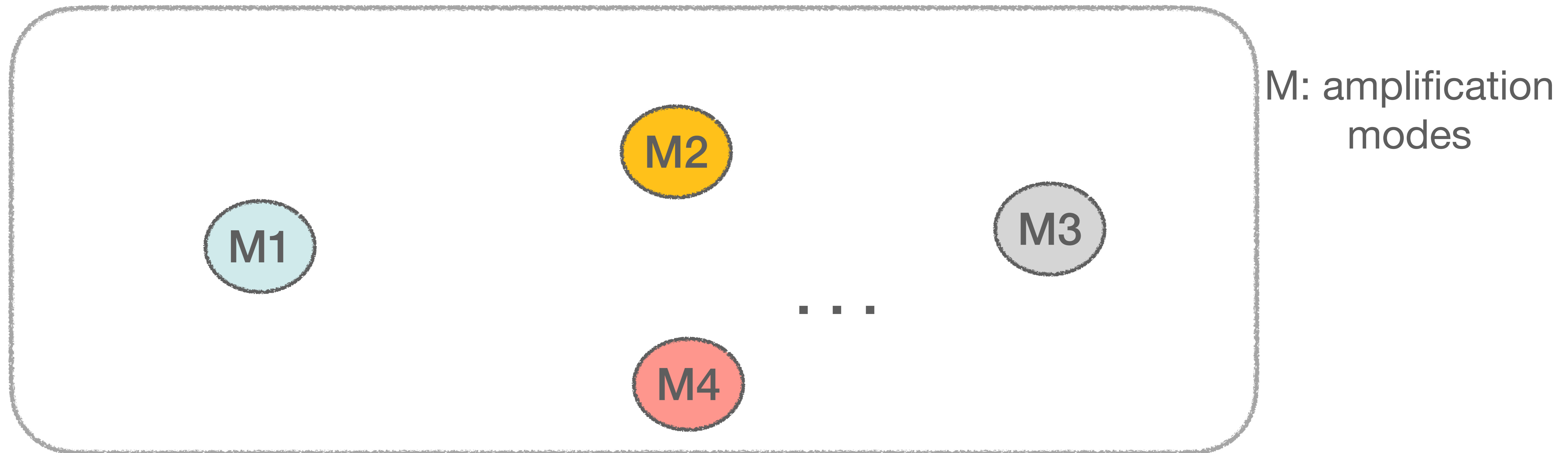
A low-footprint amplification monitoring service to quantify risk



Leverages **structural properties** across packet header & server space to improve **coverage** with **low overhead**

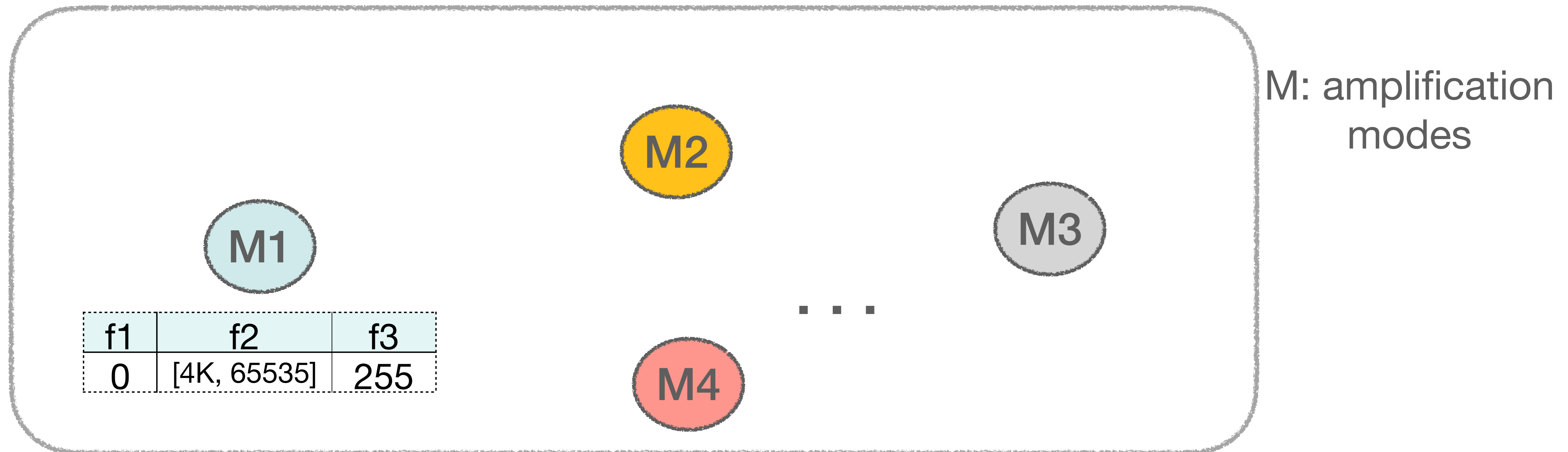
Insight: Leverage Locality across Amplification Modes to Achieve Coverage

Packet header space (given a single server)



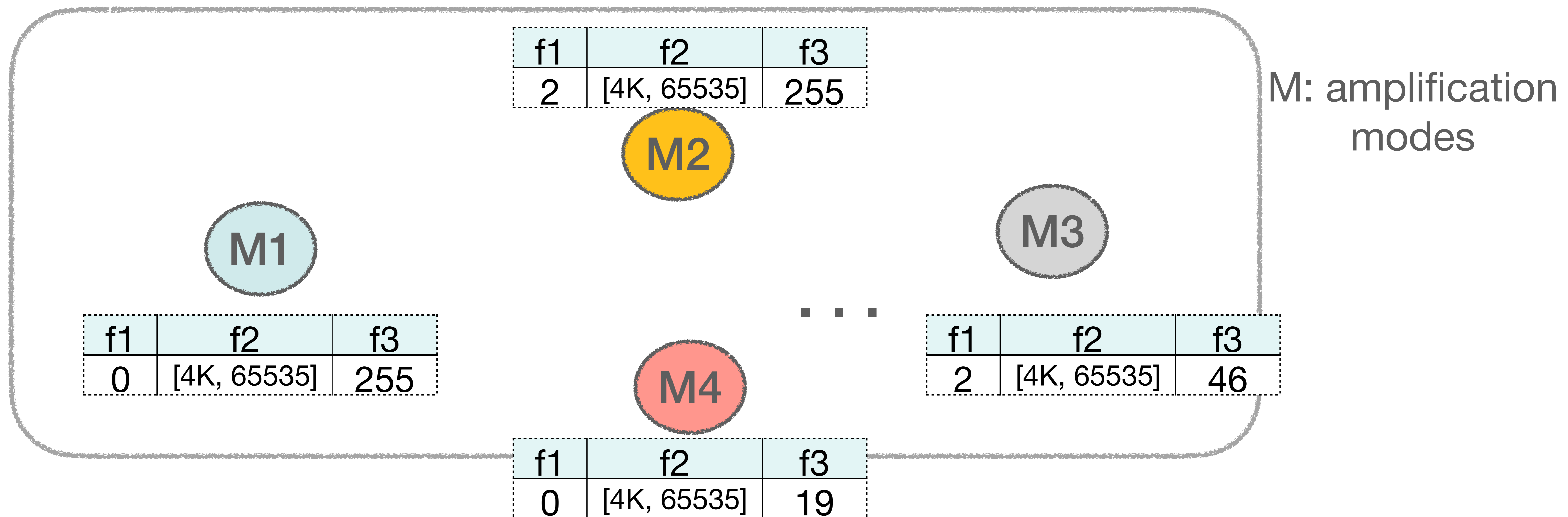
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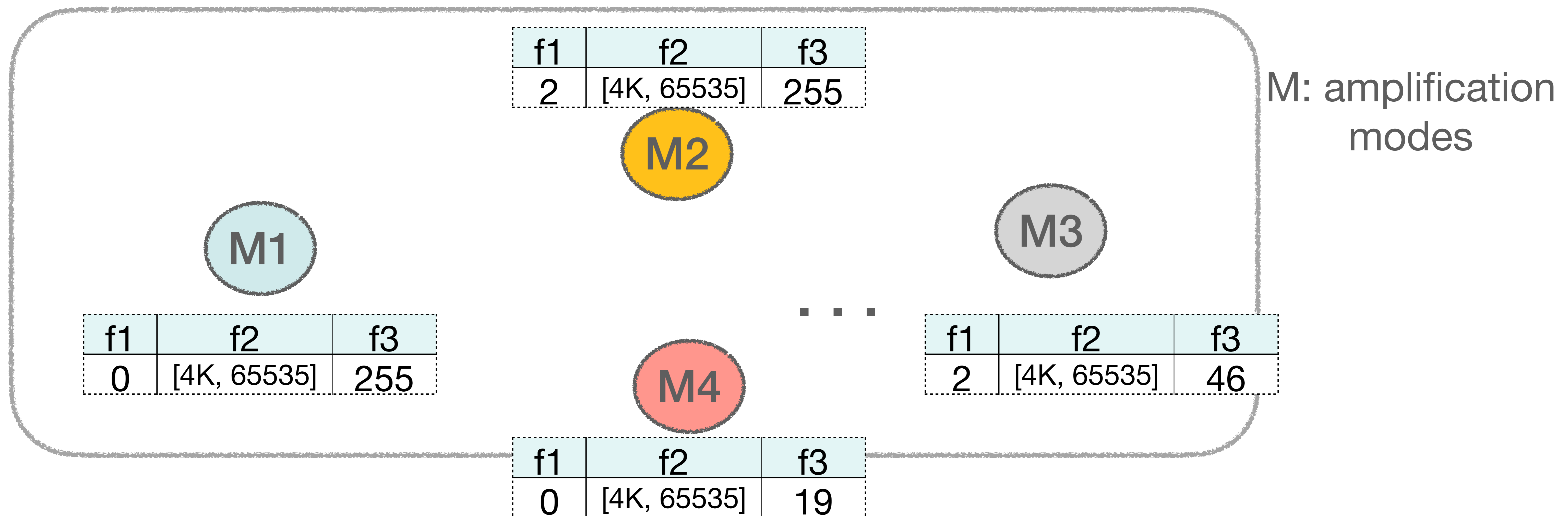


