

# Noisy Carrier Modulation for HF RFID

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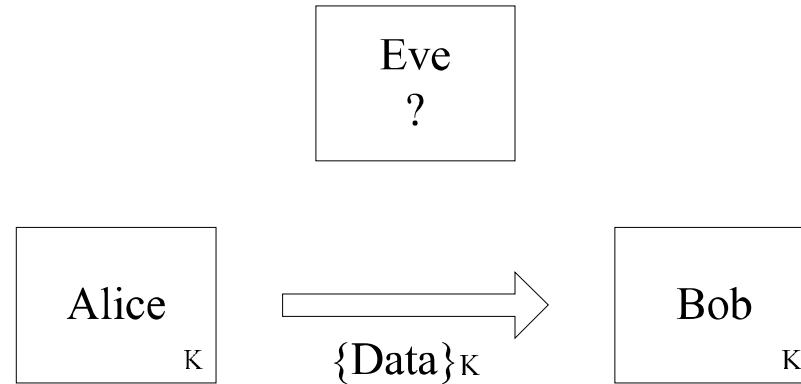
The logo for Royal Holloway University of London features a blue rectangular background with a white border. The text "Royal Holloway" is on the top line and "University of London" is on the bottom line, both in white serif font. The background is decorated with a repeating pattern of orange and blue triangles.

Royal Holloway  
University of London



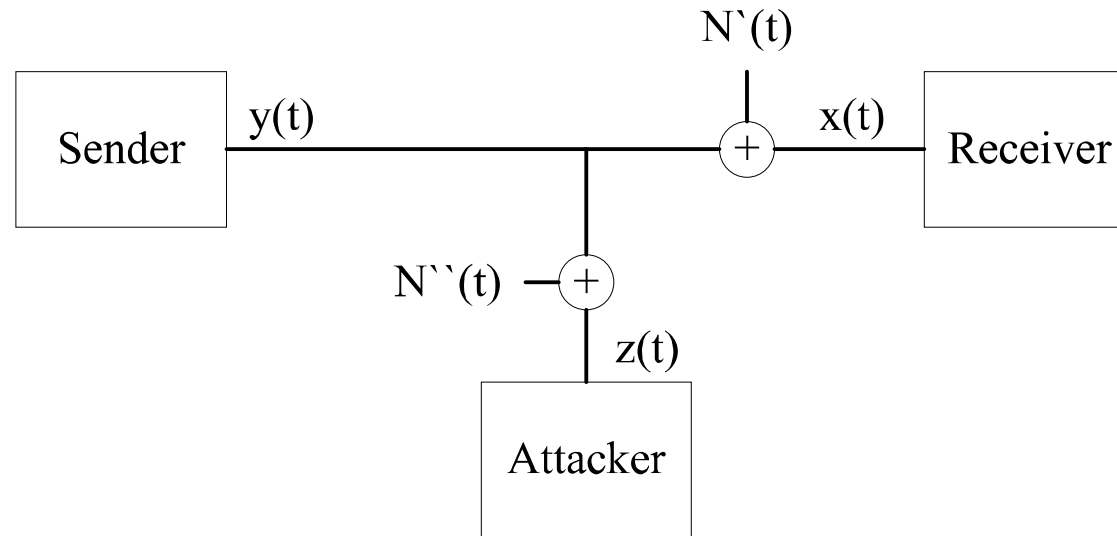
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# Data Confidentiality



- Alice and Bob are exchanging data
- An attacker, Eve, tries to eavesdrop on the communication
- Alice and Bob need to share some key information
- Key management is not always easy

# Wire-Tap Model



## ● Wyner (1975)

- Receiver:  $x(t) = y(t) + N'(t)$
  - Attacker:  $z(t) = y(t) + N''(t)$
  - $N'(t) \ll N''(t)$
- Attacker cannot recover data as result of  $N''(t)$
- Problem: No assurance that  $N''(t)$  is always sufficient

