

#WWDC19

Exploring New Data Representations in HealthKit

Luke Spicer, Health Software Engineer
Divya Koyyalagunta, Health Software Engineer



70,000

Apps in the Health and Fitness Category on the App Store

HealthKit data model

New quantity series APIs

Beat-to-beat heart measurements

Heart rate events

Hearing health

HealthKit data model

New quantity series APIs

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Hearing health

HealthKit data model

New quantity series APIs

Beat-to-beat heart measurements

Heart rate events

Hearing health

HealthKit Data Model

Reviewing samples

Measurements at a particular time

Occur over a time interval





9:41



[< Search](#)

All Accounts

May 14, 2019

PENICK MEDICAL CENTER

LAB RESULTS

 Triglycerides >

129 mg/dL



1

149

Collected

ALLERGIES

 Dog Dander >

Documented

IMMUNIZATIONS

 Hepatitis B Adult Vaccine >

Administered

MEDICATIONS

 Levothyroxine >

Prescribed



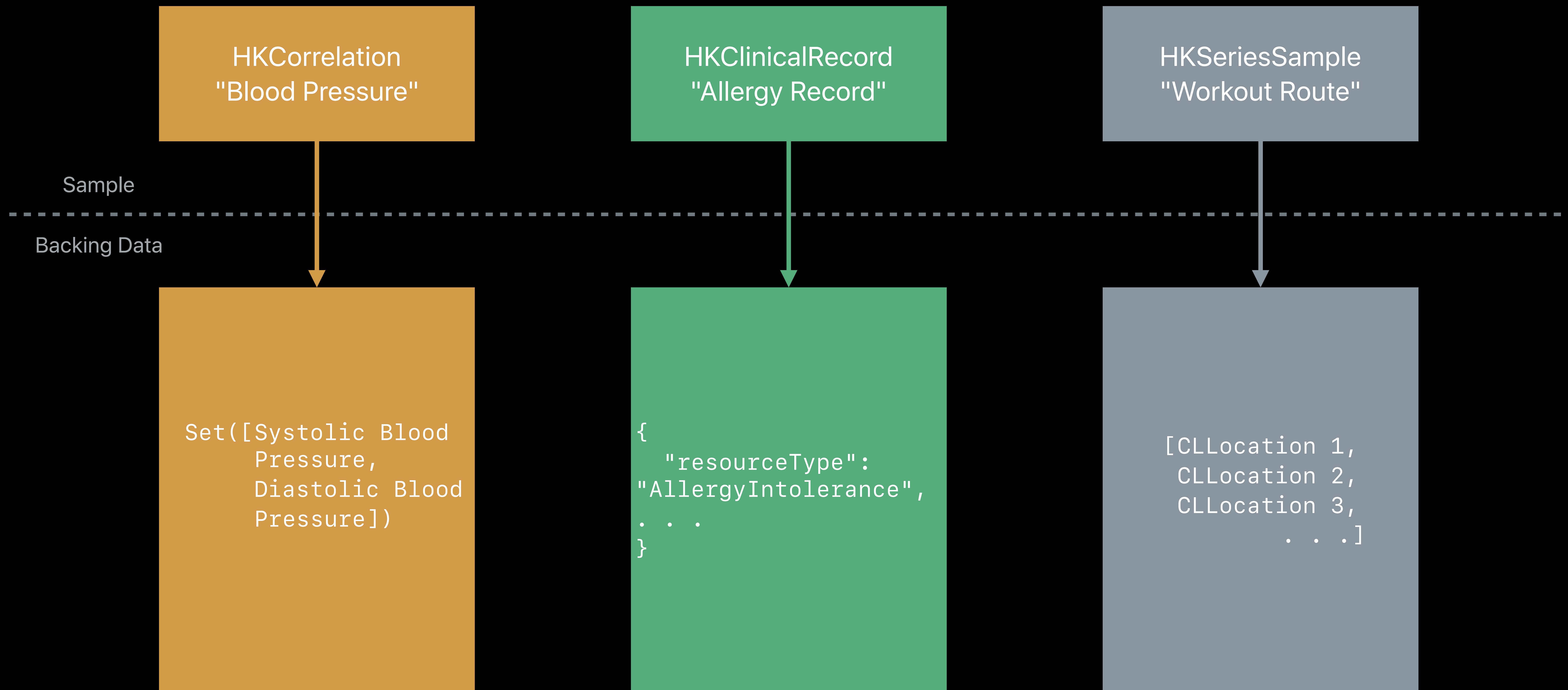
Summary



Search

HealthKit Data Model

Models for Rich Data



HealthKit data model

New quantity series APIs

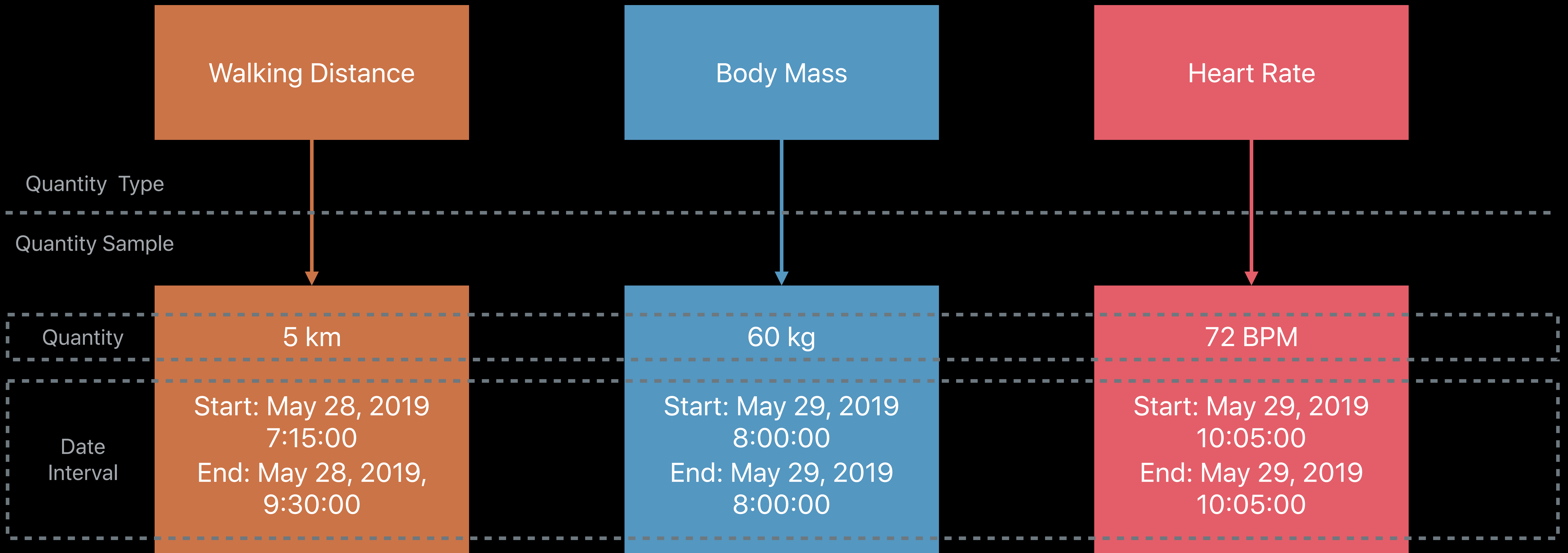
