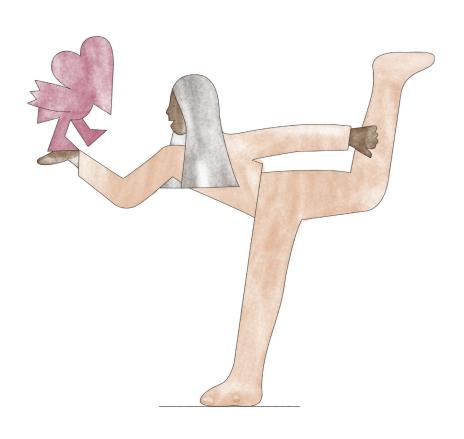
Digital Wellbeing Experiments

Hack Pack

A platform to share ideas and tools that help people find a better balance with technology.



What's inside?

Overview

Why the project exists, the challenge and key considerations for creating your experiment.

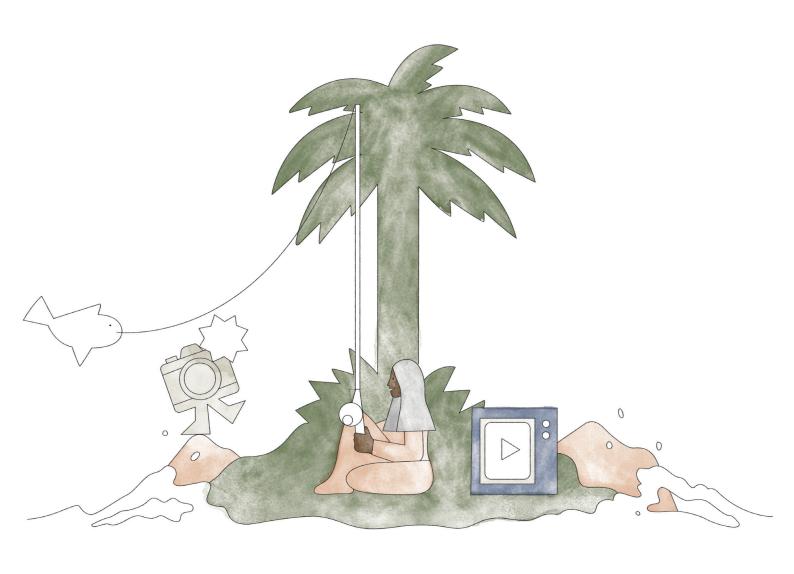
Prompts

A range of user habits and APIs to help kickstart your project.

Idea Template

A few blank pages to sketch out your ideas and share with others.

Overview



Digital Wellbeing Experiments is a platform to share ideas and tools that help people find a better balance with technology. Since we all have different relationships with our phones, we're exploring a range of ideas to help people find a balance that's right for them. If you'd like to create your own experiment, we'd love to see it and possibly feature it in our collection. Submit your experiment at g.co/digitalwellbeingexperiments

Create an experiment that helps people find a better balance with technology.



Things to Consider

Simple & Useful

These are experiments for people to try out, so make them easy to understand and use.

Tangible & Accessible

The more people who can interact with your experiment the better.

Phones & Beyond

Technology has many forms, we're open to seeing ideas beyond mobile.

Open Source

Consider open sourcing your experiment, or parts of it. It can help inspire others.



Prompts

"I'll stay on my phone instead of going to sleep when I intend to"

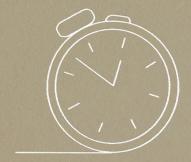




"I feel like I'm missing something important at work if I don't check my phone"

"I get distracted when I'm with my friends and family"





"I tend to lose track of time when I'm on my phone" "I feel overwhelmed by the amount of unread emails I have"





"I feel the need to check my phone right away if it vibrates or makes a sound"

"If I have a question I reach for my phone for an immediate answer"





"I spend more time on social media than I would like"

goo.gle/dwe-toolkit

Q

01

Consider copresence with the Nearby APIs

02

Build for context with the <u>Google Maps Places</u> <u>SDK & GeoFence APIs</u>

03

Interact with notifications using the Notification Listener API

04

Interact with apps using the <u>Package Manager API</u>

05

Dynamically surface information with <u>Live Wallpapers</u>

06

Schedule actions with the <u>Alarm Manager API</u>

Idea Template

01	The problem is
	Too many apps can distract us from the
	things that matter most.
02	So what if we
	Create an experiment that challenges us
	to go a day with only a handful of apps.
03	To help people
	Reflect on their tech usage by considering
	which apps are essential, and which ones
	they can live without.