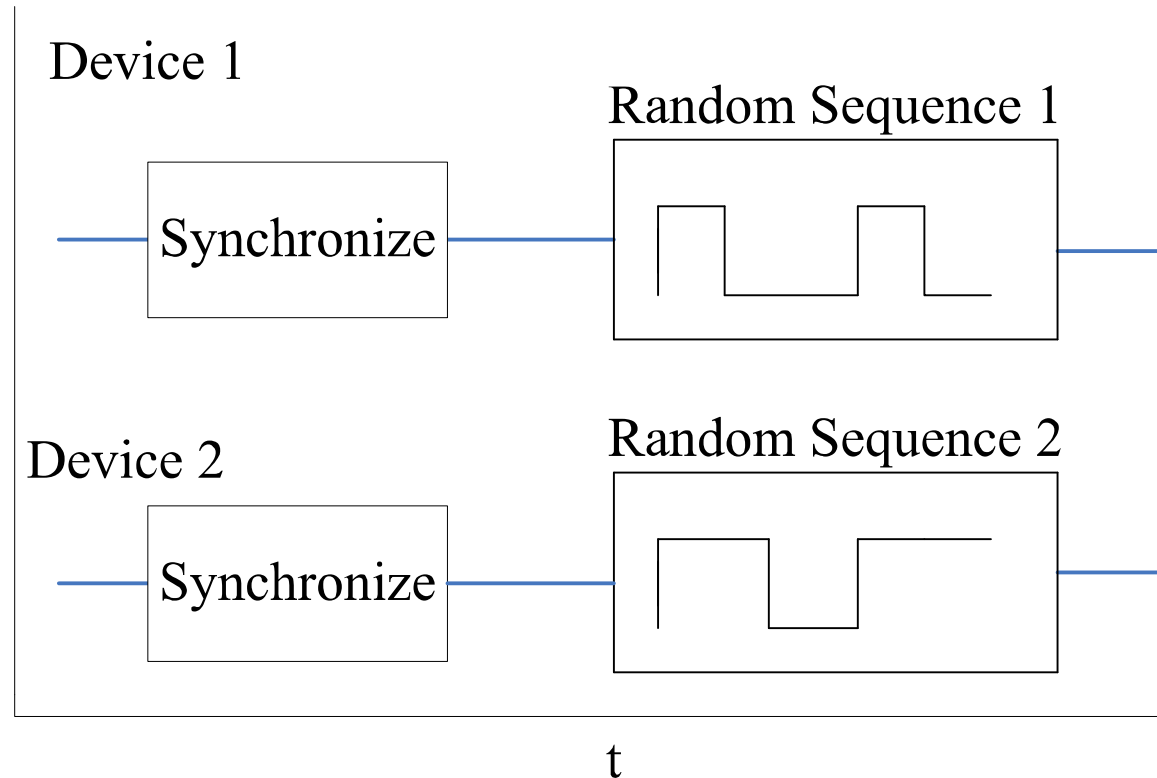
# Cover Noise Proposals

- Intentional introduction of 'noise' into the system
- Several RFID proposals use bit-blocking
- Privacy
  - Blocker Tag (Juels, Rivest and Szydlo)
  - RFID Guardian  
(Rieback, Gaydadjiev, Crispo, Hofman and Tanenbaum)
- Key Exchange
  - Noisy Tag Protocol (Castelluccia and Avoine)
  - NFC Key Agreement (Haselsteiner and Breitfuss)

# Bit-Blocking Requirements

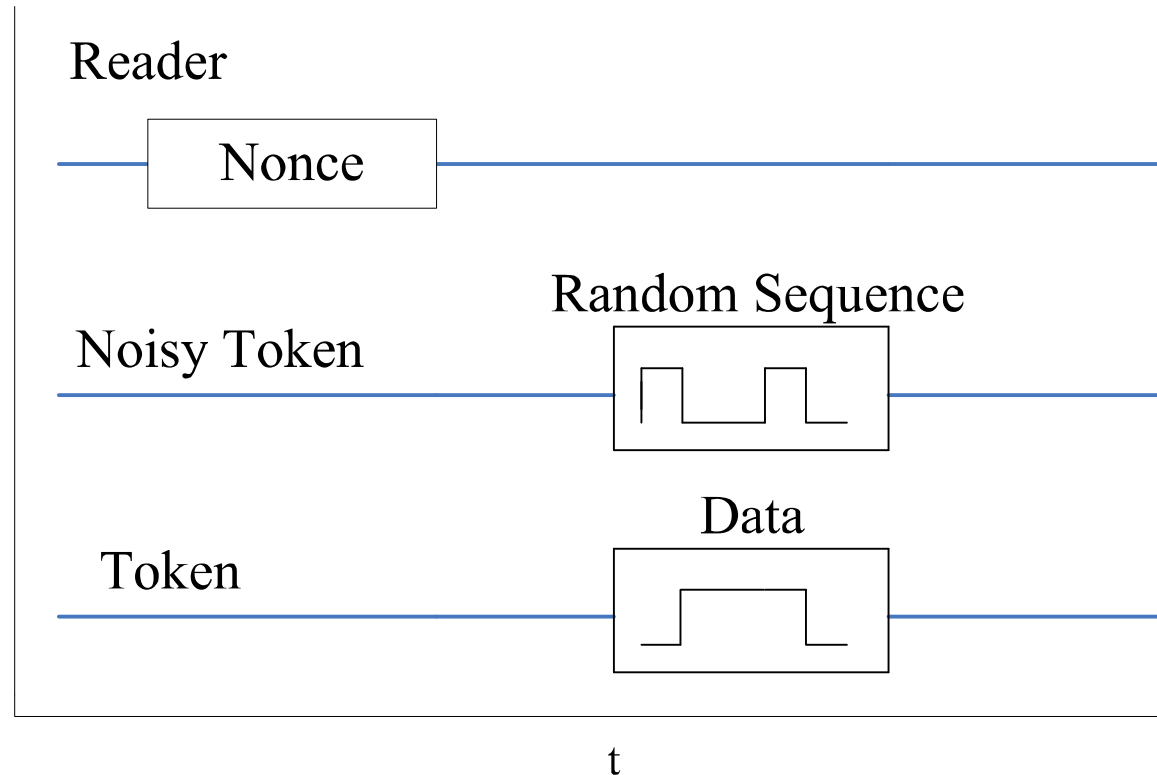
- Two devices transmit at the same time
  - Both transmit a '1'  $\rightarrow S_{11}$
  - Both transmit a '0'  $\rightarrow S_{00}$
  - Transmission of '0' and '1'  $\rightarrow S_{10}$  or  $S_{01}$
- It is assumed that  $S_{01} = S_{10}$ 
  - Attacker cannot guess who transmitted the '1' and '0'
- Blocking and data sequences must match
  - Amplitude
  - Phase