Beat-to-beat heart measurements

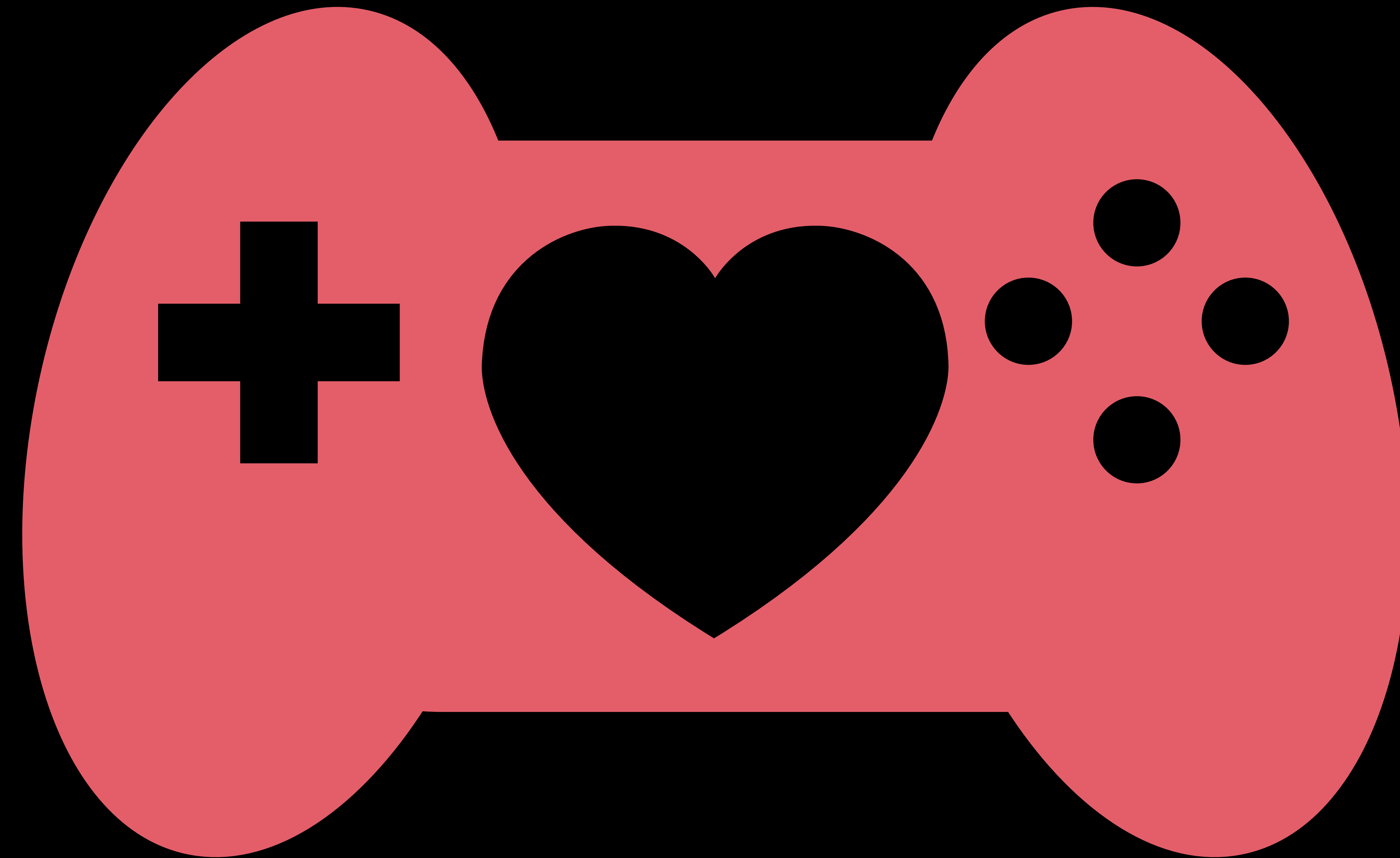
Heart rate events

Hearing health

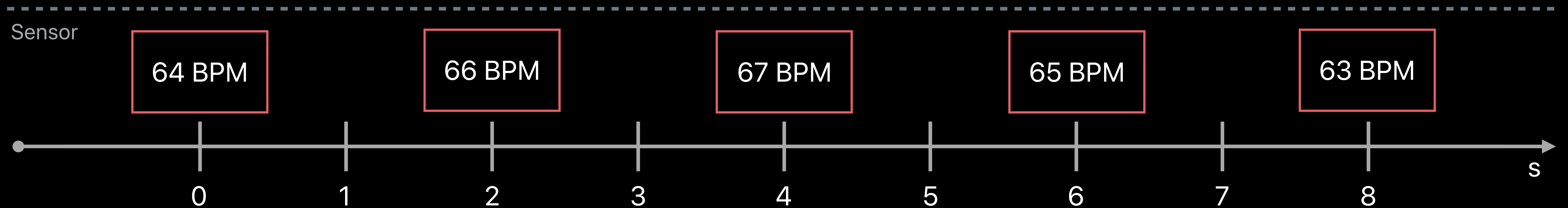
Quantity Data

Components of Quantity Data





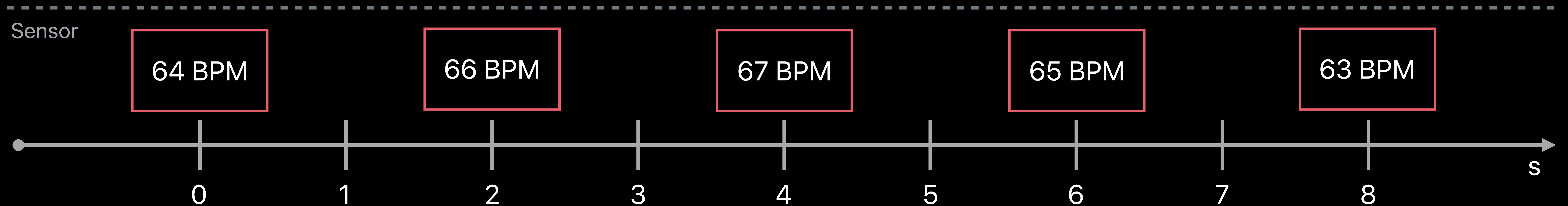
Representing Multiple Quantities



Representing Multiple Quantities

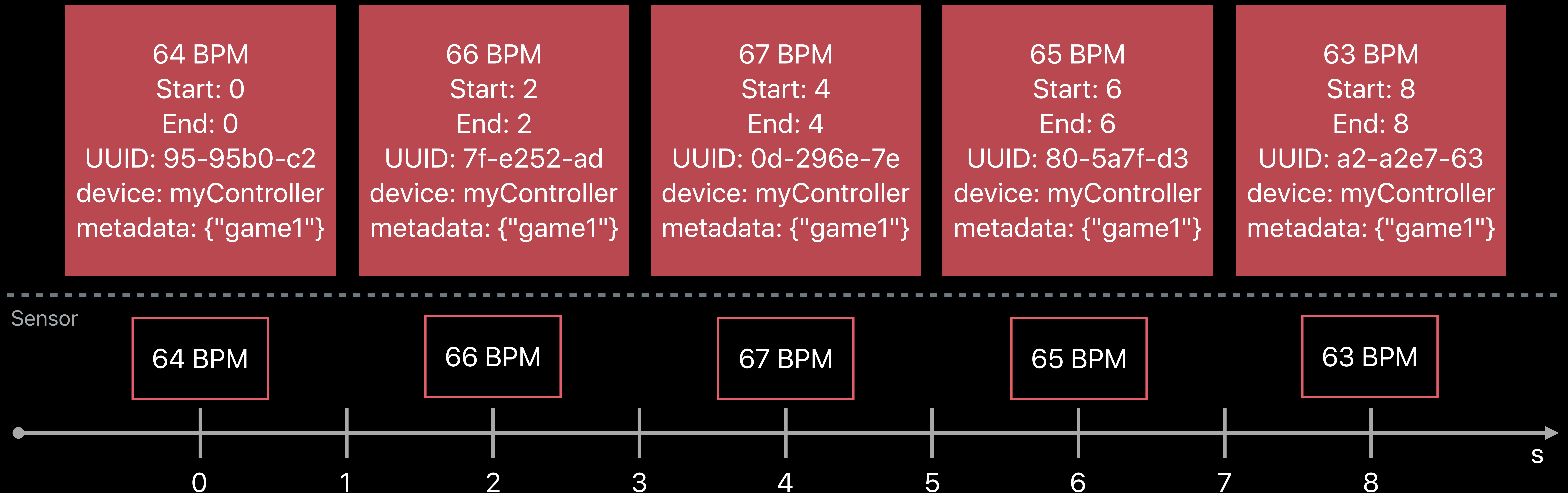
Single quantity sample

65 BPM
Start: 0
End: 8
UUID: 95-95b0-c2
device: myController
metadata: {"game1"}



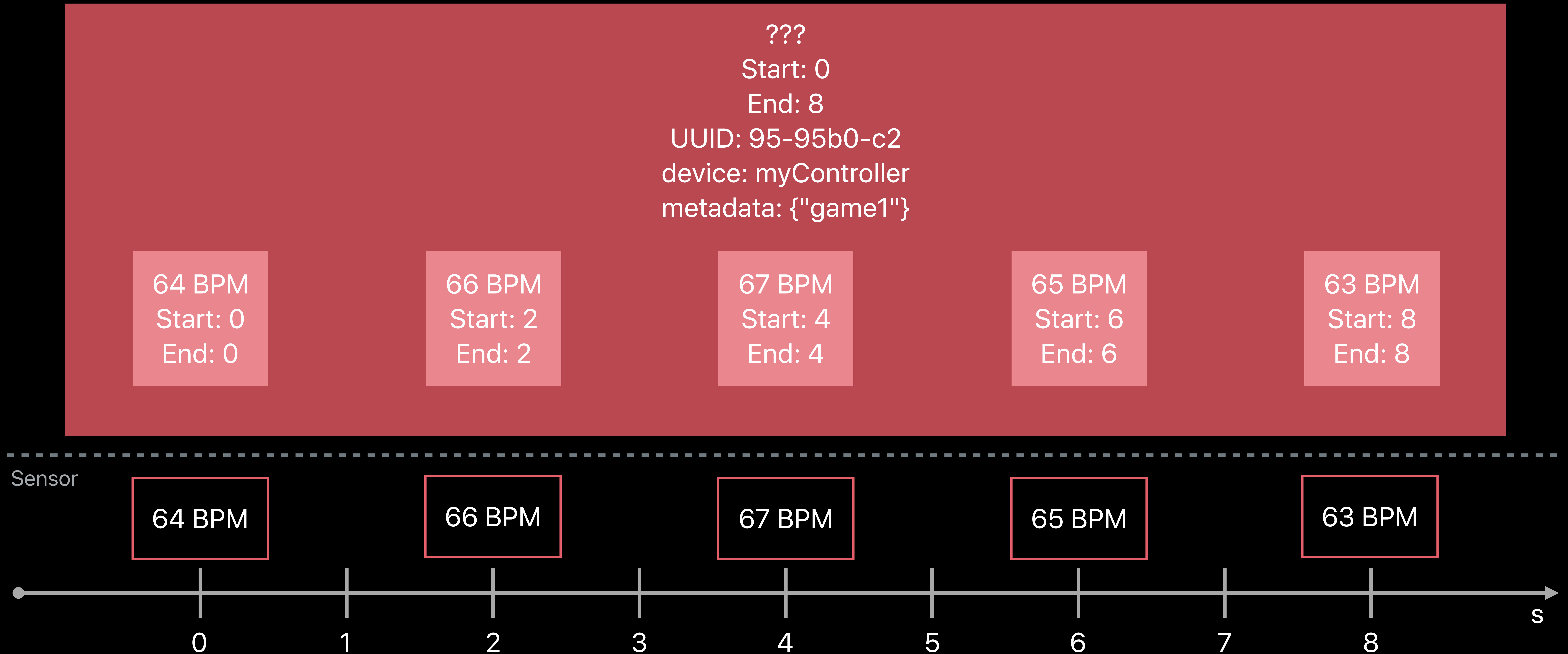
Representing Multiple Quantities

Multiple quantity samples



Representing Multiple Quantities

Quantity series



Aggregating Multiple Quantities

Aggregating Multiple Quantities

Aggregation Style

Cumulative

Discrete

Aggregating Multiple Quantities

Aggregation Style

Cumulative

Discrete

Aggregating Multiple Quantities

Aggregation Style

Example Types

Cumulative

Distance
Calories
Steps

Discrete

Aggregating Multiple Quantities

Aggregation Style

Example Types

Statistics

Cumulative

Distance
Calories
Steps

Sum

Discrete

Aggregating Multiple Quantities

Aggregation Style

Example Types

Statistics

Cumulative

Distance
Calories