EXAMPLE

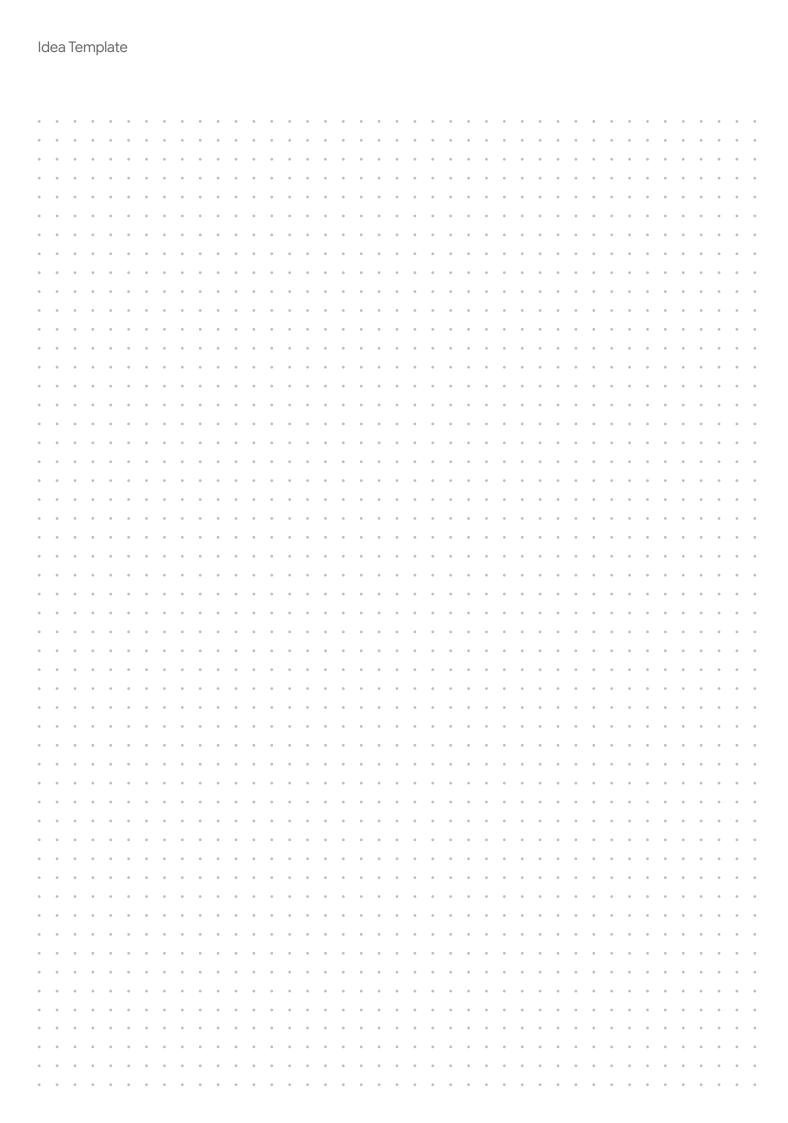
Minimise distractions on home < screen with simple design

All other apps out of sight (but accessible)

