

Advances in Speech Recognition

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What is Speech Recognition?



Speech Recognition API WWDC 2016

What's New?





Supports both AppKit and iPad apps



Supports both AppKit and iPad apps

50+ languages supported



Supports both AppKit and iPad apps

50+ languages supported

Requires privacy approval



Supports both AppKit and iPad apps

50+ languages supported

Requires privacy approval

Must have Siri enabled





Speech is private, stays on-device



Speech is private, stays on-device

Network connection not required



Speech is private, stays on-device

Network connection not required

No cellular data consumption

Best	Good
1 minute max audio duration Limited requests per day	None
50+	10+

On-Device Device Support



iPhone 6s and later



iPad (5th generation) and later



All

On-Device Language Support

English

United States, Canada, Great Britain, India Spanish

United States, Mexico,
Spain

Italian

Brazilian
Portuguese

Russian

Turkish

Chinese

Mandarin and Cantonese

```
// Recognizing pre-recorded audio
guard let recognizer = SFSpeechRecognizer() else {
     // Not supported for device's locale
    return
   !recognizer.isAvailable {
    // Not available right now
    return
let request = SFSpeechURLRecognitionRequest(url: url)
```

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let request = SFSpeechURLRecognitionRequest(url: url)
  speechRecognizer.supportsOnDeviceRecognition {
   request.requiresOnDeviceRecognition = true
```

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Transcription

Alternative interpretations

Confidence levels

Timing information





Speaking rate



Speaking rate

Average pause duration



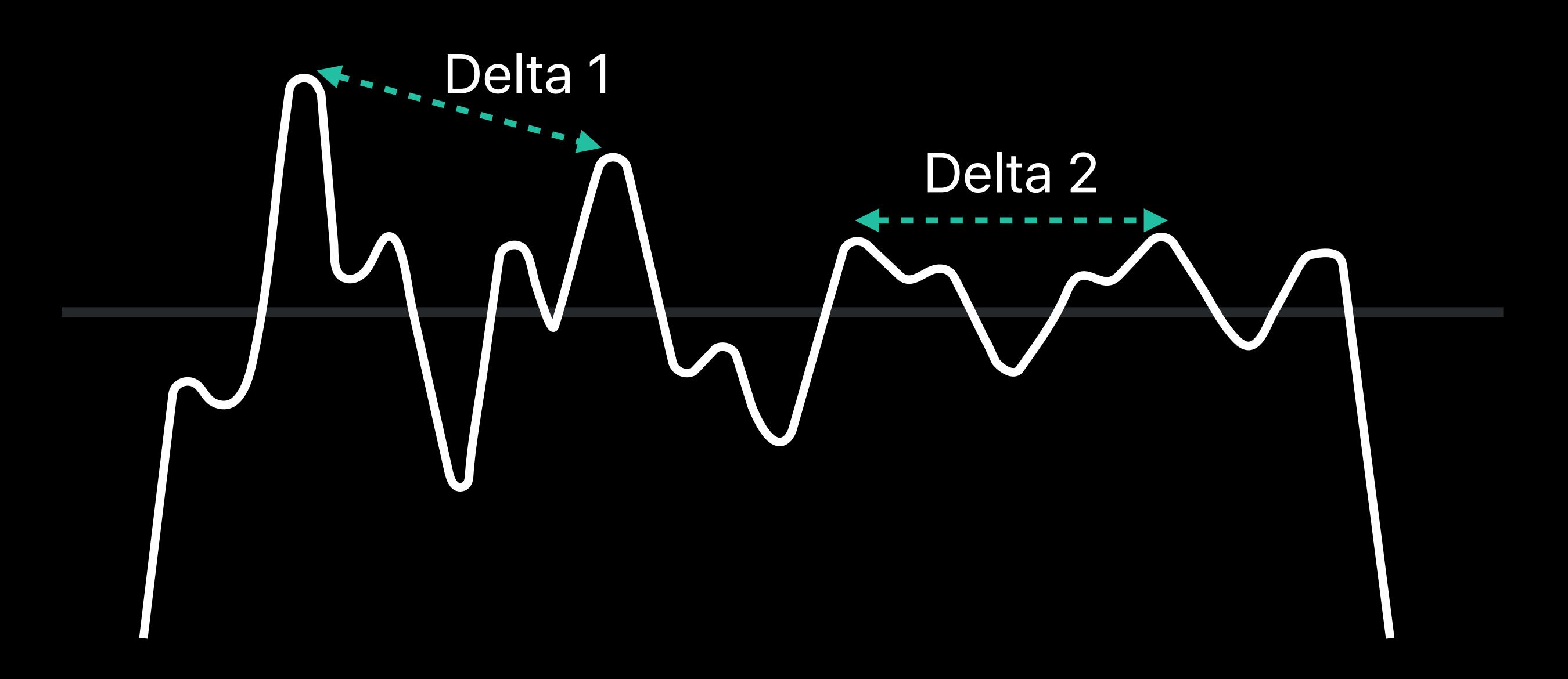
Speaking rate

Average pause duration

Voice Analytics features

Jitter

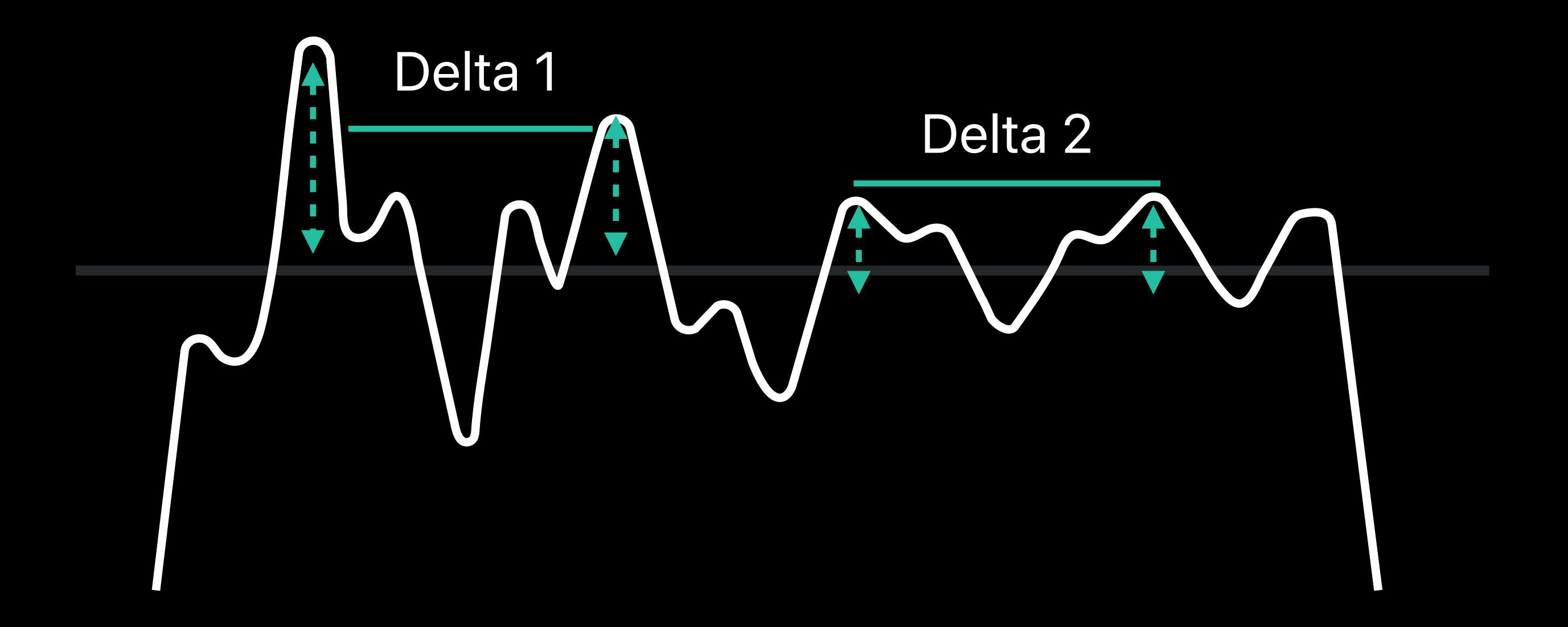
Measures variation in pitch



Jitter = Delta1-Delta2/mean

Shimmer

Measures variation in amplitude



Shimmer = Delta1-Delta2/mean



Audio with normal jitter and shimmer



Audio with normal jitter and shimmer



Audio with high jitter and shimmer

Pitch

Measures frequency characteristics of voice

Voicing

Identifies voiced regions in speech