Steps

Sum

Discrete

Aggregating Multiple Quantities

Aggregation Style

Example Types

Statistics

Cumulative

Distance
Calories
Steps

Sum

Discrete

Heart Rate
Body Mass
Height

Aggregating Multiple Quantities

Aggregation Style

Example Types

Statistics

Cumulative

Distance
Calories
Steps

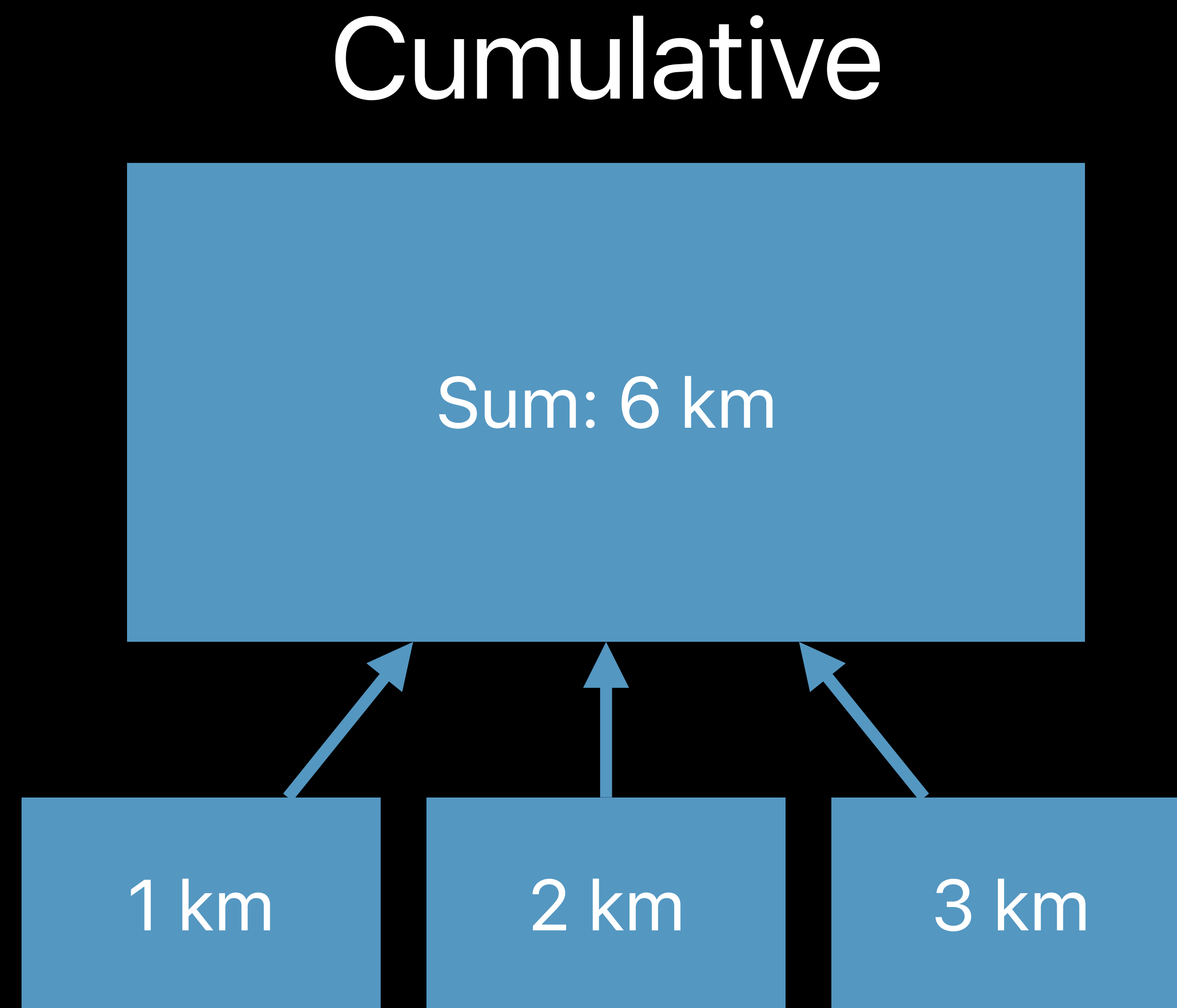
Sum

Discrete

Heart Rate
Body Mass
Height

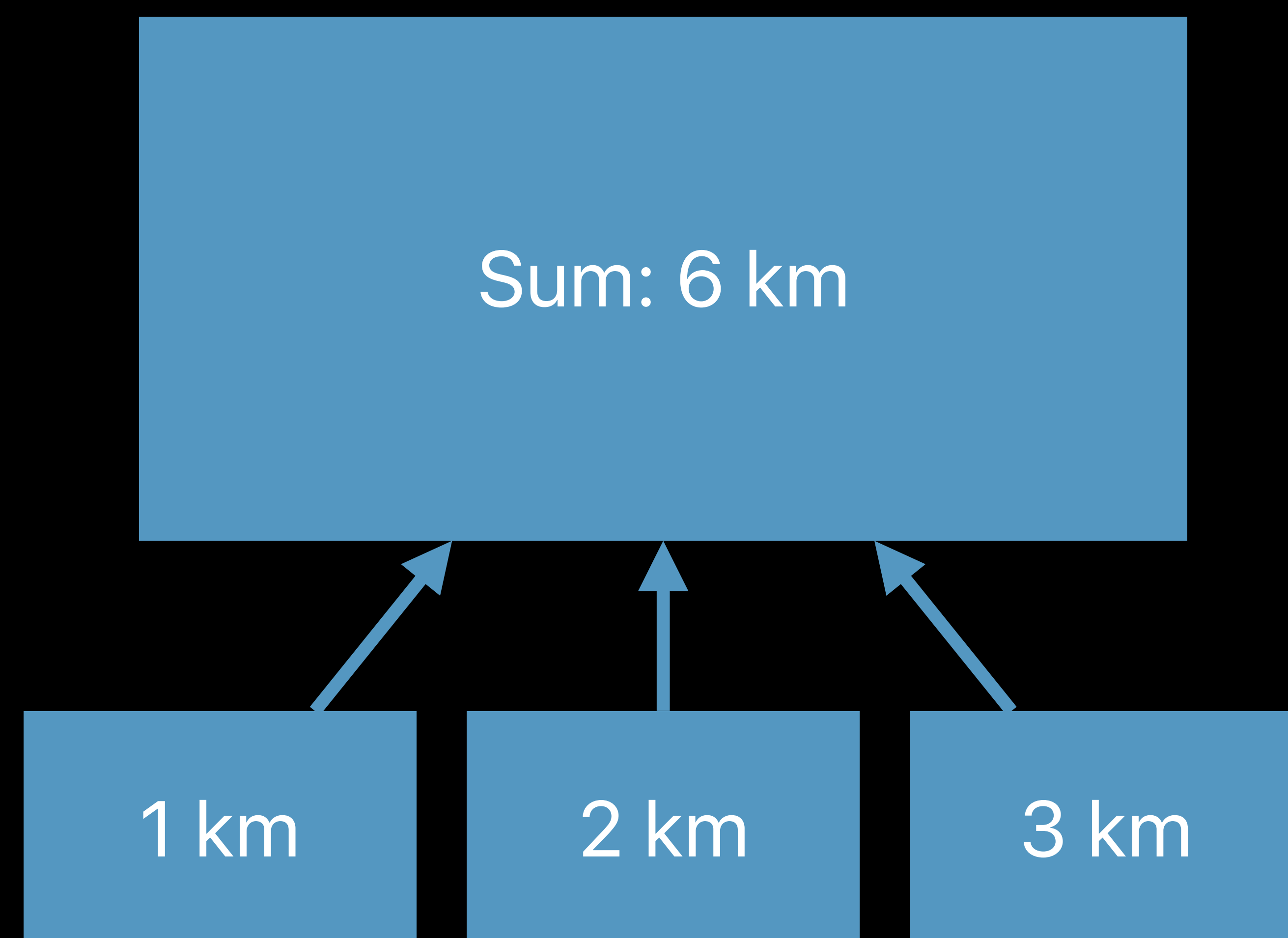
Average
Minimum
Maximum
Most Recent

Aggregating Multiple Quantities

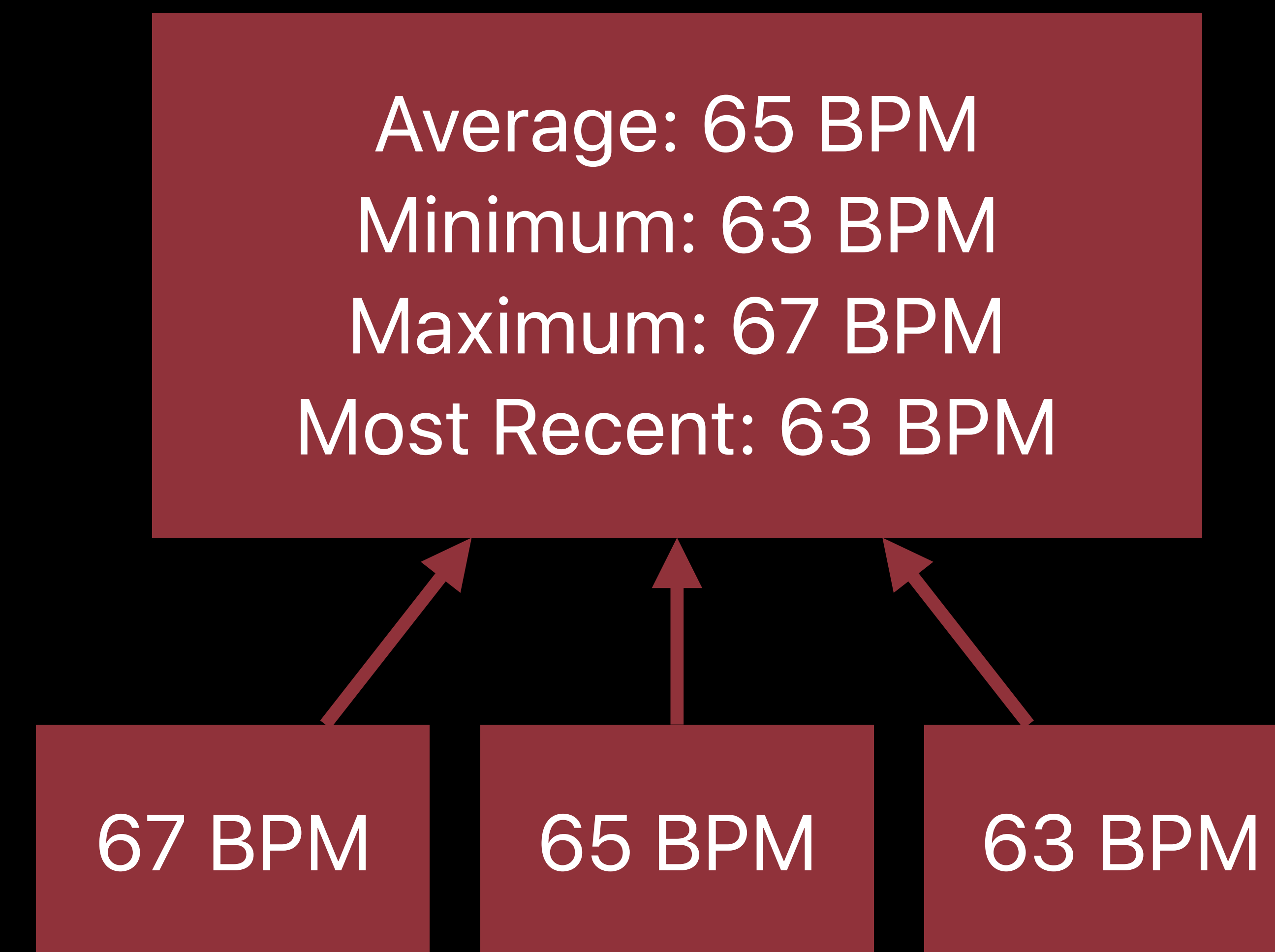


Aggregating Multiple Quantities

Cumulative



Discrete



```
// Aggregating Multiple Quantities

enum HKQuantityAggregationStyle : Int {
    case cumulative
    case discrete
}
```

```
// Aggregating Multiple Quantities

enum HKQuantityAggregationStyle : Int {
    case cumulative
    case discrete
}
```

```
// Aggregating Multiple Quantities

enum HKQuantityAggregationStyle : Int {
    case cumulative
    case discrete
}
```

```
// Aggregating Multiple Quantities
```

```
enum HKQuantityAggregationStyle : Int {  
    case cumulative  
    case discrete  
    case discreteArithmetic  
}
```