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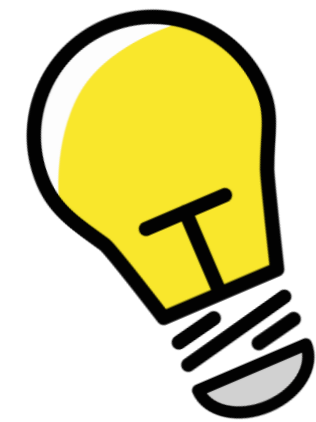


Amplification modes overlap in their field values.

Packet header space (given a single server)

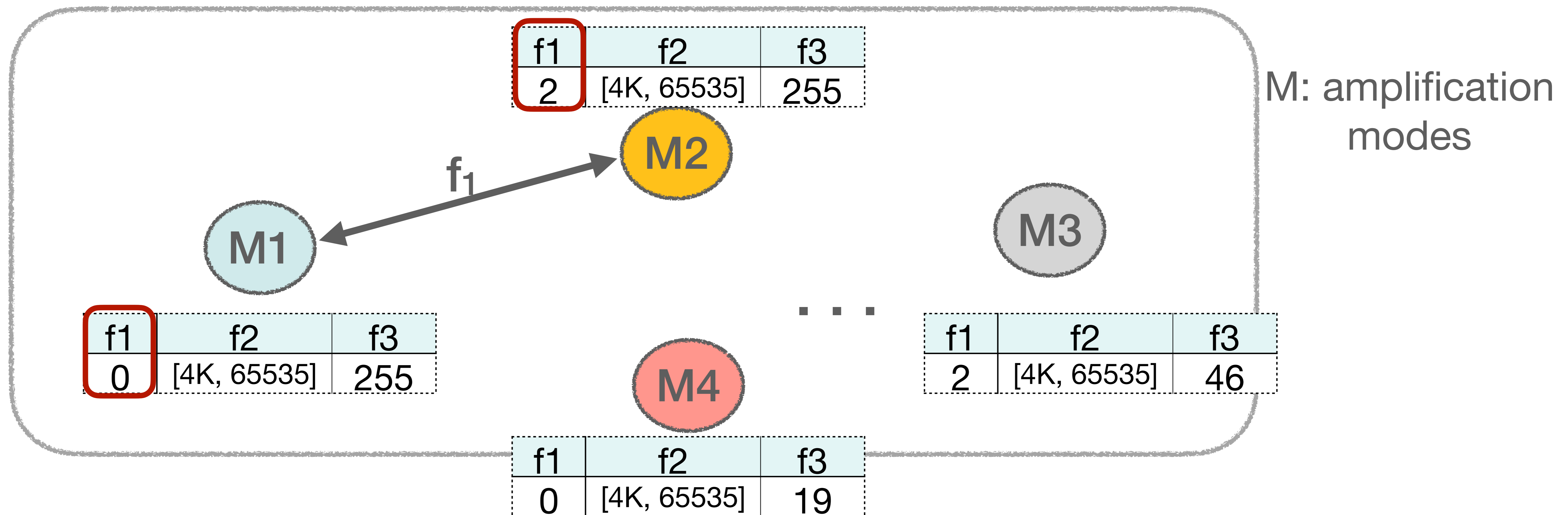


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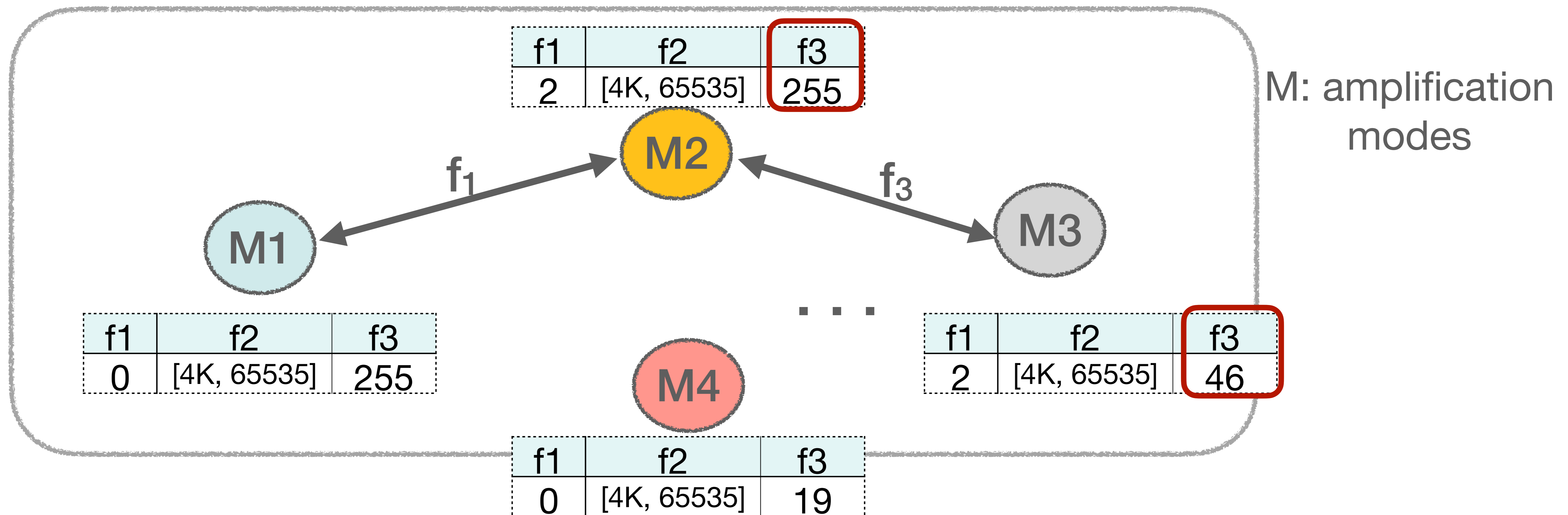


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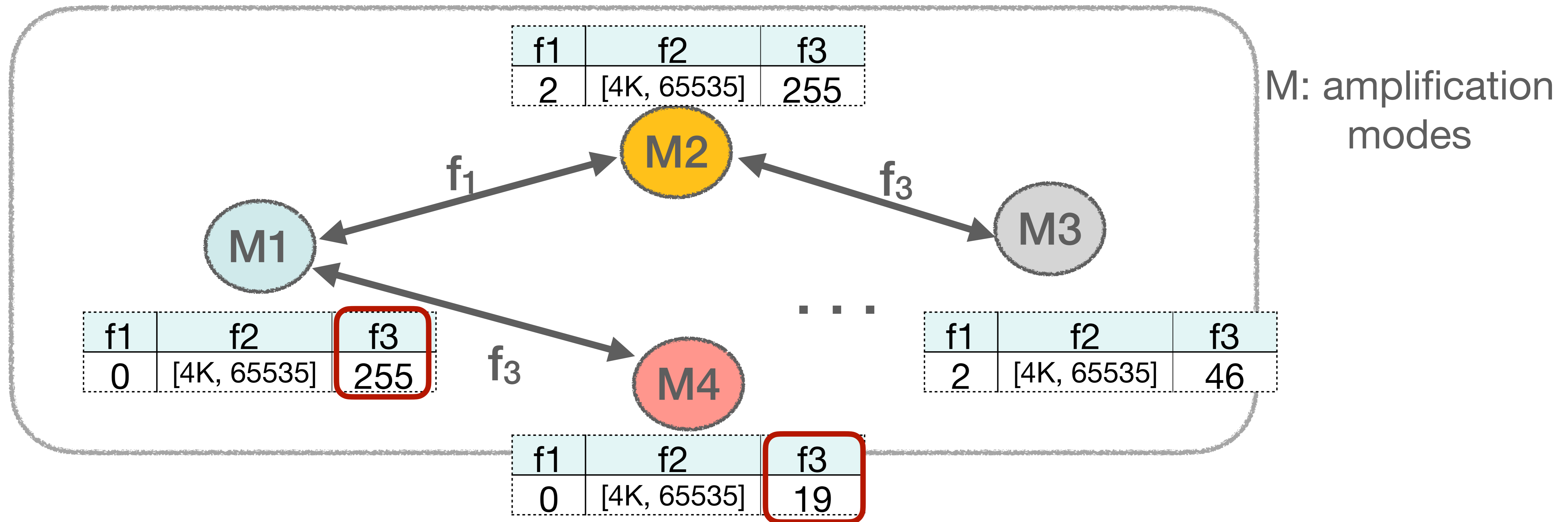