# NFC Key Agreement (NKA)



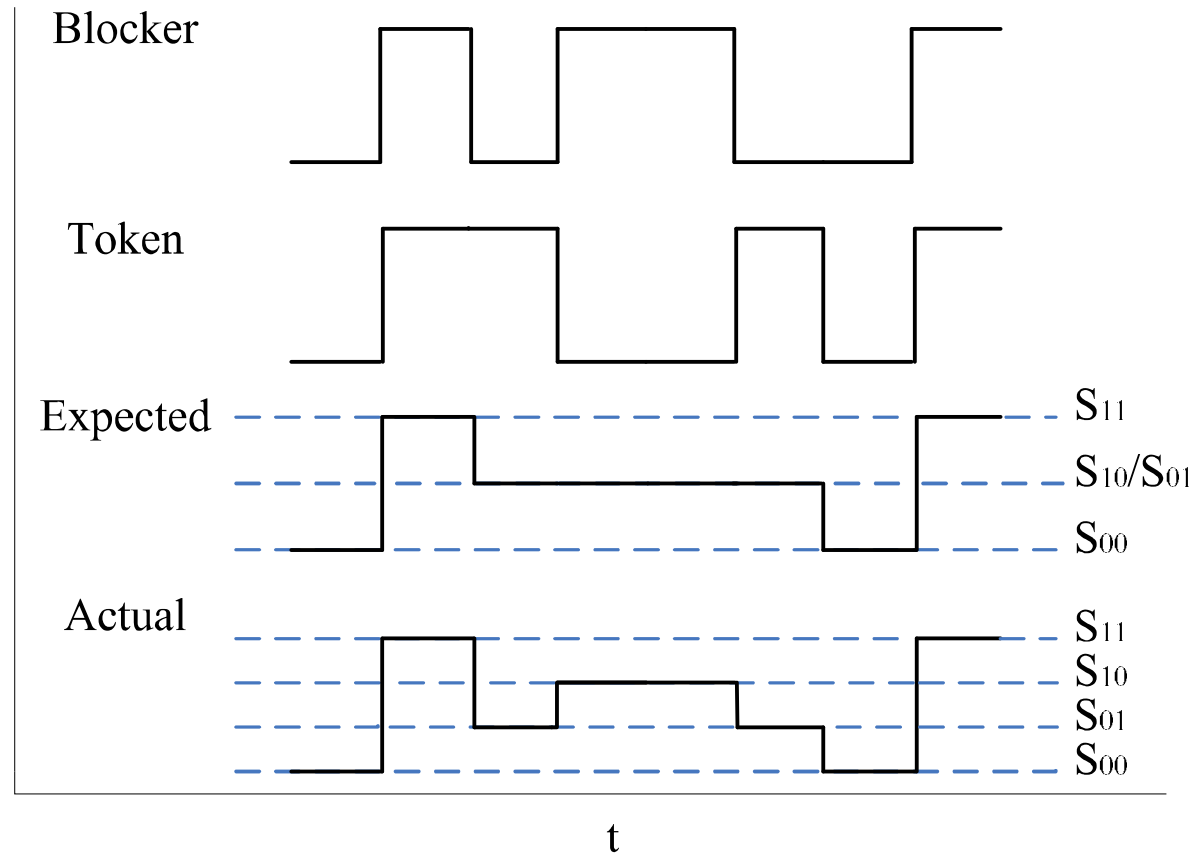
- Devices transmit at same time
- Receiver knows the blocking sequence
- Key refined from  $S_{01}$  and  $S_{10}$

# Noisy Tag Protocol (NTP)



- Additional noisy tag used as blocker
- Noisy tag and reader share a secret
- Key refined from  $S_{01}$  and  $S_{10}$