```
// Printing new results when recognizing pre-recorded audio
let request = SFSpeechURLRecognitionRequest(url:url)
recognizer.recognitionTask(with: request) { (result, error) in
    guard let result = result else {
        // handle error
        return
    if result.isFinal {
        let formattedString = result.bestTranscription.formattedString
        let speakingRate = result.bestTranscription.speakingRate
        let averagePauseDuration = result.bestTranscription.averagePauseDuration
```

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    if result.isFinal {
        let formattedString = result.bestTranscription.formattedString
        let speakingRate = result.bestTranscription.speakingRate
        let averagePauseDuration = result.bestTranscription.averagePauseDuration
        for segment in recognitionResult.bestTranscription.segments {
            let jitter = segment.voiceAnalytics?.jitter.acousticFeatureValuePerFrame
            let shimmer = segment.voiceAnalytics?.shimmer.acousticFeatureValuePerFrame
           let pitch = segment.voiceAnalytics?.pitch.acousticFeatureValuePerFrame
            let voicing = segment.voiceAnalytics?.voicing.acousticFeatureValuePerFrame
```

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            let voicing = segment.voiceAnalytics?.voicing.acousticFeatureValuePerFrame
```

Summary

Access to speech recognition in macOS

Run speech recognition on-device

Access to rich voice analytics features

More Information

developer.apple.com/wwdc19/256

ÓWWDC19