NEW



NEW

```
// Aggregating Multiple Quantities

enum HKQuantityAggregationStyle : Int {
    case cumulative
    case discrete
    case discreteArithmetic
    case discreteTemporallyWeighted
}
```



NEW

```
// Aggregating Multiple Quantities

enum HKQuantityAggregationStyle : Int {
    case cumulative
    case discrete
    case discreteArithmetic
    case discreteTemporallyWeighted
    case discreteEquivalentContinuousLevel
}
```



NEW

```
// New HKQuantitySample Subclasses
```

```
// HKCumulativeQuantitySample
```

```
class HKCumulativeQuantitySample : HKQuantitySample {  
    var sumQuantity: HKQuantity { get }  
}
```

```
// HKDiscreteQuantitySample
```

```
class HKDiscreteQuantitySample : HKQuantitySample {  
    var minimumQuantity: HKQuantity { get }  
    var averageQuantity: HKQuantity { get }  
    var maximumQuantity: HKQuantity { get }  
    var mostRecentQuantity: HKQuantity { get }  
    var mostRecentQuantityDateInterval: TimeInterval { get }  
}
```




NEW

```
// New Predicate Key Paths for Quantity Sample Subclasses
```

```
// HKCumulativeQuantitySample
```

```
public let HKPredicateKeyPathSum: String
```

```
// HKDiscreteQuantitySample
```

```
public let HKPredicateKeyPathMin: String
```

```
public let HKPredicateKeyPathAverage: String
```

```
public let HKPredicateKeyPathMax: String
```

```
public let HKPredicateKeyPathMostRecent: String
```

```
public let HKPredicateKeyPathMostRecentStartDate: String
```

```
public let HKPredicateKeyPathMostRecentEndDate: String
```

```
public let HKPredicateKeyPathMostRecentDuration: String
```

Aggregating Multiple Quantities

Average: 65 BPM, Minimum: 63 BPM, Maximum: 67 BPM, Most Recent: 63 BPM

Start: 0

End: 8

UUID: 95-95b0-c2
device: myController
metadata: {"game1"}

64 BPM
Start: 0
End: 0

66 BPM
Start: 2
End: 2

67 BPM
Start: 4
End: 4

65 BPM
Start: 6
End: 6

63 BPM
Start: 8
End: 8

Sensor

64 BPM

66 BPM

67 BPM

65 BPM

63 BPM

0

1

2

3

4

5

6

7

8

s

Building a Quantity Series

Average: 65 BPM, Minimum: 63 BPM, Maximum: 67 BPM, Most Recent: 63 BPM

Start: 0

End: 8

UUID: 95-95b0-c2
device: myController
metadata: {"game1"}

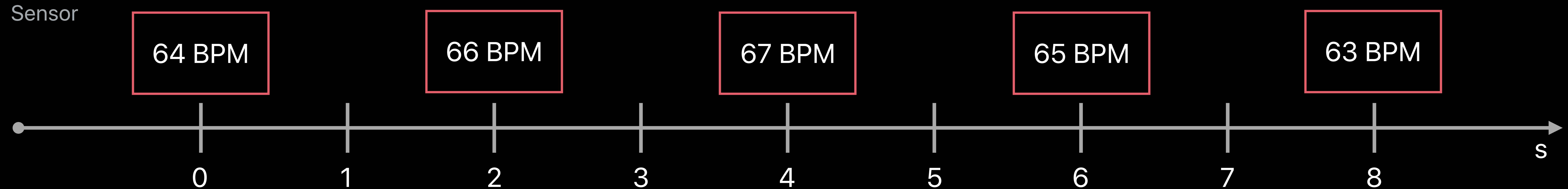
64 BPM
Start: 0
End: 0

66 BPM
Start: 2
End: 2

67 BPM
Start: 4
End: 4

65 BPM
Start: 6
End: 6

63 BPM
Start: 8
End: 8




```
// How to Use HKQuantitySeriesSampleBuilder

// Step 3: Add quantities to the builder
// while game is ongoing ...
do {
    try builder.insert(heartRateQuantity, for: heartRateDateInterval)
} catch {
    // Handle insert error
}

// Step 4: Finish the HKQuantitySeriesSampleBuilder
builder.finishSeries(metadata: metadata, endDate: gameEndDate) { (samples, finishError) in
    // Handle finish error or use the samples.
}
```