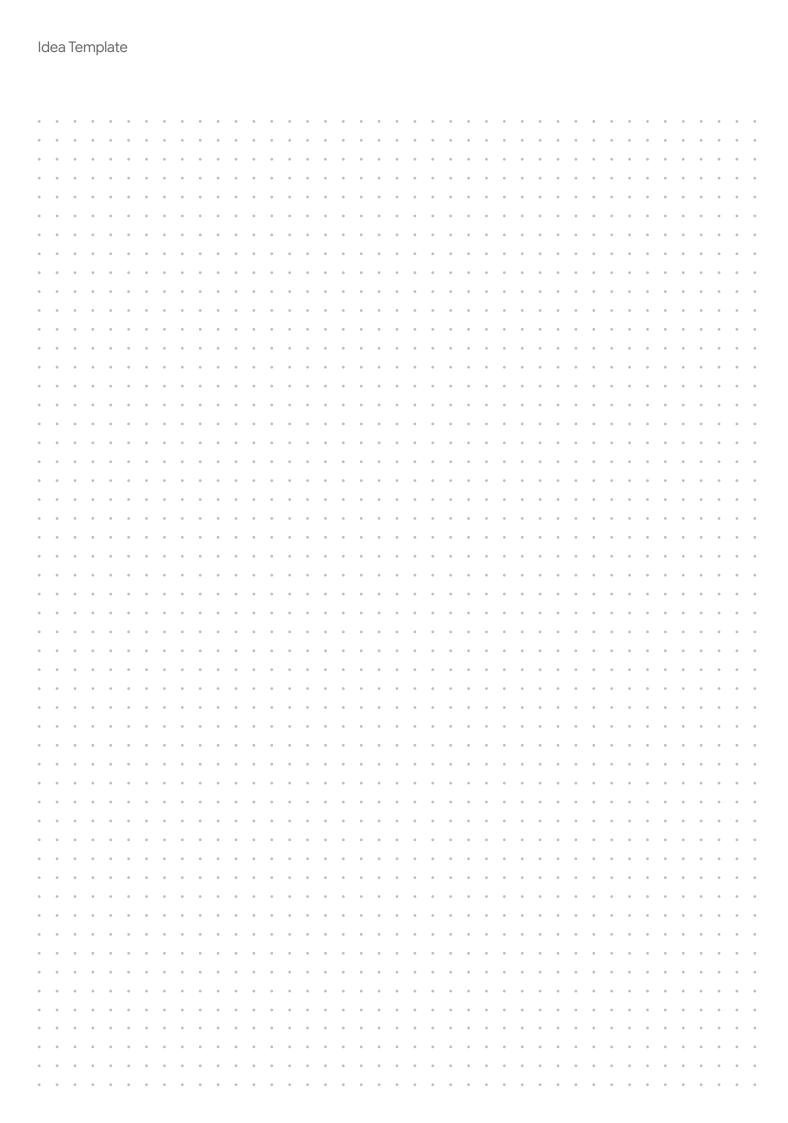
Reduce number of apps visible, leaving only essential apps.

'Desert Island Experiment

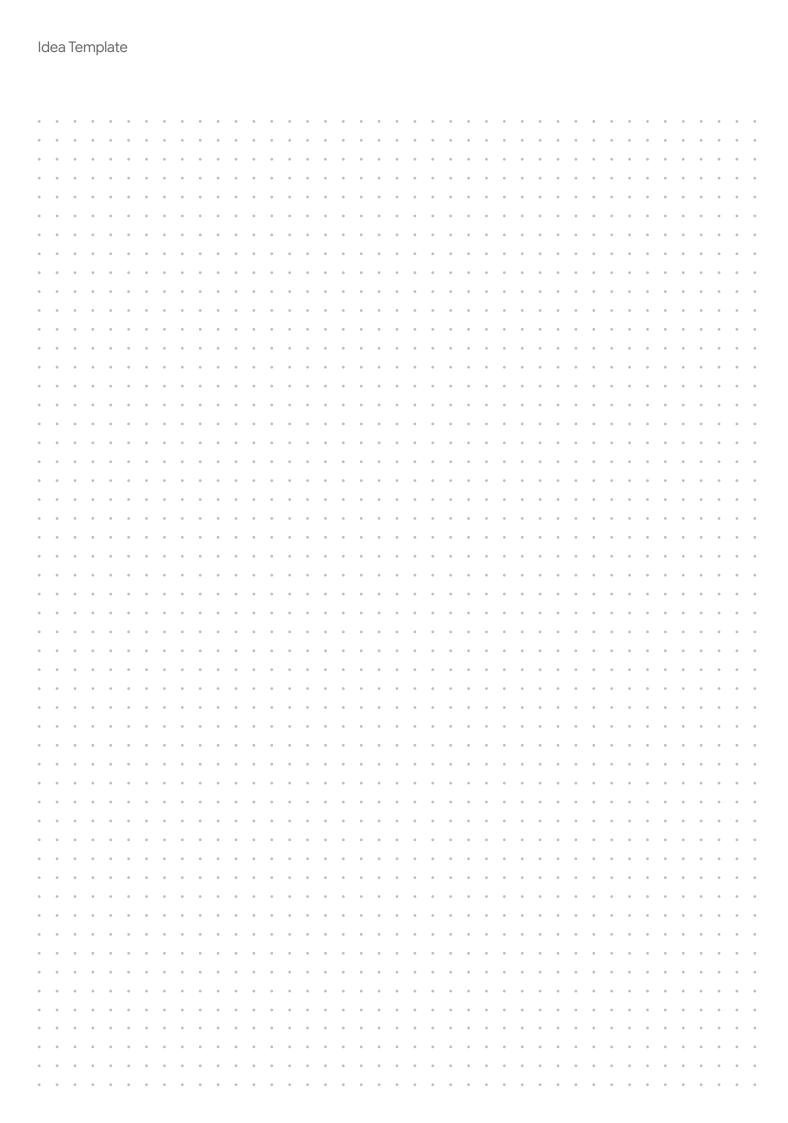
01	The problem is
02	So what if we
03	To help people