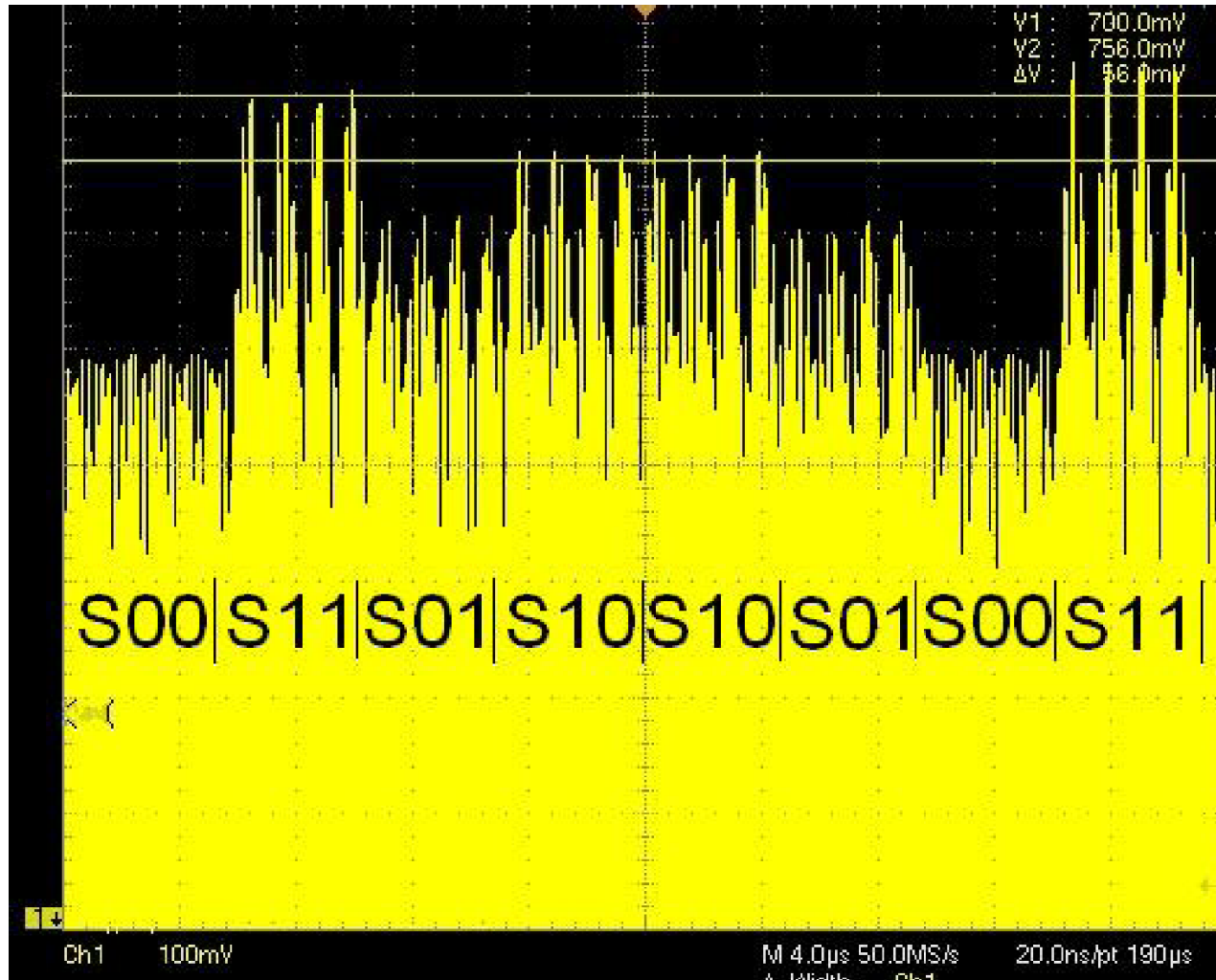
# Practical Problems



- $S_{01} \neq S_{10}$
- Attacker can determine who sent which symbol



# Practical Problems(2)

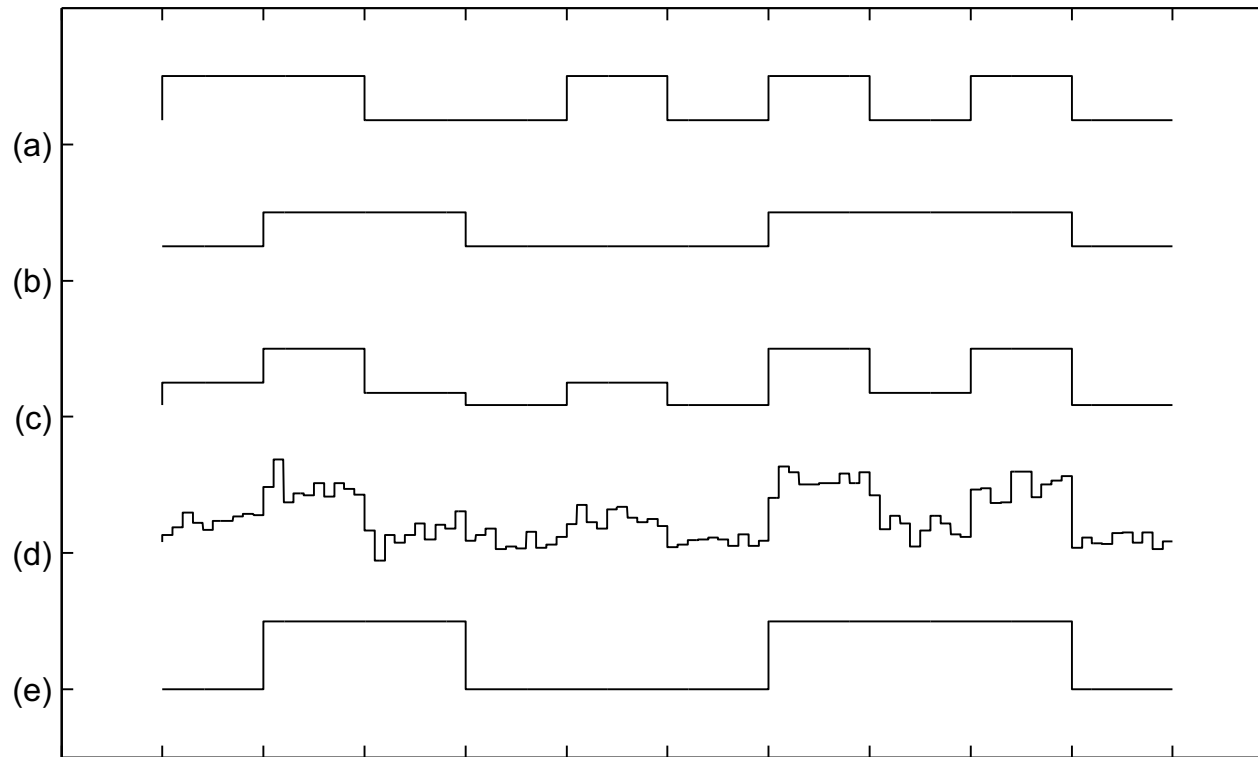


- Bit collision in reply of two ISO 14443A tokens

# Solution

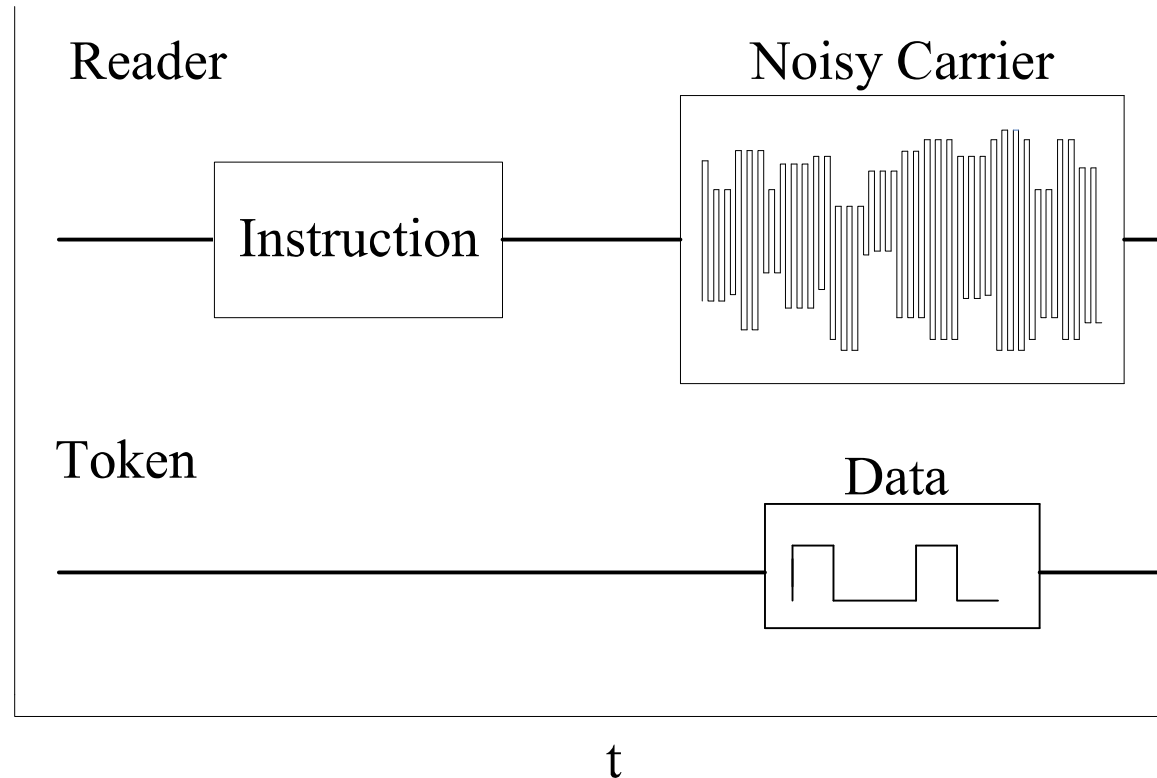
- Prevent attacker from distinguishing  $S_{01}$  and  $S_{10}$
- Ensure that  $S_{01} \approx S_{10}$ 
  - Phase: Devices can synchronize, blocker could adjust to different tokens
  - Amplitude: Match blocking sequence to data, difficult for the blocker to adjust
- Randomize the physical characteristics of the communication
  - Amplitude: Change the amplitude of the bit-blocking sequence