Querying for Quantity Data

Querying for Quantity Data

Total active calories burned



Querying for Quantity Data

Total active calories burned

Data for charts

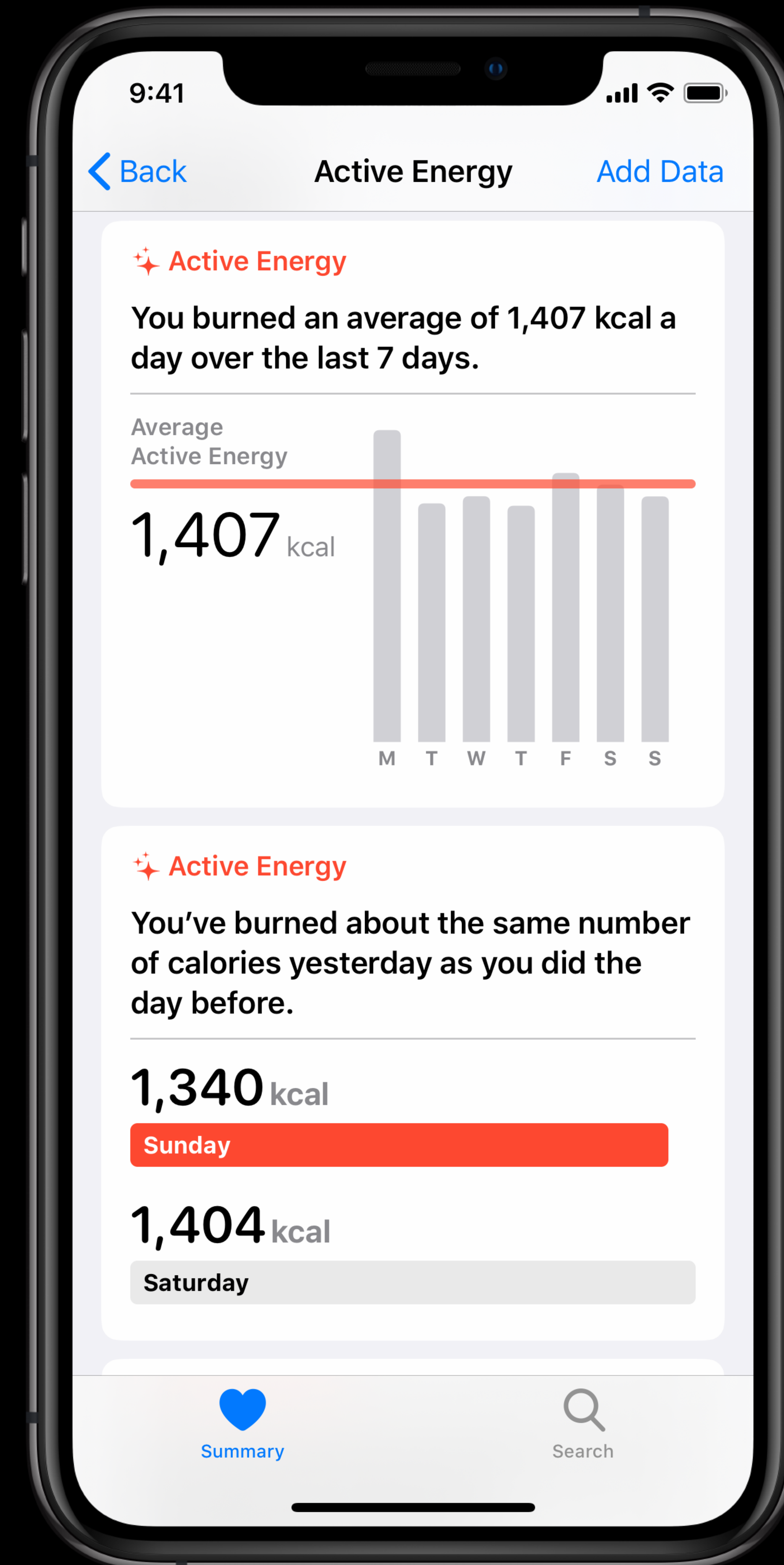


Querying for Quantity Data

Total active calories burned

Data for charts

Average calories burned per day



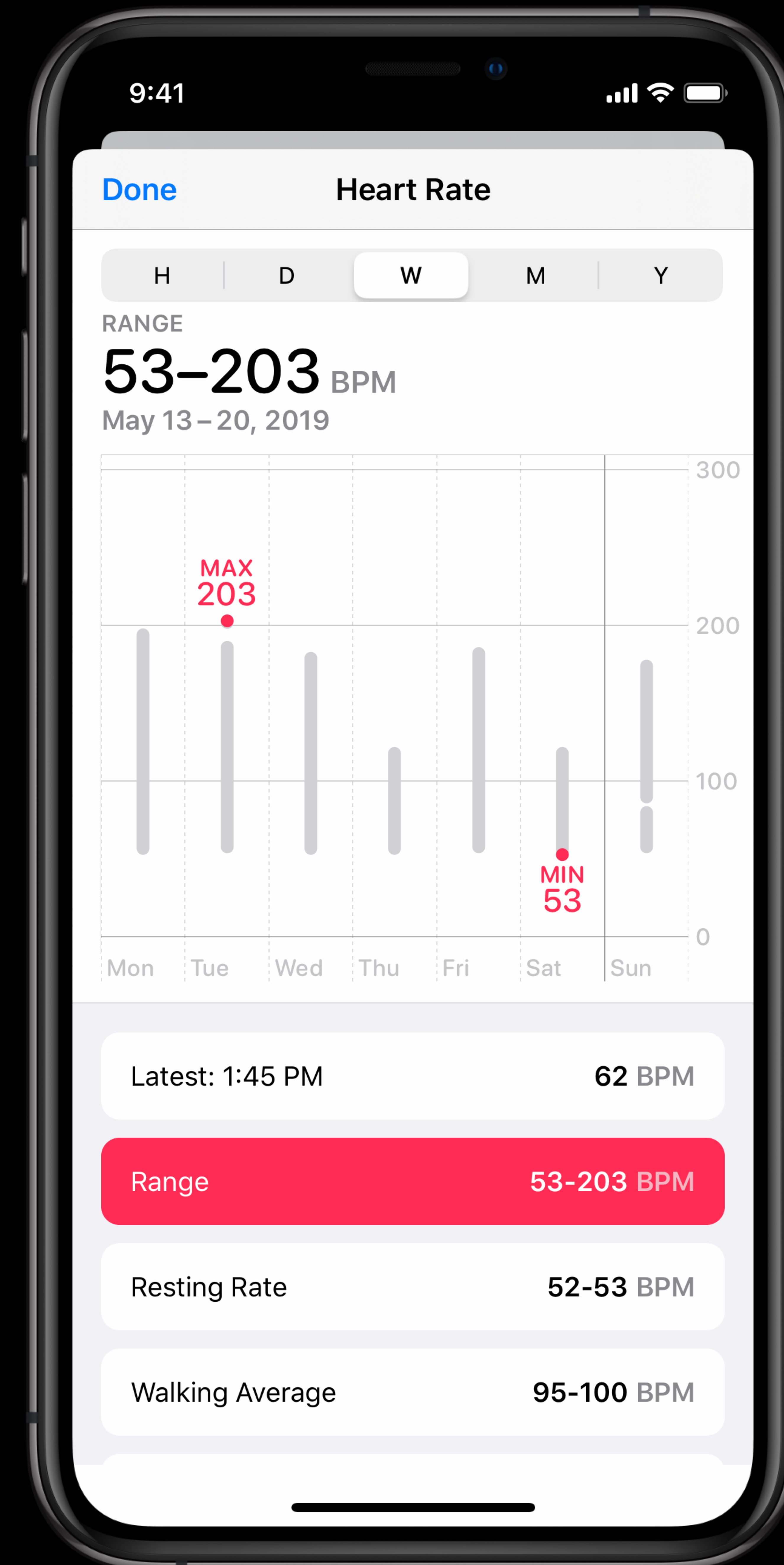
Querying for Quantity Data

Total active calories burned

Data for charts

Average calories burned per day

Min and max heart rate



Querying for Quantity Data

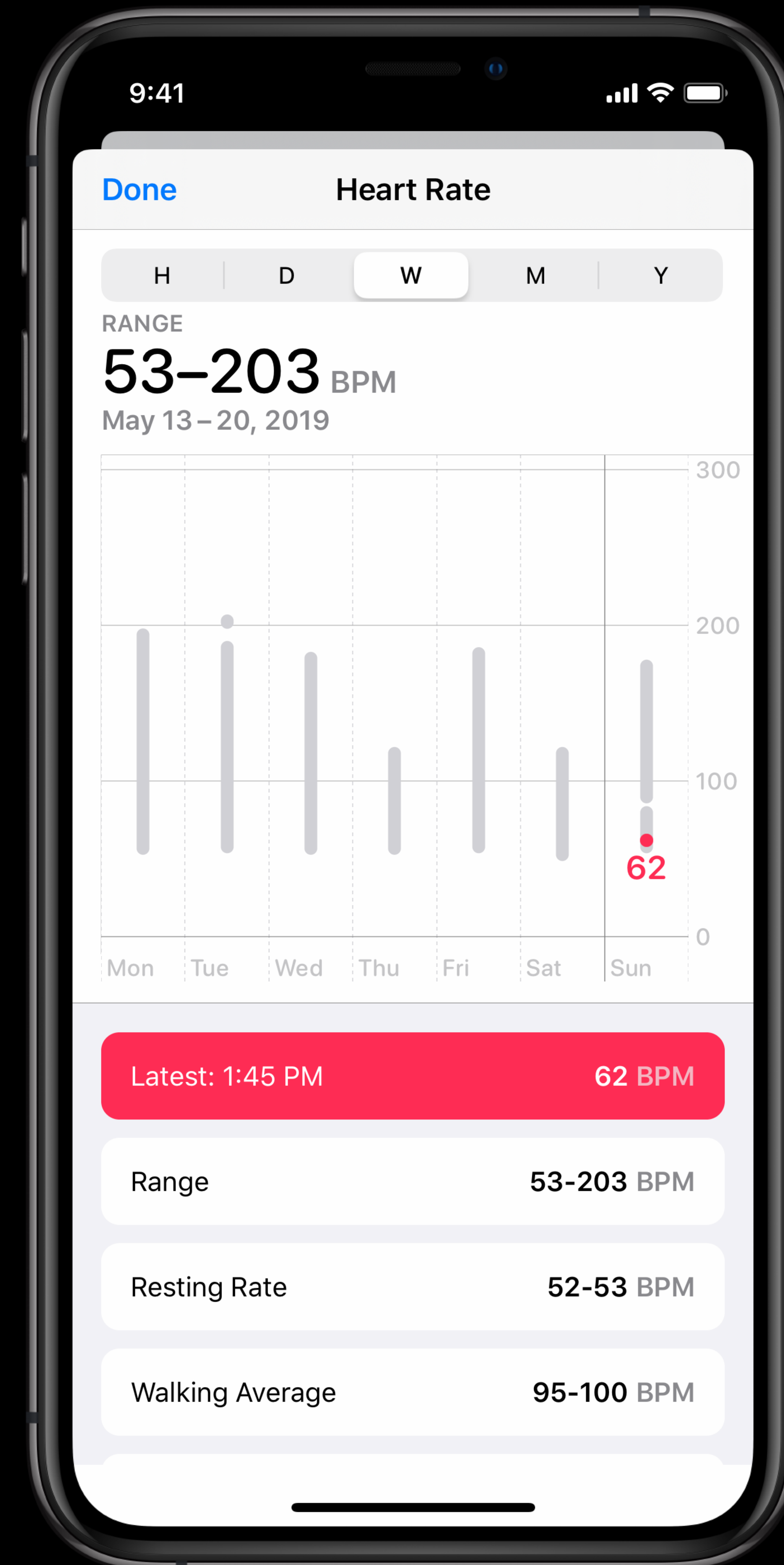
Total active calories burned

Data for charts

Average calories burned per day

Min and max heart rate

Most recent heart rate



Querying for Quantity Data

HKStatisticsCollectionQuery



Produces multiples statistics

Statistics available per source

Provides updates

Supports all aggregation styles

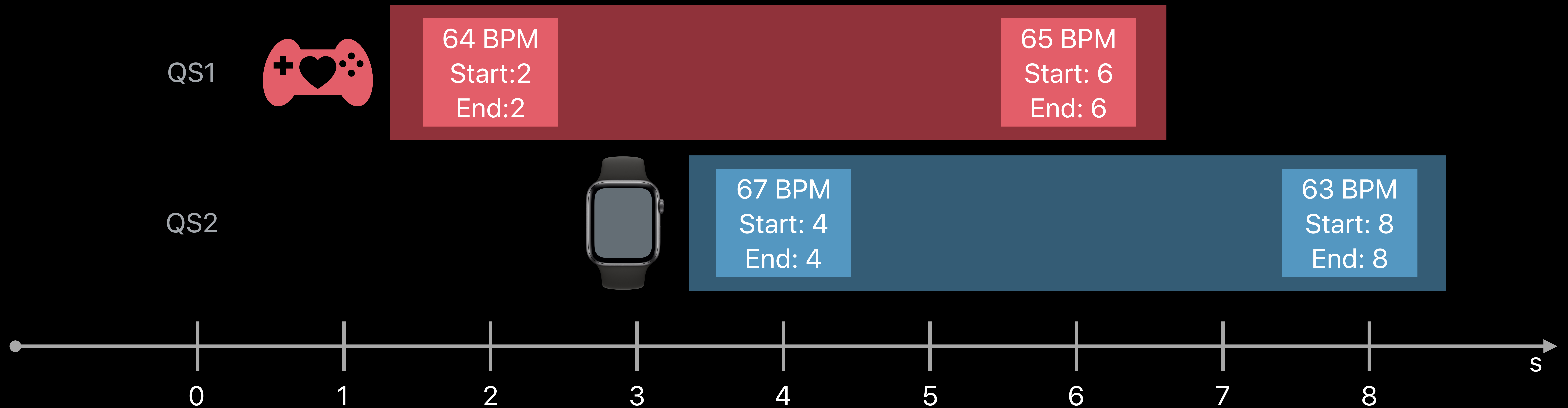
Automatically includes quantity series data

Querying for Quantity Data

Querying for individual quantities

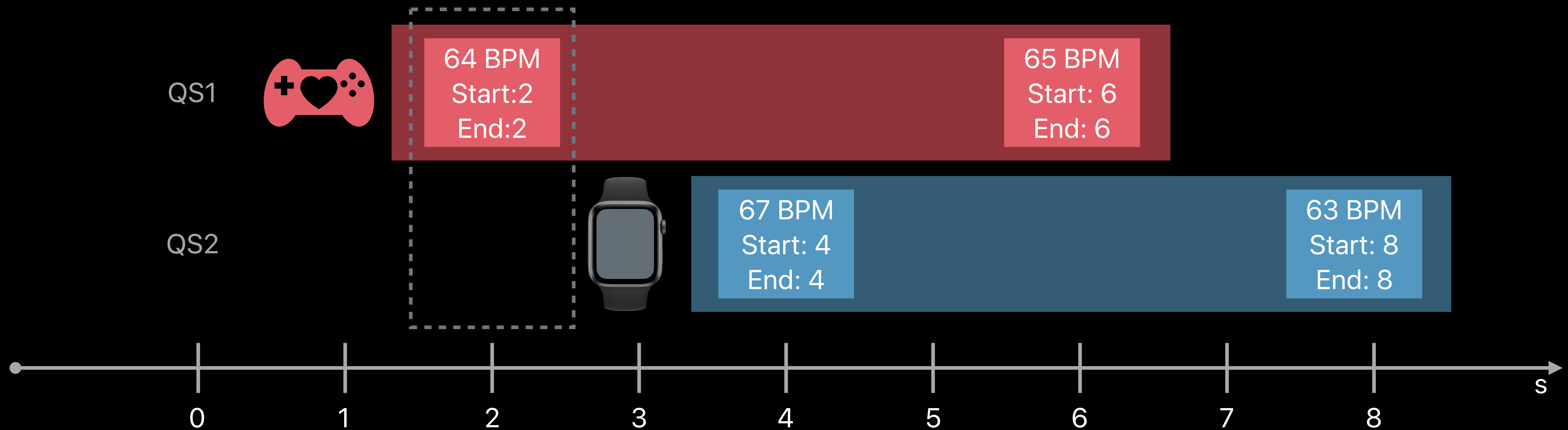


HKQuantitySeriesSampleQuery



HKQuantitySeriesSampleQuery

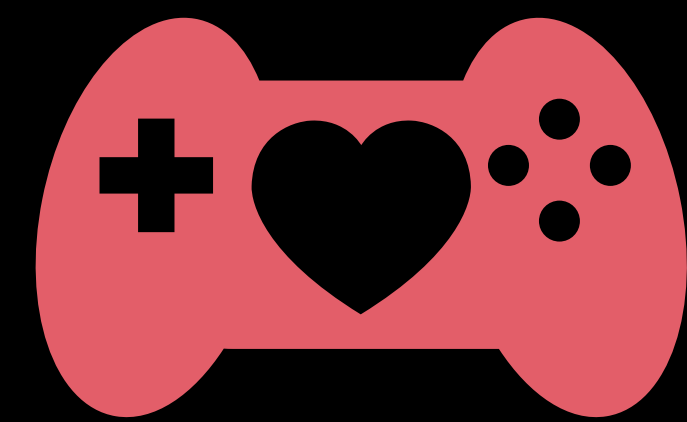
```
quantity: 64 BPM
start:    2
end:      2
sample:   nil
done:     false
```