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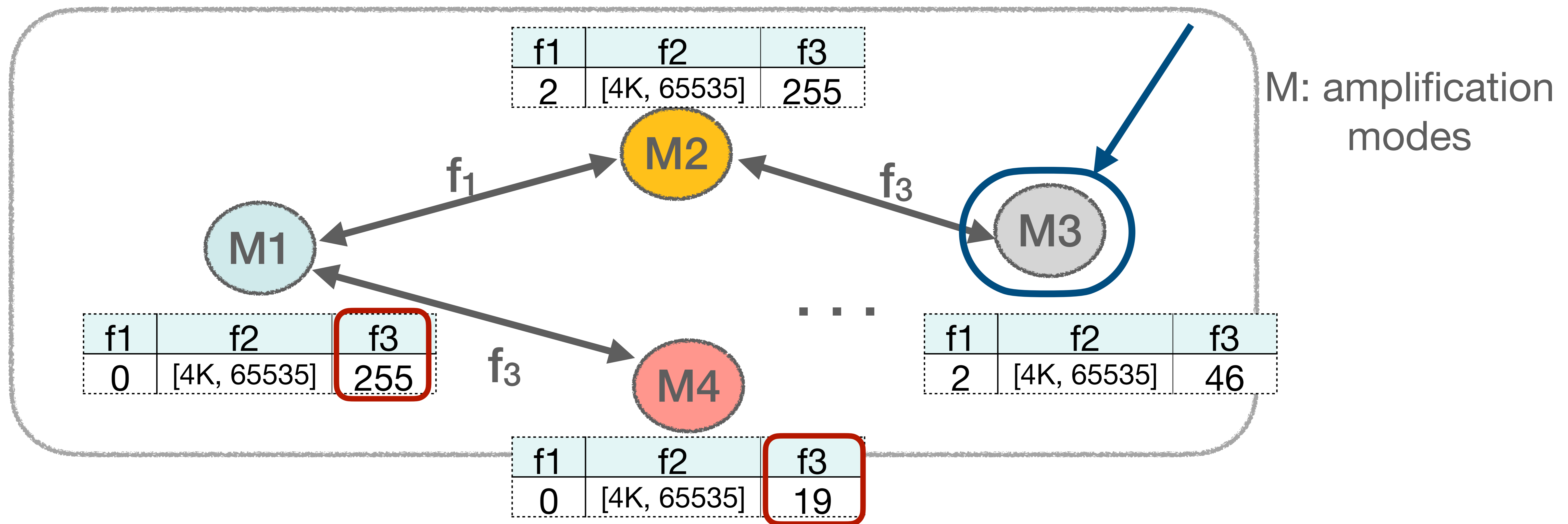


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Amplification modes overlap in their field values.

Packet header space (given a single server) Random sampling (e.g., few hundreds packets)



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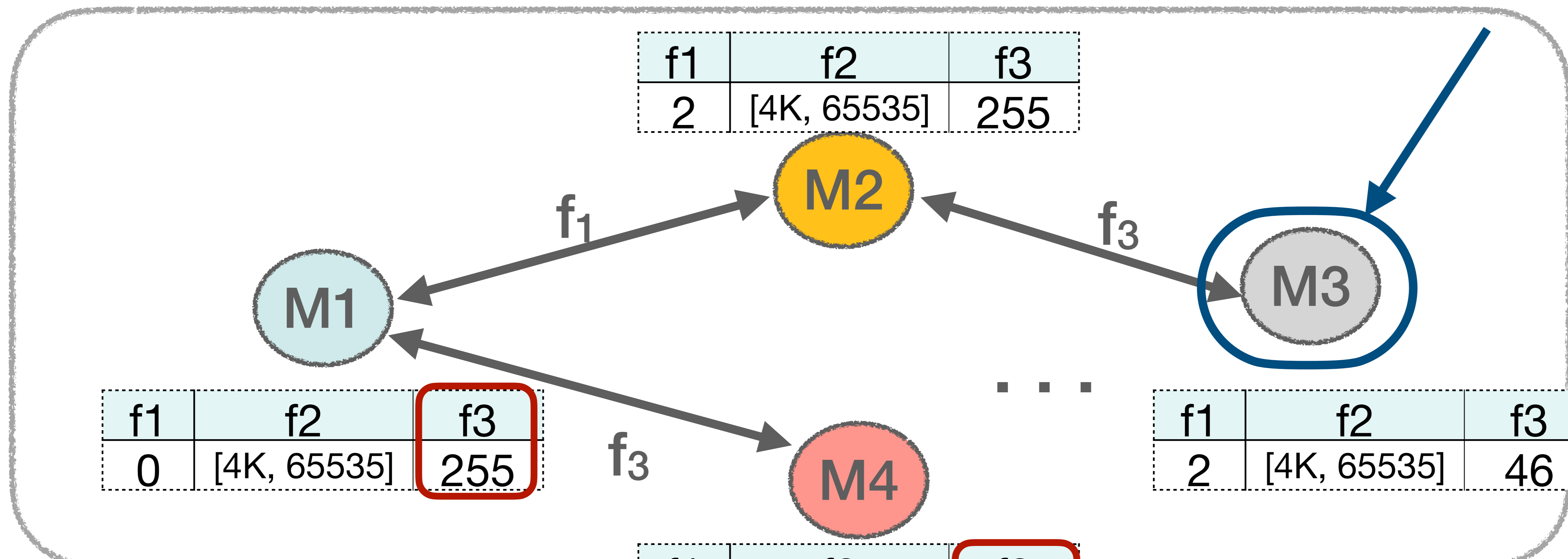


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Packet header space (given a single server)

Random sampling (e.g., few hundreds packets)

M: amplification modes

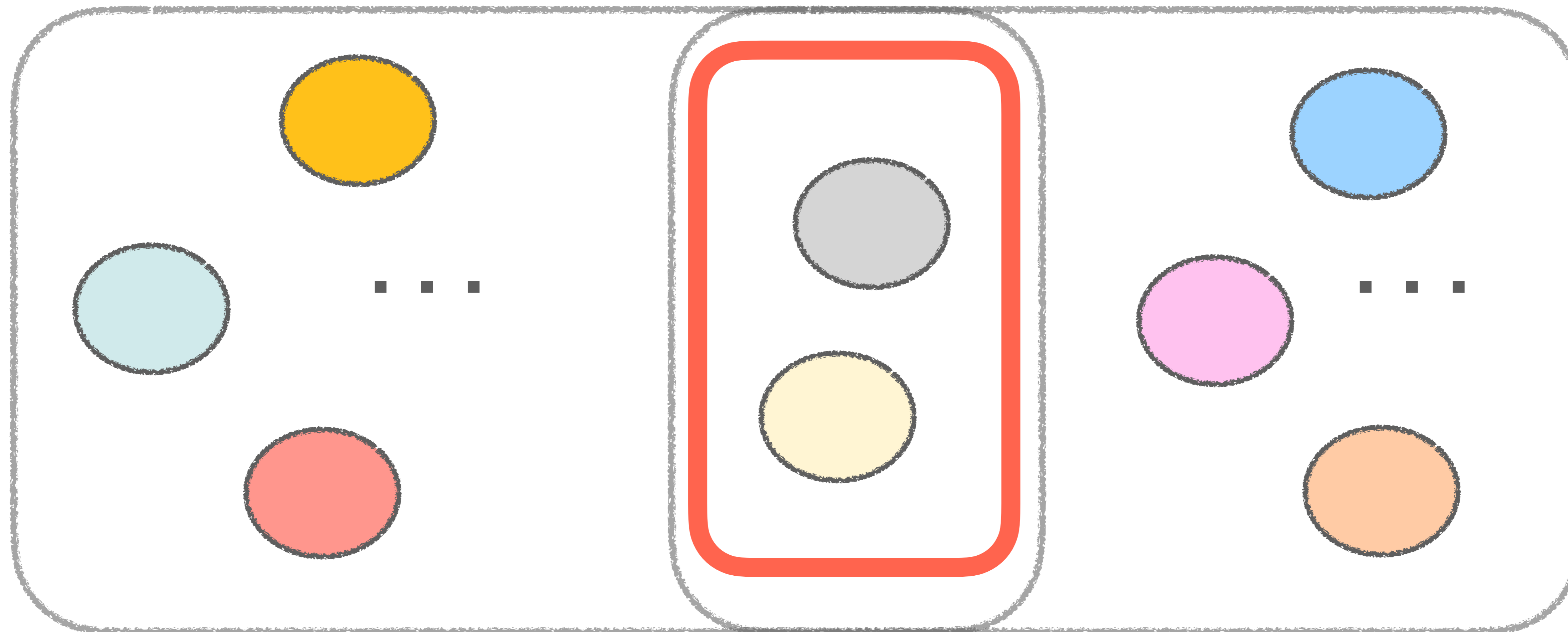


Exploit locality to achieve coverage by using a **per-field search**

Insight: Share Mode Insights across Servers!