# Amplitude Randomization



- Add band-limited noise to the blocking sequence
- Obfuscate the difference between  $S_{01}$  and  $S_{10}$
- Data recovered if noisy blocking sequence is known

# Noisy Carrier Modulation

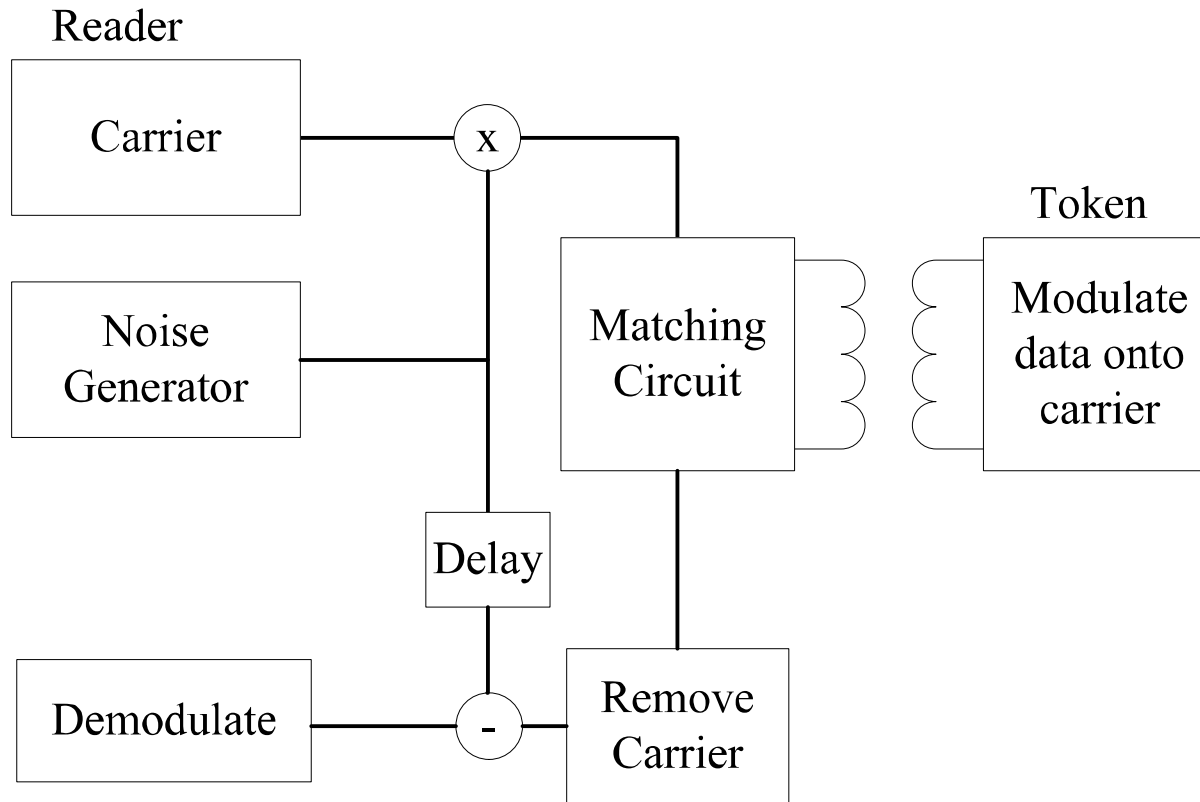


- Transmits the 'noisy' carrier during the token's response
  - Token's response modulated onto this carrier
- Randomizing the amplitude of the carrier similar effect to bit blocking

# Noisy Carrier Modulation(2)

- System assumptions
  - A reader and token exchange a key in the presence of a passive attacker
  - The reader is trusted
  - The cover noise is resistant to analysis
- Enhance current bit-blocking schemes
  - Resolve some practical issues with bit-blocking
  - Not meant to obfuscate data only with noise