HKQuantitySeriesSampleQuery

```
quantity: 67 BPM  
start: 4  
end: 4  
sample: nil  
done: false
```

QS1



64 BPM
Start: 2
End: 2

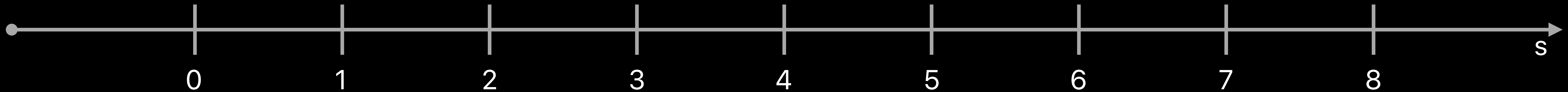
65 BPM
Start: 6
End: 6

QS2



67 BPM
Start: 4
End: 4

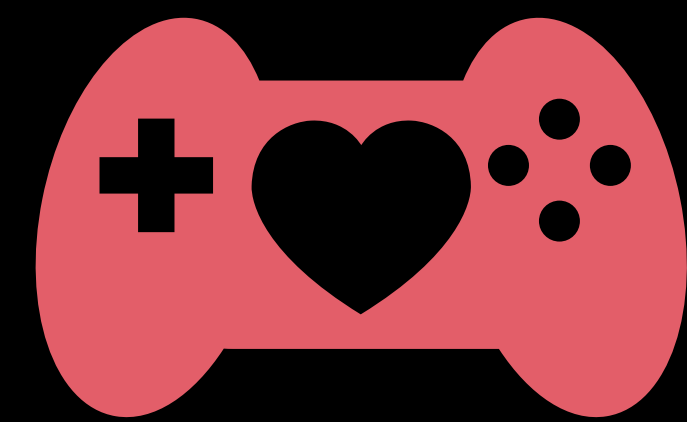
63 BPM
Start: 8
End: 8



HKQuantitySeriesSampleQuery

```
quantity: 65 BPM
start:    6
end:      6
sample:   nil
done:     false
```

QS1



64 BPM
Start: 2
End: 2

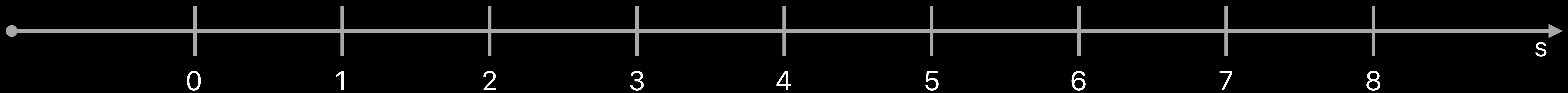
65 BPM
Start: 6
End: 6

QS2



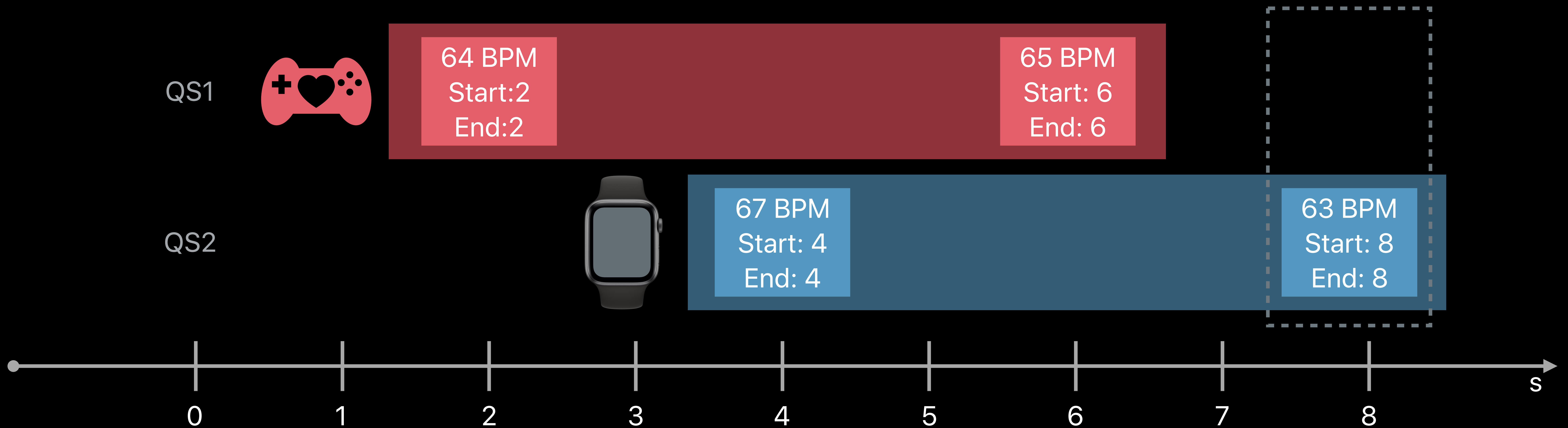
67 BPM
Start: 4
End: 4

63 BPM
Start: 8
End: 8



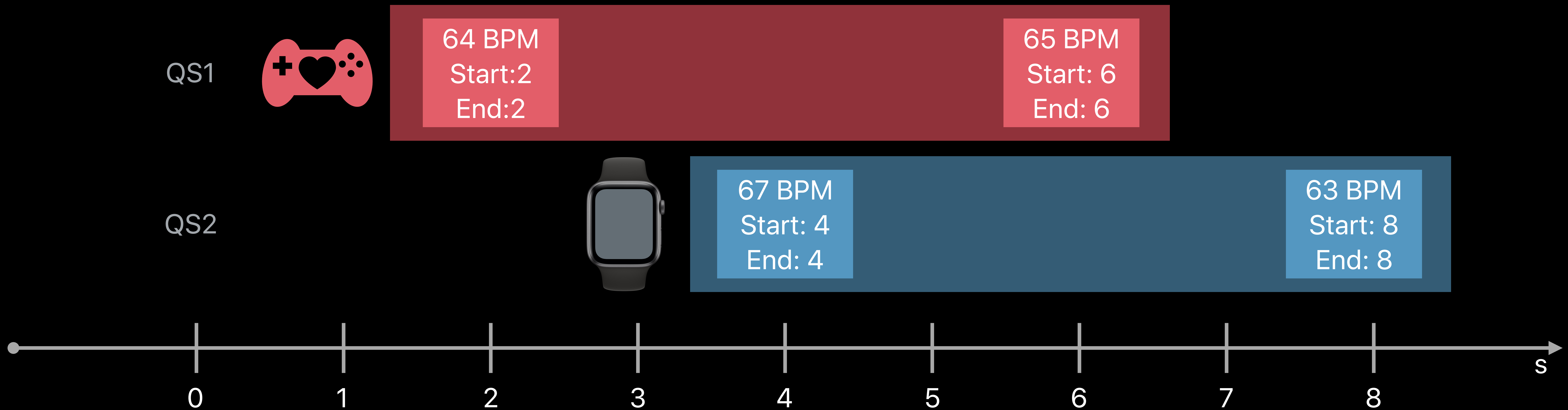
HKQuantitySeriesSampleQuery

```
quantity: 63 BPM
start: 8
end: 8
sample: nil
done: true
```



HKQuantitySeriesSampleQuery

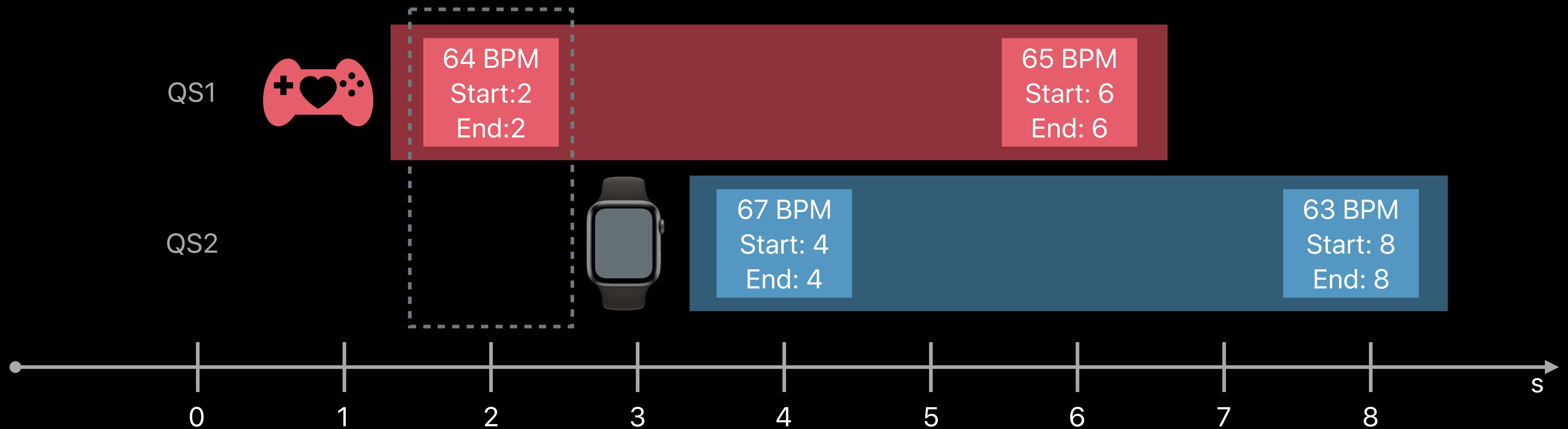
```
query.includeSample = true
```



HKQuantitySeriesSampleQuery

```
query.includeSample = true
```

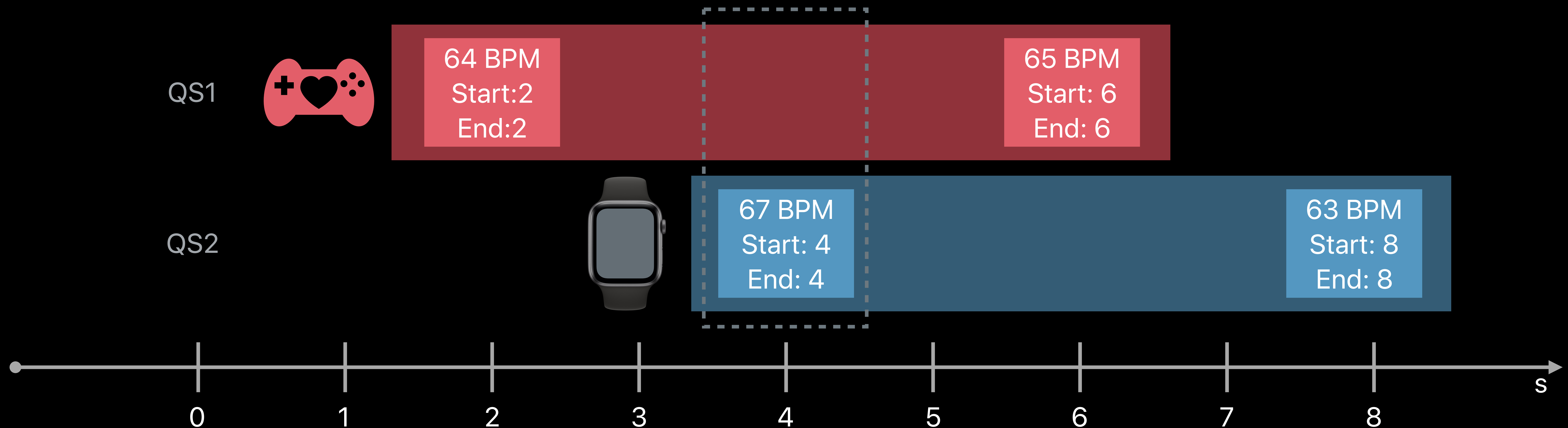
```
quantity: 64 BPM  
start: 2  
end: 2  
sample: QS1  
done: false
```