Server 1 (Packet header space)

Server 2



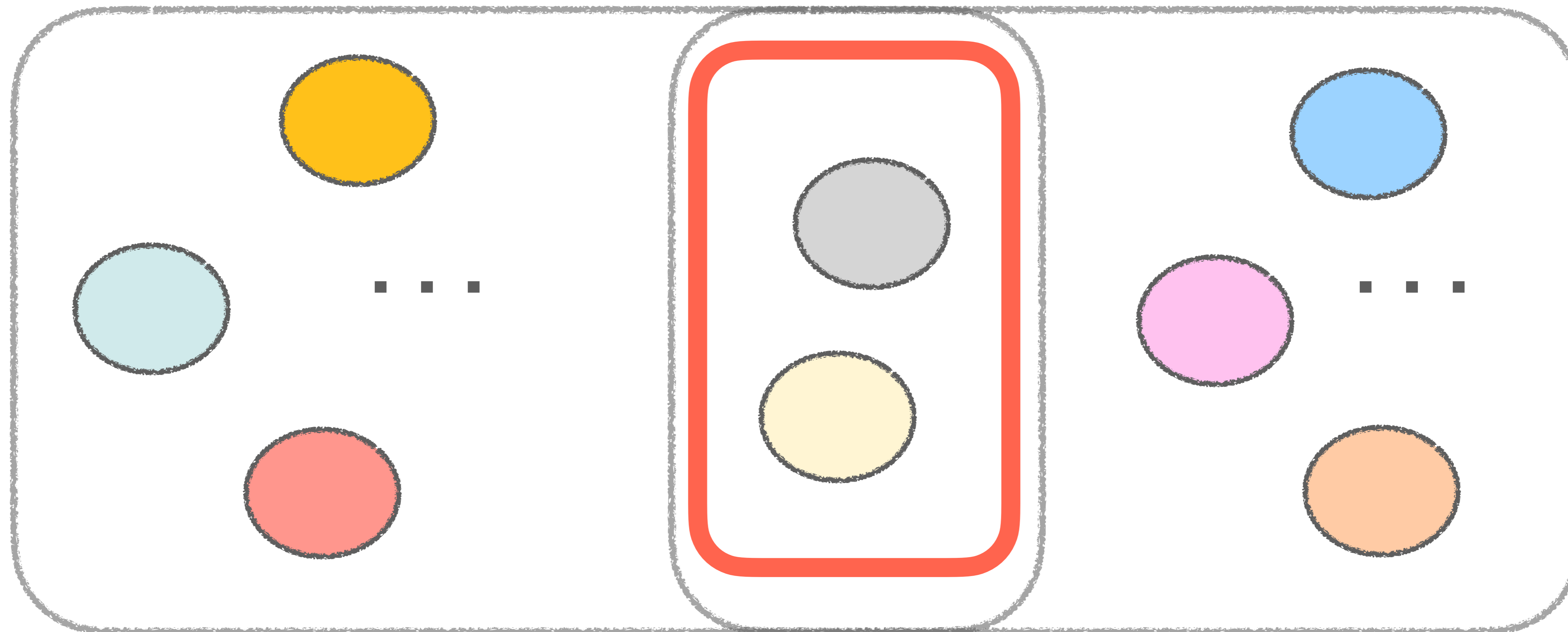
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While servers are heterogeneous, some share a subset of amplification modes.

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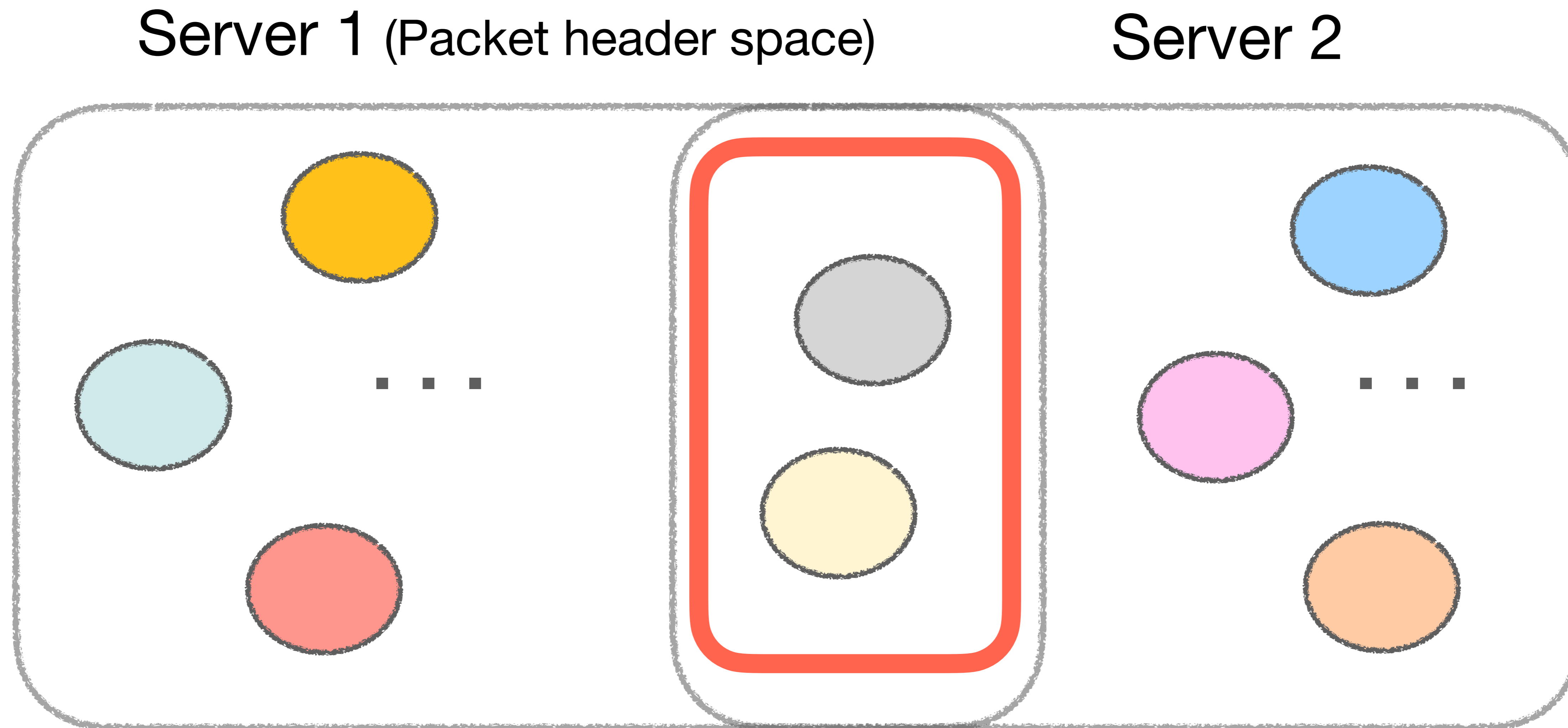
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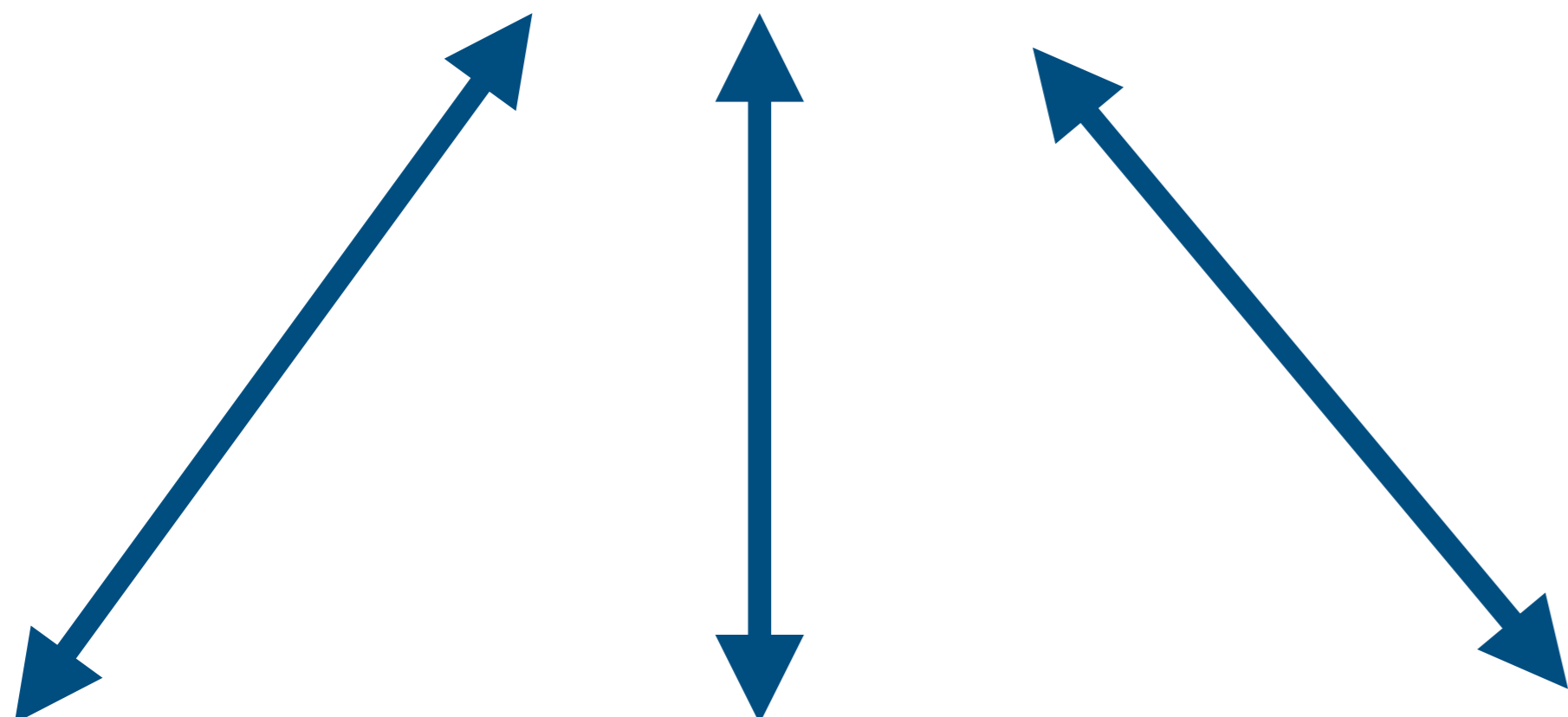