# Practical Implementation?



- Additional hardware in the reader
  - Blocking-sequence: PRNG and AWGN noise source
  - Recovery: Noise synchronization

# Advantages

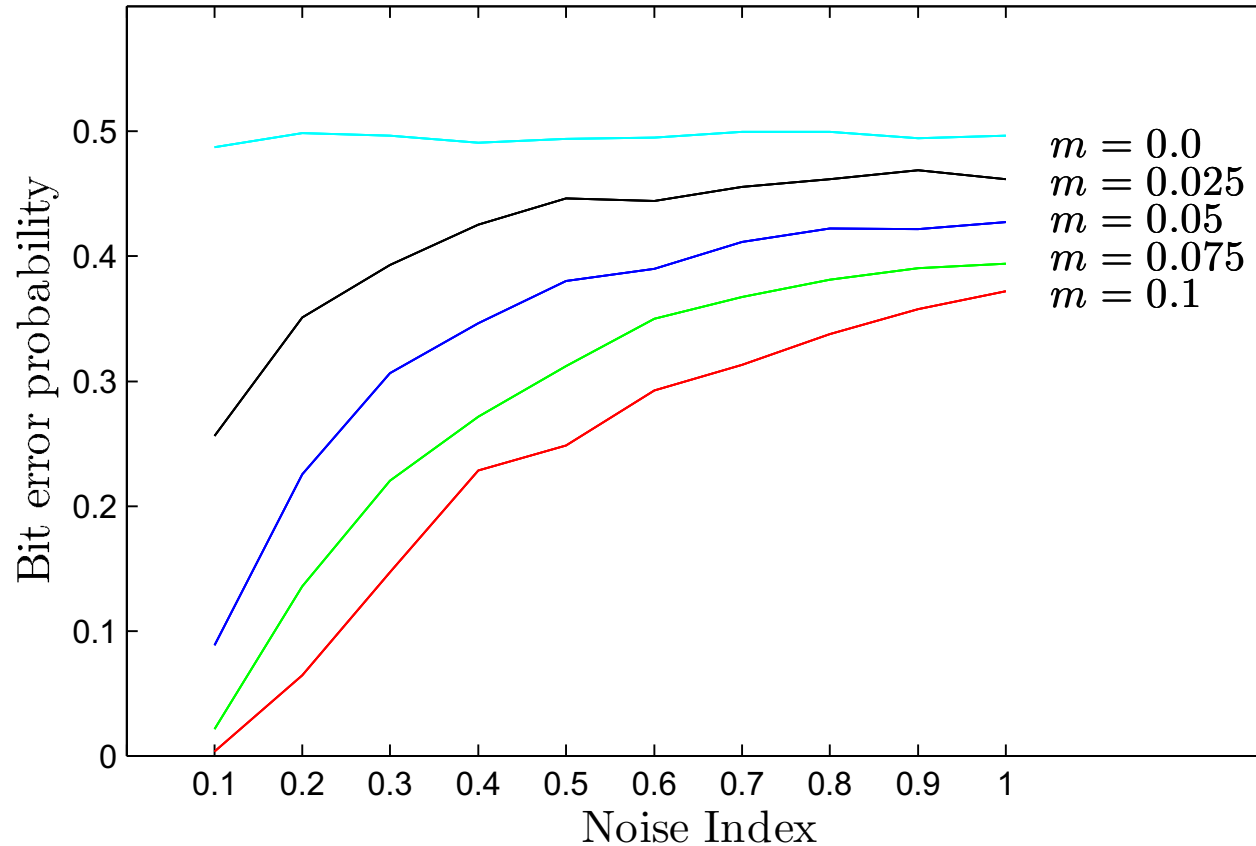
- The reader acts as the blocker
  - User does not require additional devices
- No special token required
  - All extra functions build into the reader
  - Scheme can be used without modifications to current standards

# Modeling the system

- $S_N(t) = S(t) + N(t) \cdot n_i$ 
  - $S(t)$  is the sequence of  $S_{10}$  and  $S_{01}$  symbols
  - $N(t)$  in the range  $[-1 : 1]$ , scaled by  $n_i$
- No additional noise,  $N'(t)$
- Attacker uses a correlation receiver
- Attacker knows when the data is sent
- Attacker knows the bit periods of the data