HKQuantitySeriesSampleQuery

```
query.includeSample = true
```

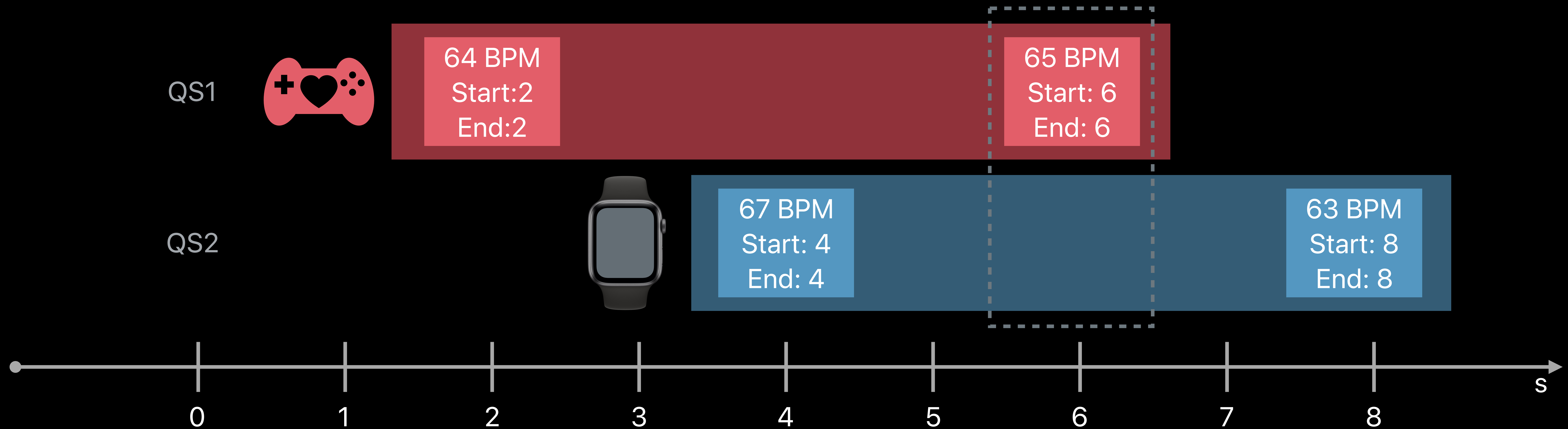
```
quantity: 67 BPM  
start: 4  
end: 4  
sample: QS2  
done: false
```



HKQuantitySeriesSampleQuery

```
query.includeSample = true
```

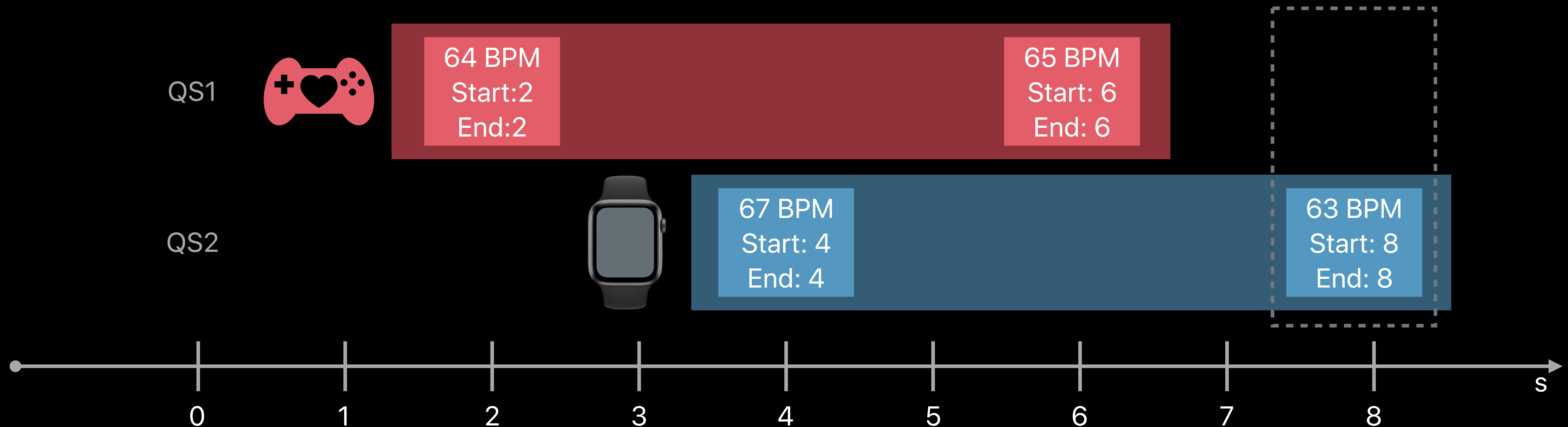
```
quantity: 65 BPM  
start: 6  
end: 6  
sample: QS1  
done: false
```



HKQuantitySeriesSampleQuery

```
query.includeSample = true
```

```
quantity: 63 BPM  
start: 8  
end: 8  
sample: QS2  
done: true
```



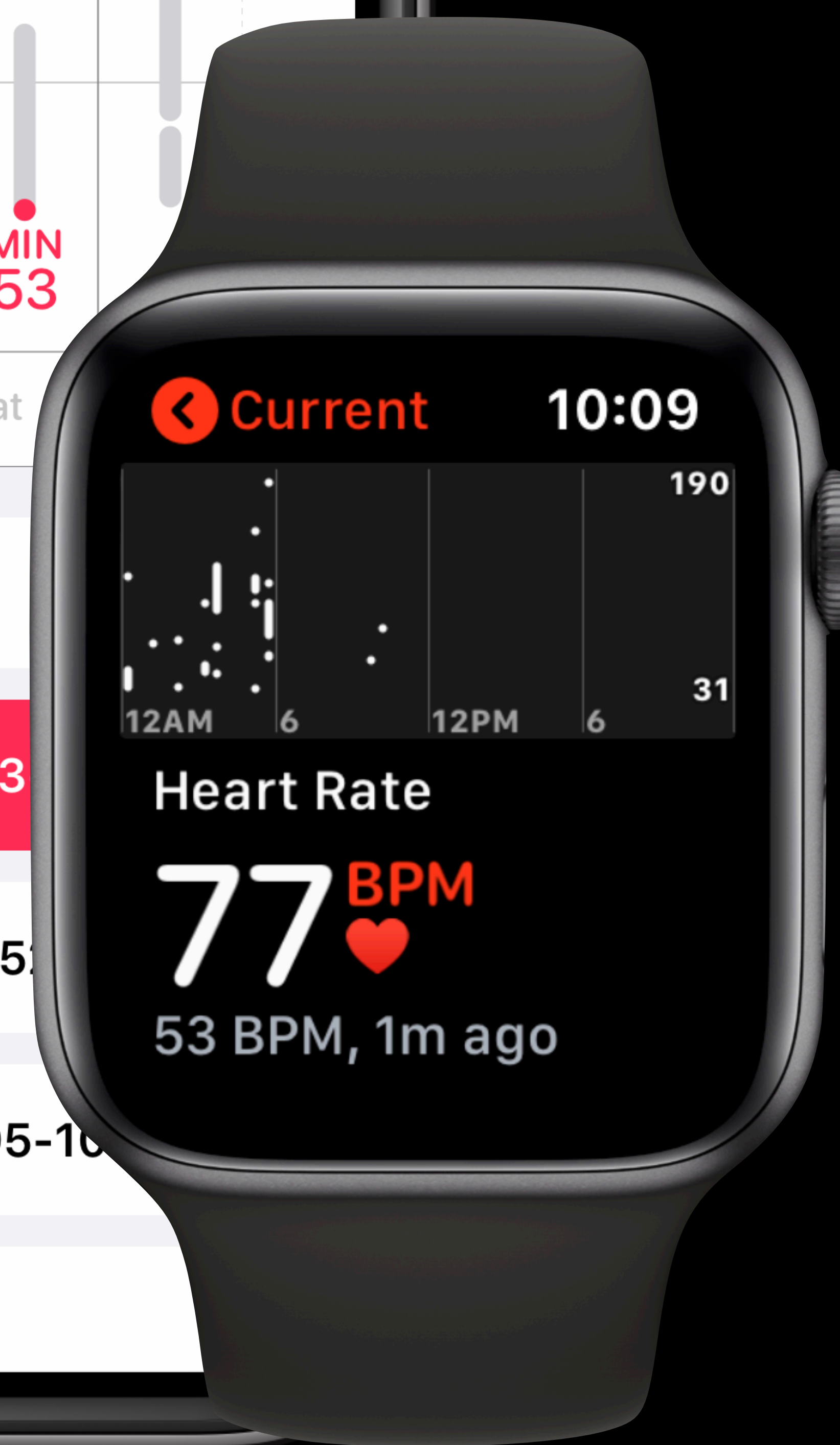
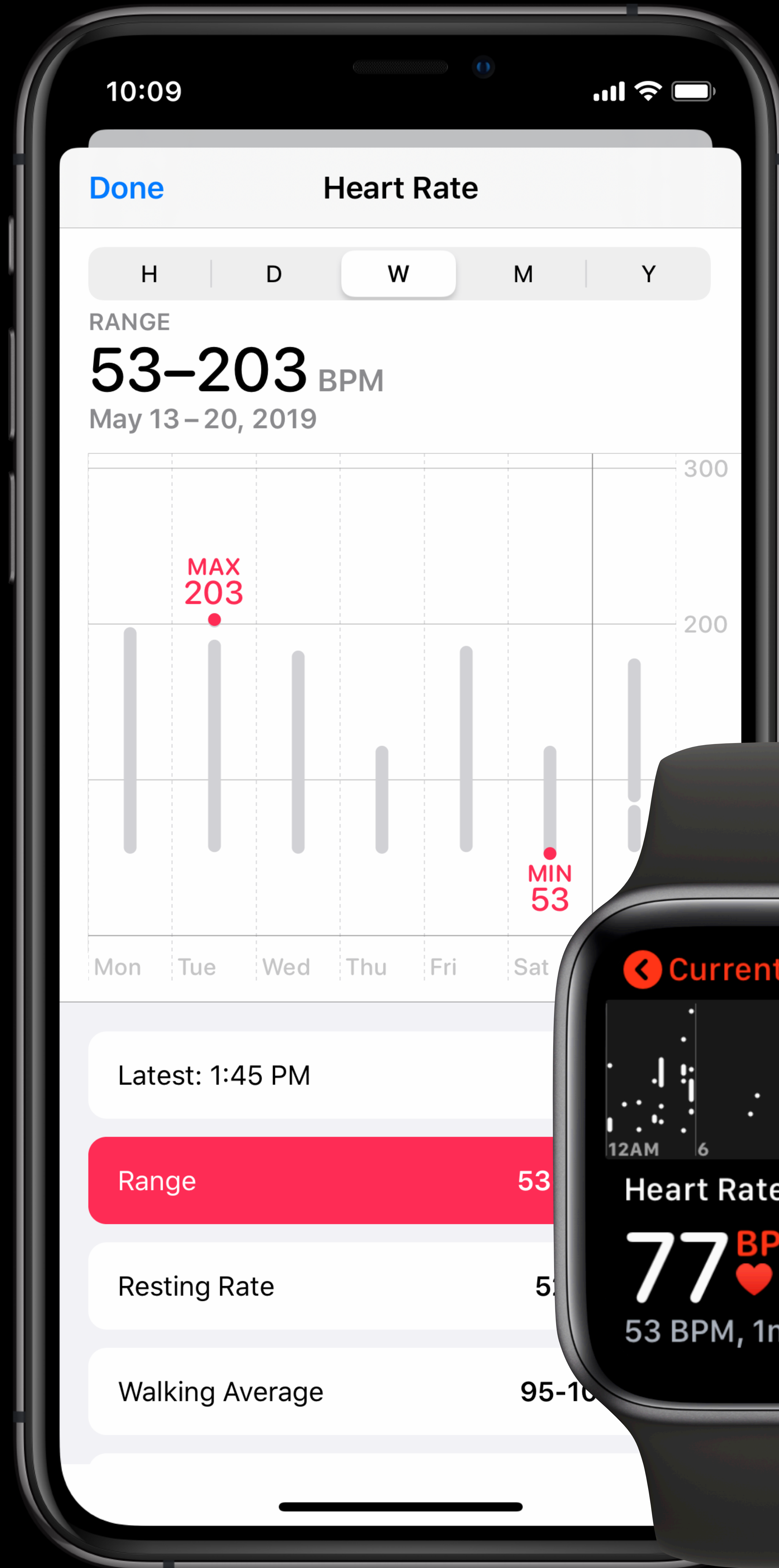
Demo