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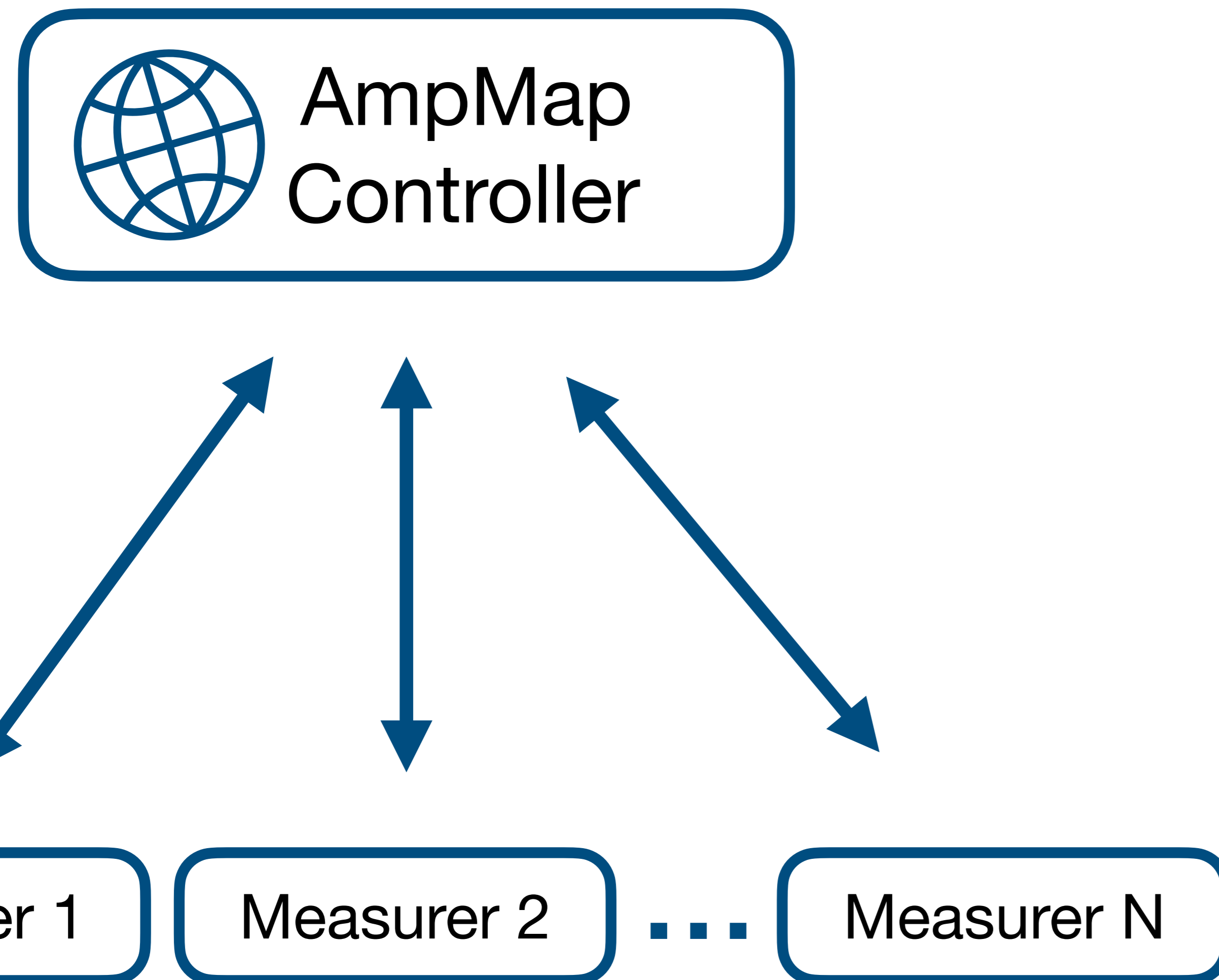


Reduce query overhead by sharing insights across servers!