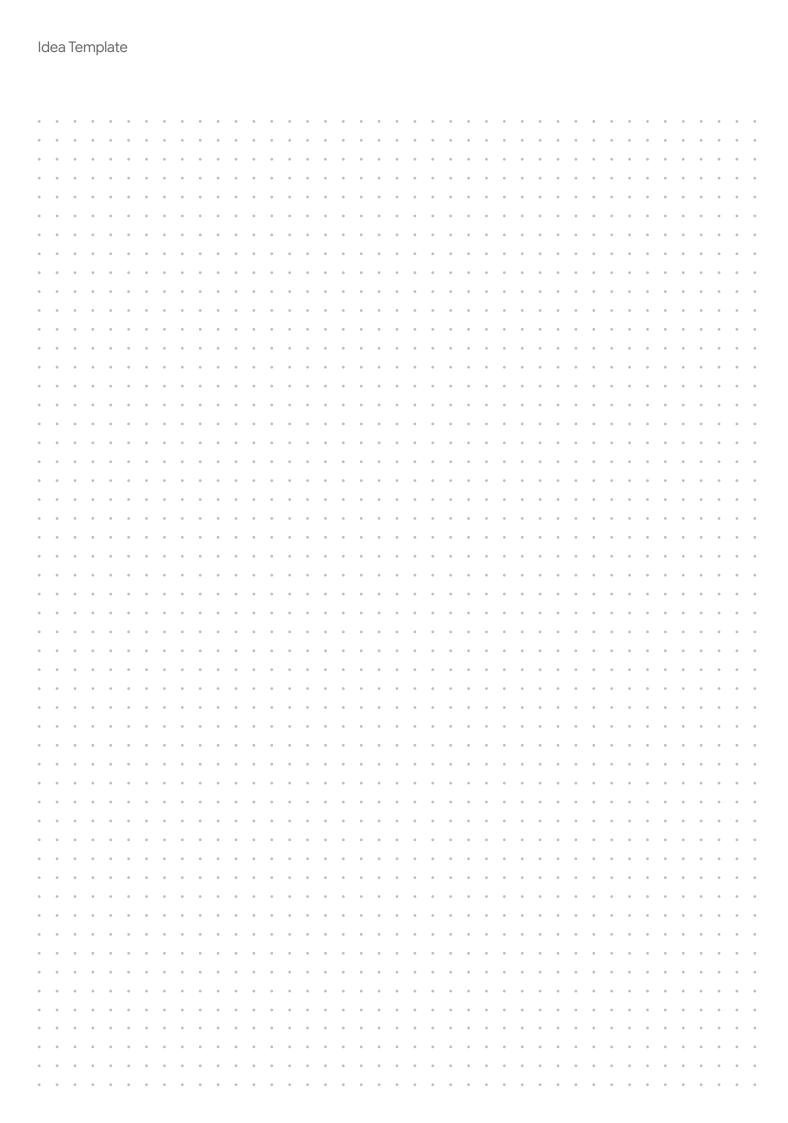
01	The problem is
02	So what if we
03	To help people