# Results

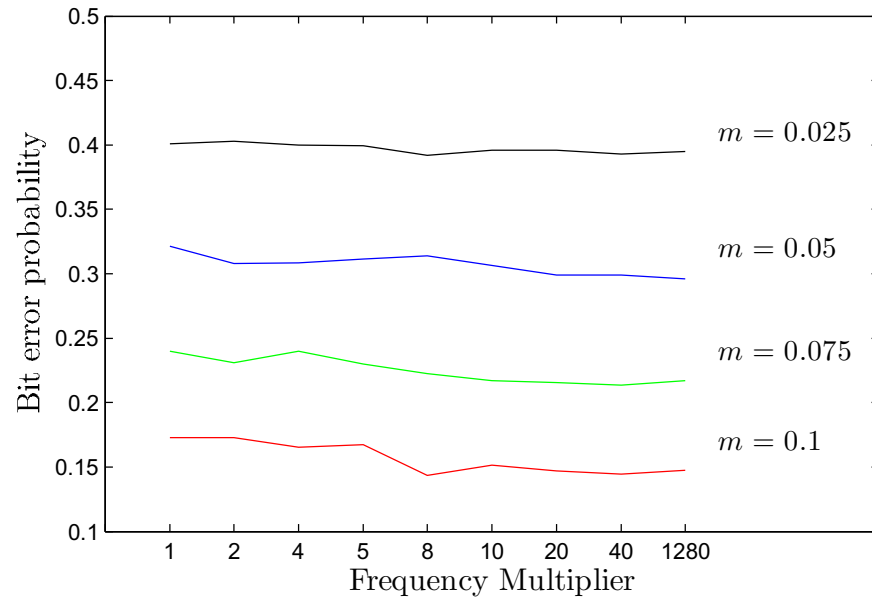


●  $m = |S_{10} - S_{01}|$ , where  $\max(S_{10}, S_{01}) = 1$

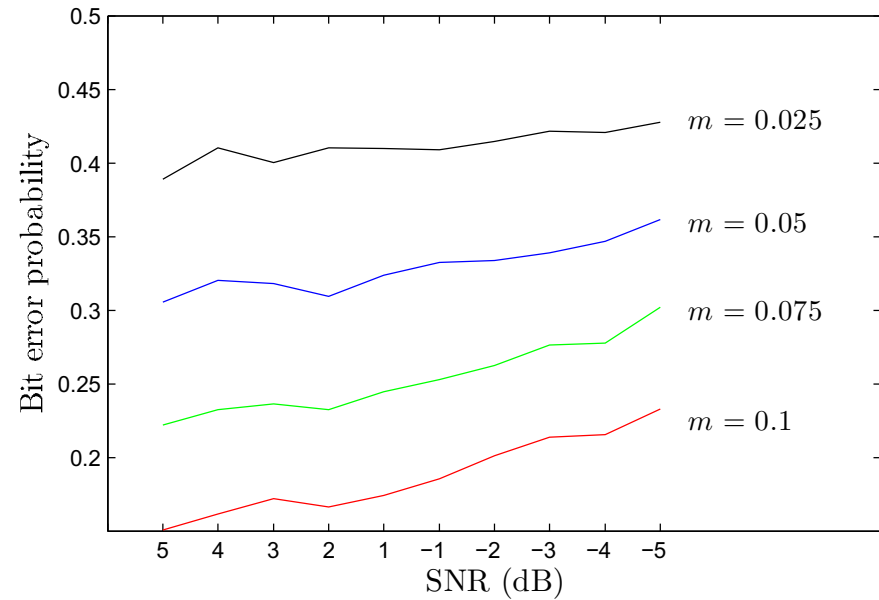
● BER of 0.5 equivalent to attacker guessing

# Results(2)

## Frequency



## Additional $N'(t)$



● Choose noise to match data

● More realistic model

# Conclusion

- Show that simple bit-blocking has practical constraints
  - Attacker can distinguish between the blocker and sender because of differences in their communication
- Proposal for making backward channel resistant to eavesdropping
  - Use a modified bit-blocking scheme
  - Additional noise used to randomize amplitude of blocking sequence
  - Simulated results show that this scheme increases the probability that the attacker will make a bit error
  - No really suitable for data encryption

# Conclusion(2)

- The reader acts as the blocker
  - Requires that the reader implements additional hardware
  - No need to change token
  - User does not need additional blocking device
- Suitable for implementation with current standards
  - Could be possibly be extended to NFC
- Allows for more secure implementation of current bit-blocking schemes
  - Key exchange
  - RFID proxies and blockers
- At the moment it is only an idea...:-)

# Recent Proposal

RFID Noisy Reader How to Prevent from Eavesdropping on the  
Communication?

*O. Savry, F. Pebay-Peyroula, F. Dehmas, G. Robert and J. Reverdy*  
*CEA-LETI*

Cryptographic Hardware and Embedded Systems – CHES 2007  
Vienna, September 2007

- Similar scheme specifically for ISO 14443
- Uses an additional antenna to broadcast cover noise
- More details on noise generation and hardware
- Attack model includes the attacker's distance and coupling efficiency

# Done

Thank you, and any questions?

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Smart Card Centre

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