AmpMap: A Low-Footprint Amplification Monitoring Service

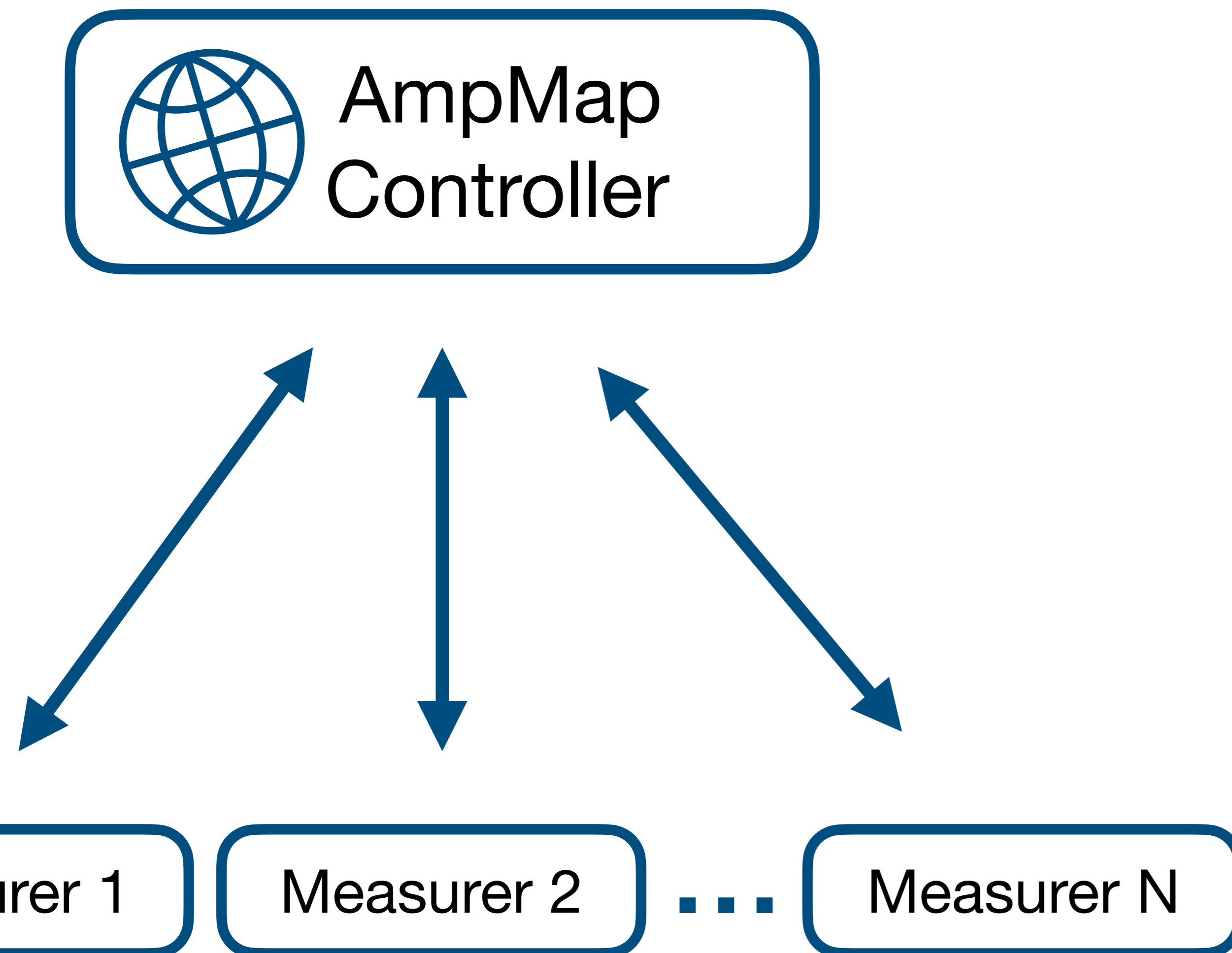


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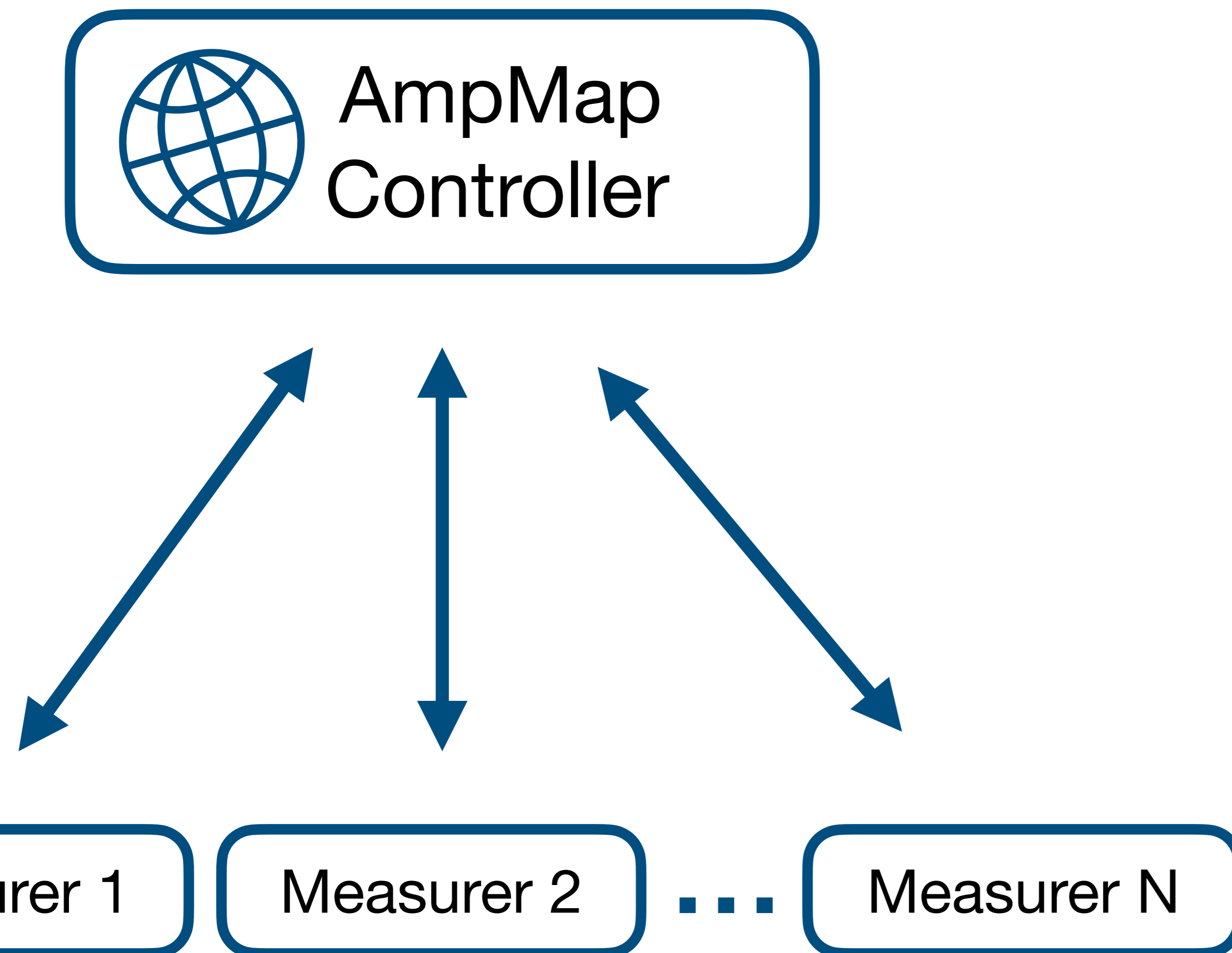
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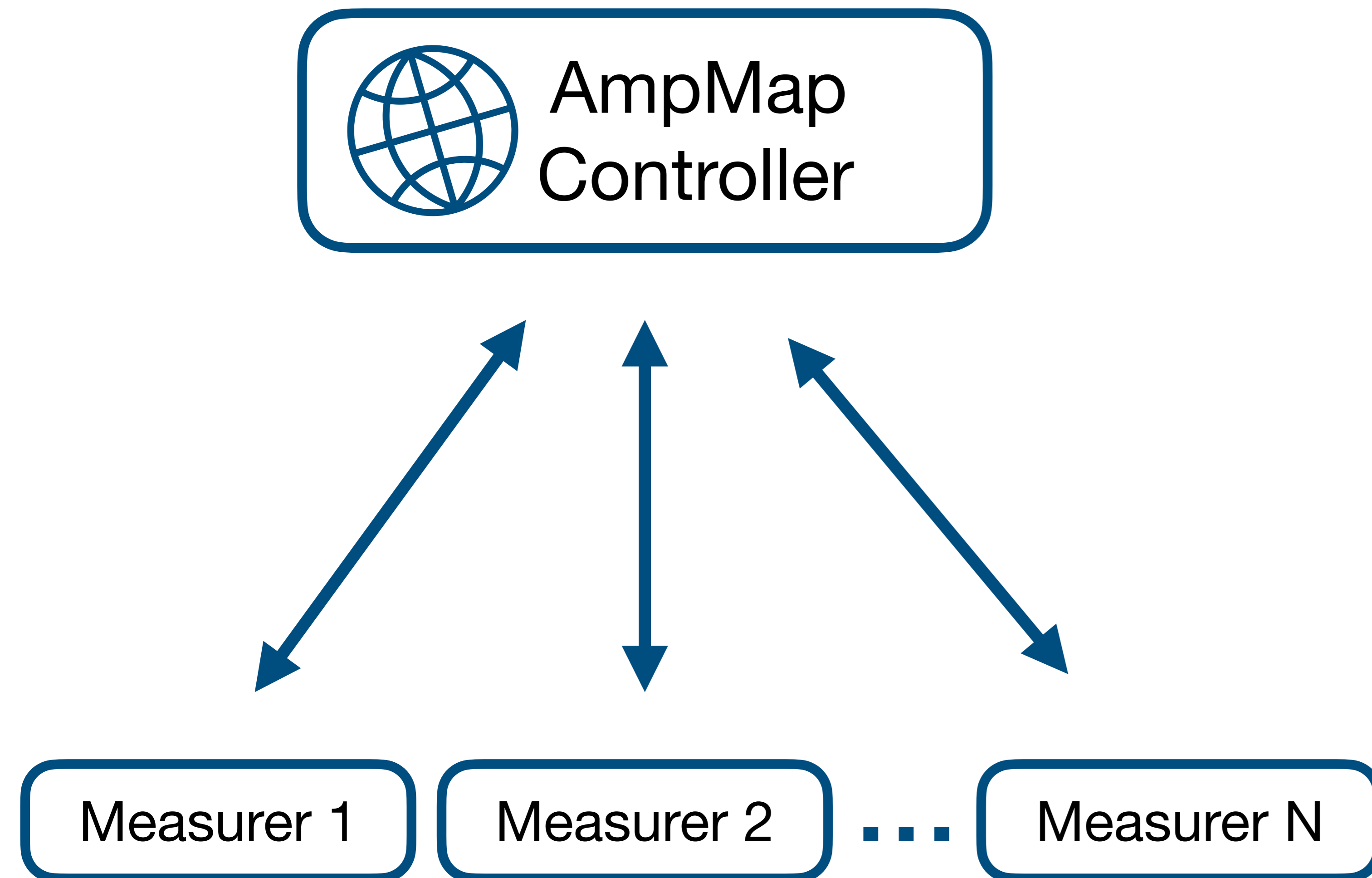
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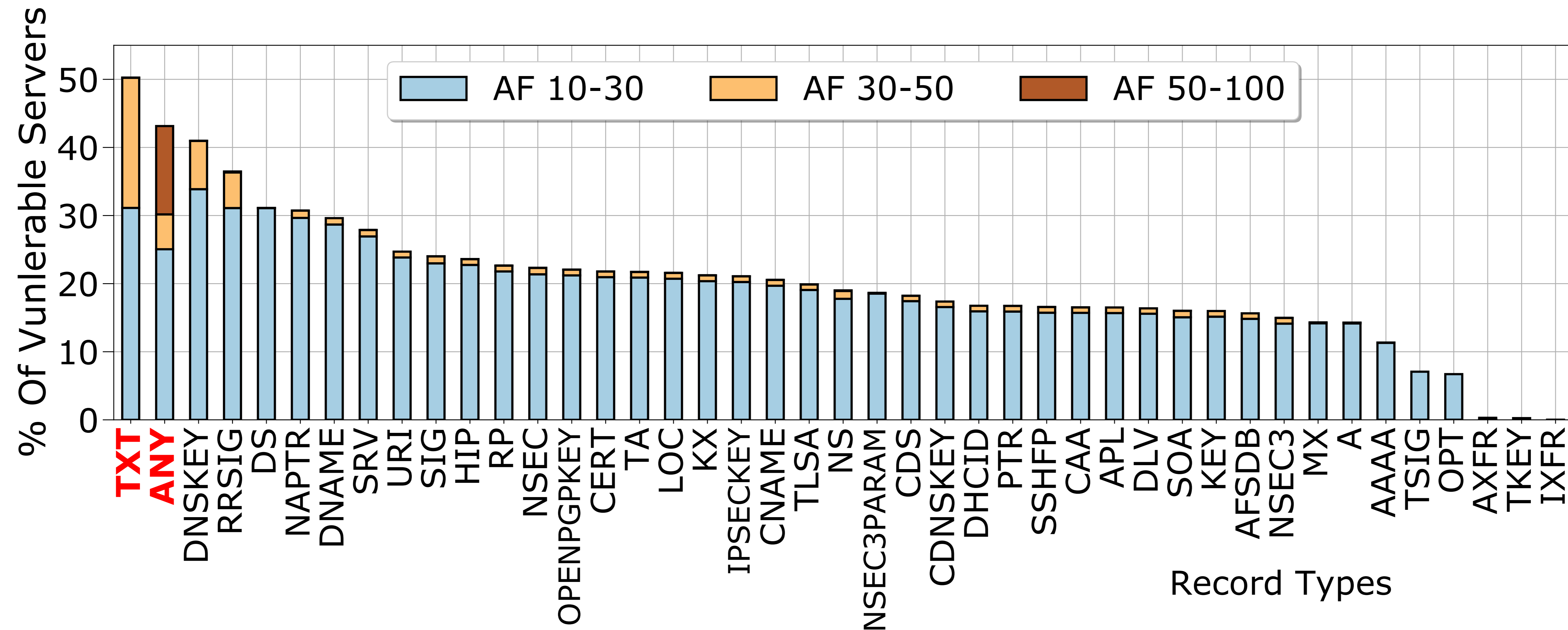
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- **Low footprint:** 48 kbps across 30 measurers for 3 days to scan ~10K servers
- **General & Extensible** across future protocols
- **Configurable & horizontally scalable** by configuring the packet sending rate and # measurers