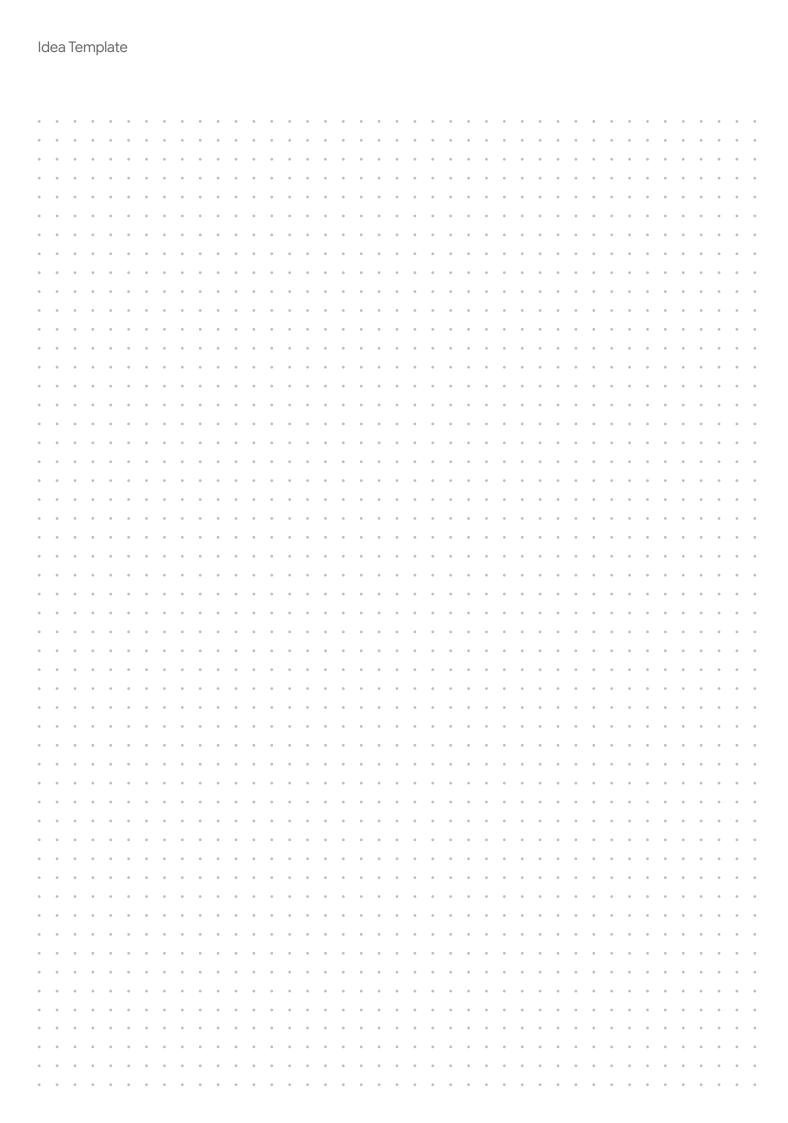
01	The problem is
02	So what if we
03	To help people

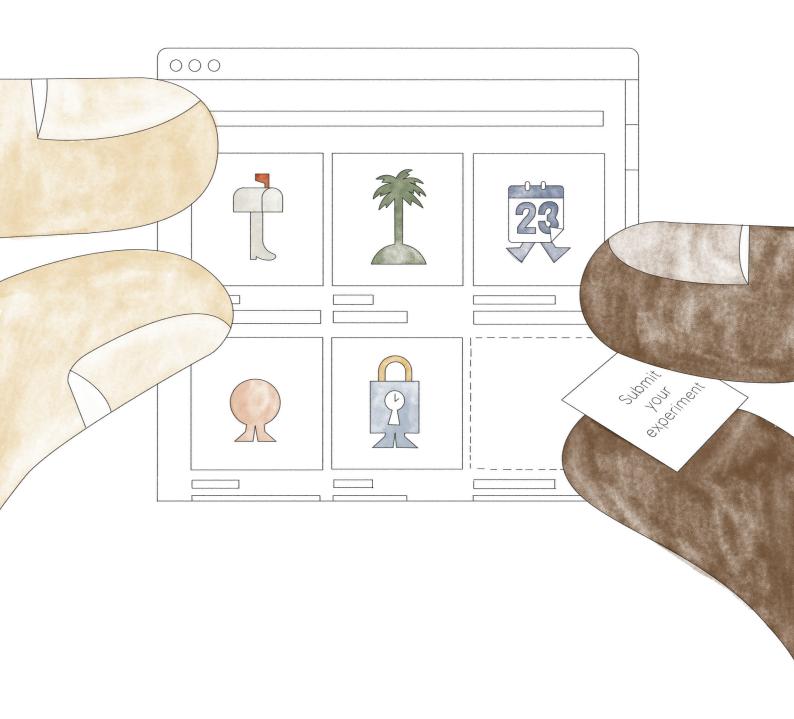


01	The problem is
02	So what if we
03	To help people



01	The problem is
02	So what if we
03	To help people





Try the experiments and submit your own at g.co/digitalwellbeingexperiments