DNS: New Amplification Modes

- Previously known amplification modes for **DNS** are: ANY^[3] or TXT^[4] record types.

DNS: New Amplification Modes

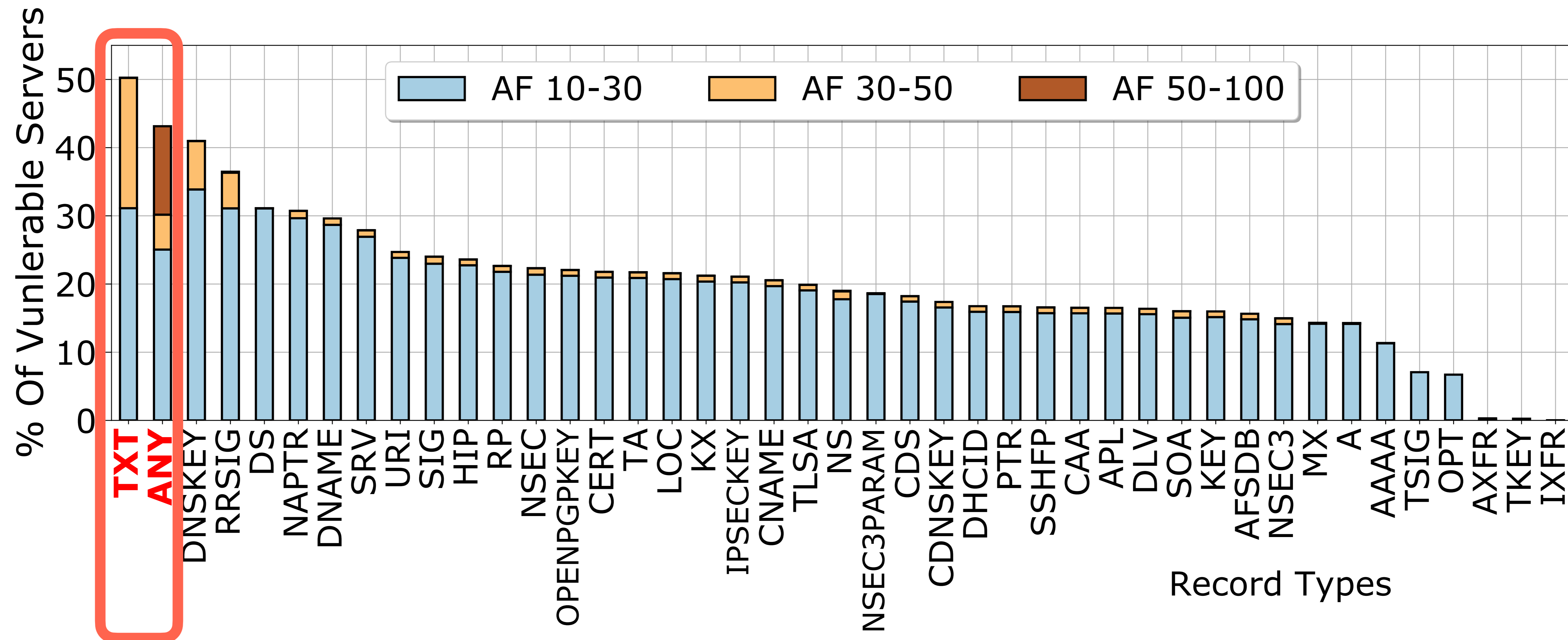
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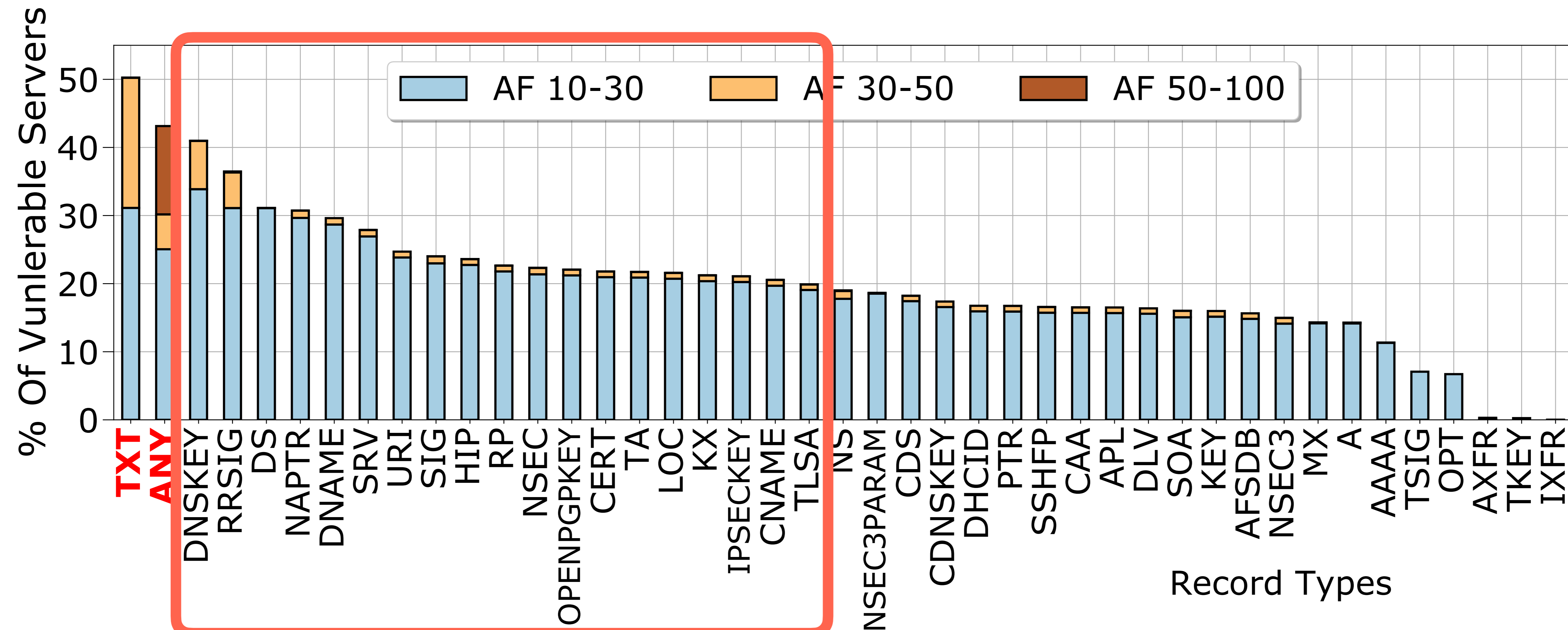
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$$\text{AF (amp factor)} = \frac{|\text{response}|}{|\text{request}|}$$

More than 20% of (scanned) servers can incur $\text{AF} \geq 10$ with 19 other record types!

Other Protocols: New Amplification Modes

DNS

Known → EDNS:0, RecordType: ANY | TXT

New → EDNS:1 or Other RecordTypes

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NTP

Known → Monlist

New → GetRestrict, If Stats, etc.

AF ≥ 500 for certain servers!



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AF ≥ 500 for certain servers!



SNMP

Known → GetBulk

New → GetNext

AF ≥ 200 for certain servers!



Other Protocols: New Amplification Modes

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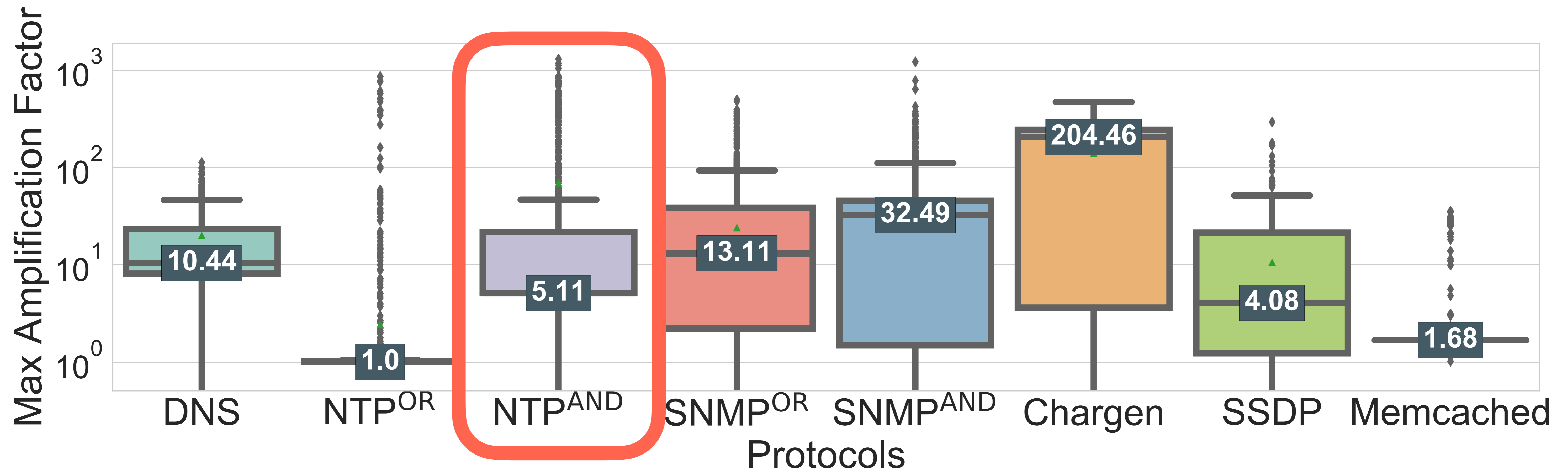
Known → Monlist
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SNMP

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Blocking these known modes still leave many other vectors for attackers

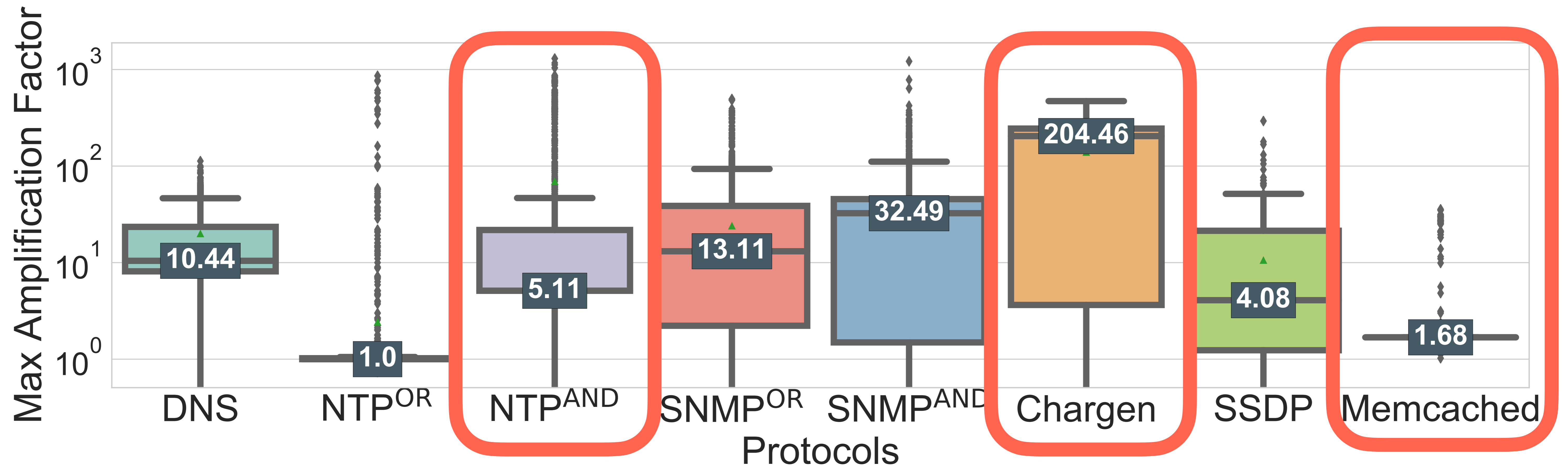
Significant Diversity across Servers & Protocols!



- **Across servers:**

- NTP's median AF is only 5.11 but 1,300 AF for the max across measured servers.

Significant Diversity across Servers & Protocols!



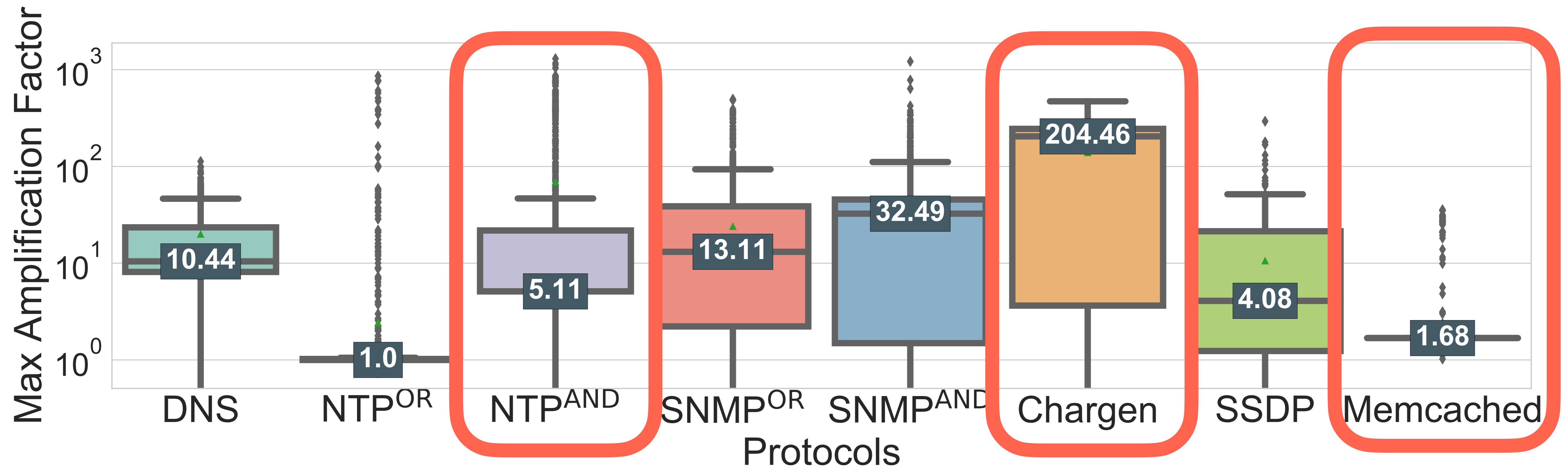
- **Across servers:**

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- **Across protocols:**

- Median AF for 5.11 for NTP vs. Chargen is 204.46 vs. 1.68 for Memcached.

Significant Diversity across Servers & Protocols!



- **Across servers:**

- NTP's median AF is only 5.11 but 1,300 AF for the max across measured servers.

- **Across protocols:**

Cannot assign the identical risk across servers and protocols

Prior Analysis Misestimation

DNS

Known → EDNS:0, RecordType: ANY | TXT (1.9x **over**-approx.)
New → EDNS:1 or Other RecordTypes

NTP

Known → Monlist (427x **over**-approx.)
New → GetRestrict, If Stats, etc.

SNMP

Known → GetBulk (3.5 X **under**-approx.)
New → GetNext

Prior Analysis Misestimation

DNS

Known → EDNS:0, RecordType: ANY | TXT (1.9x over-approx.)

New → EDNS:1 or Other RecordTypes

(21.9x more risk than the known modes)

NTP

Known → Monlist (427x over-approx.)

New → GetRestrict, If Stats, etc.

(3.3x more risk than the known mode)

SNMP

Known → GetBulk (3.5 X under-approx.)

New → GetNext

(0.27x risk of the known mode)

Implications of Our Findings

- Our **findings** imply:
 - Blocking or rate-limiting one mode still leave significant residual risk
 - Need to consider new defenses (e.g., new signature generation)

Implications of Our Findings

- Our **findings** imply:
 - Blocking or rate-limiting one mode still leave significant residual risk
 - Need to consider new defenses (e.g., new signature generation)
- To **accurately quantify amplification risk**:
 - Need to handle server heterogeneity (given a single mode)
 - Need to achieve coverages across multiple (unforeseen) modes

Conclusions & Takeaways



- DDoS amplification attacks continue to cripple our Internet
- Today: lack a systematic mechanism to precisely quantify the amplification risk
- **AmpMap**: A low-footprint measurement system to quantify amplification risk
 - Use **structural insights** to tackle the combinatorial explosion of input & server space
- Our measurements reveal:
 - Uncovered new amplification modes across protocols.
 - Uncovered significant diversity in amplification risk across servers and protocols.
 - Demonstrated that using prior analysis significantly mis-estimates the risk.
- Our findings imply the need for new defenses (e.g., new signature generation)



www.ampmap.net



<https://github.com/ampmap-cmu/ampmap>