Writing and reading quantity series

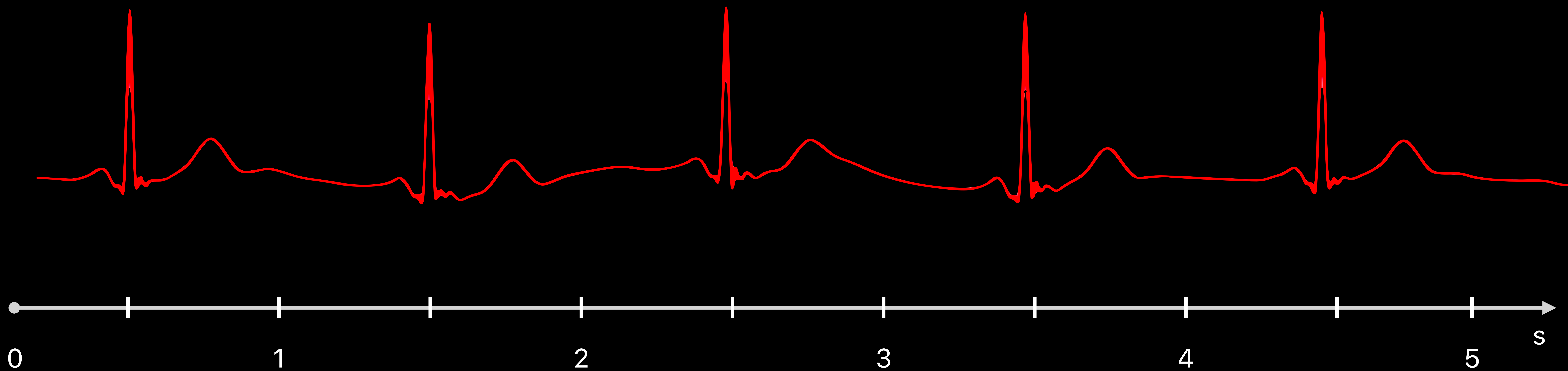
New Health Types

Heart and hearing health

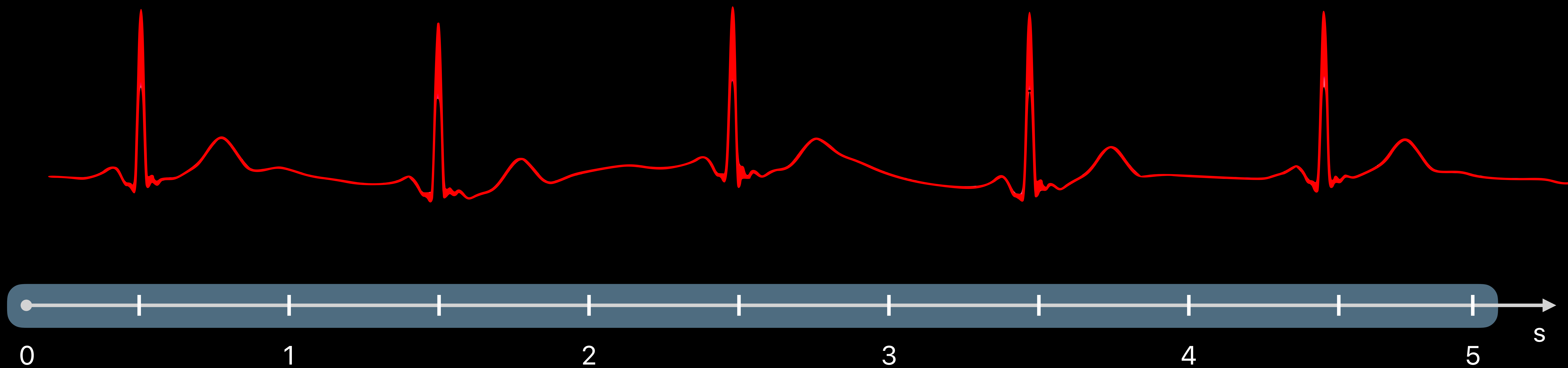
Divya Koyyalagunta, Health Software Engineer



Heart Rate

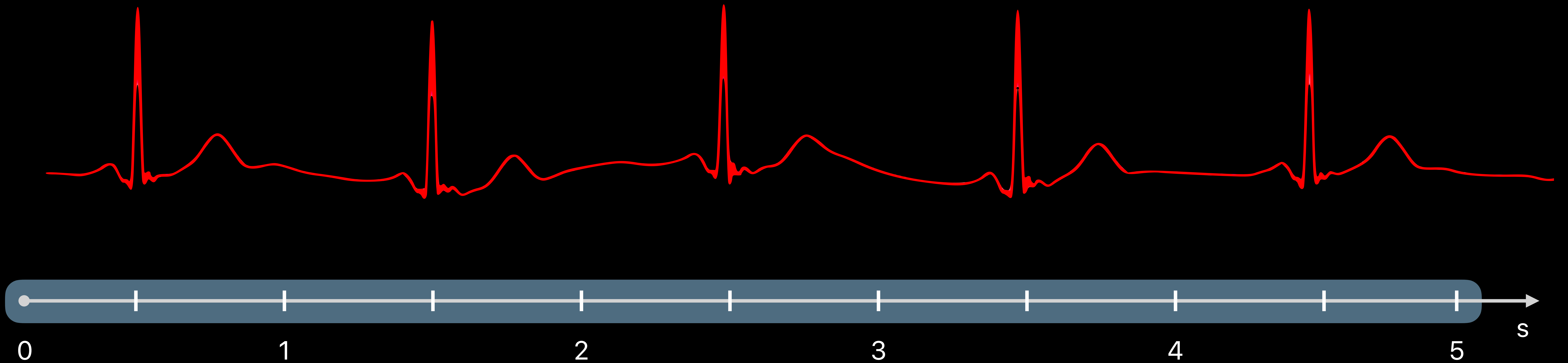


Heart Rate

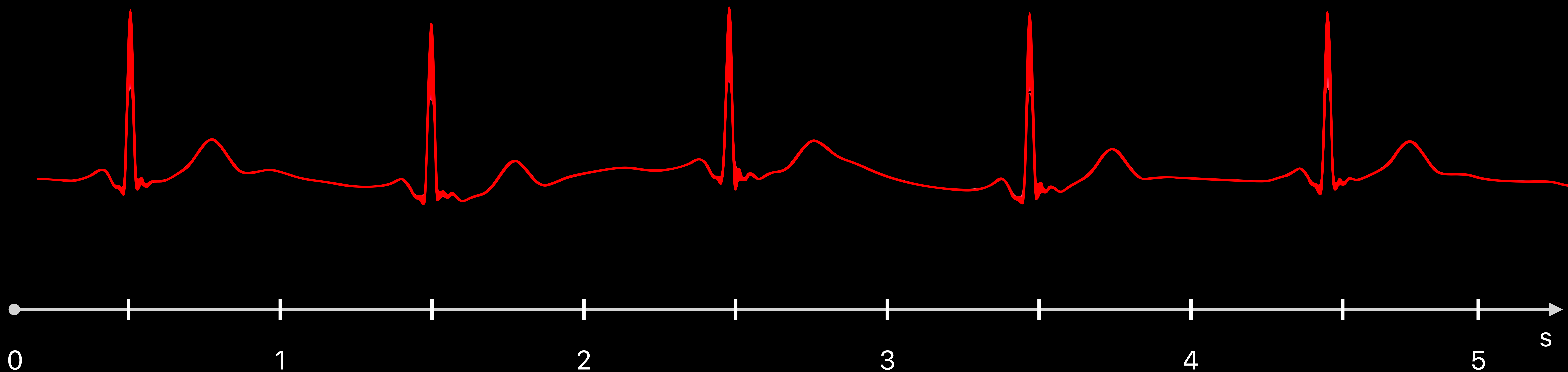
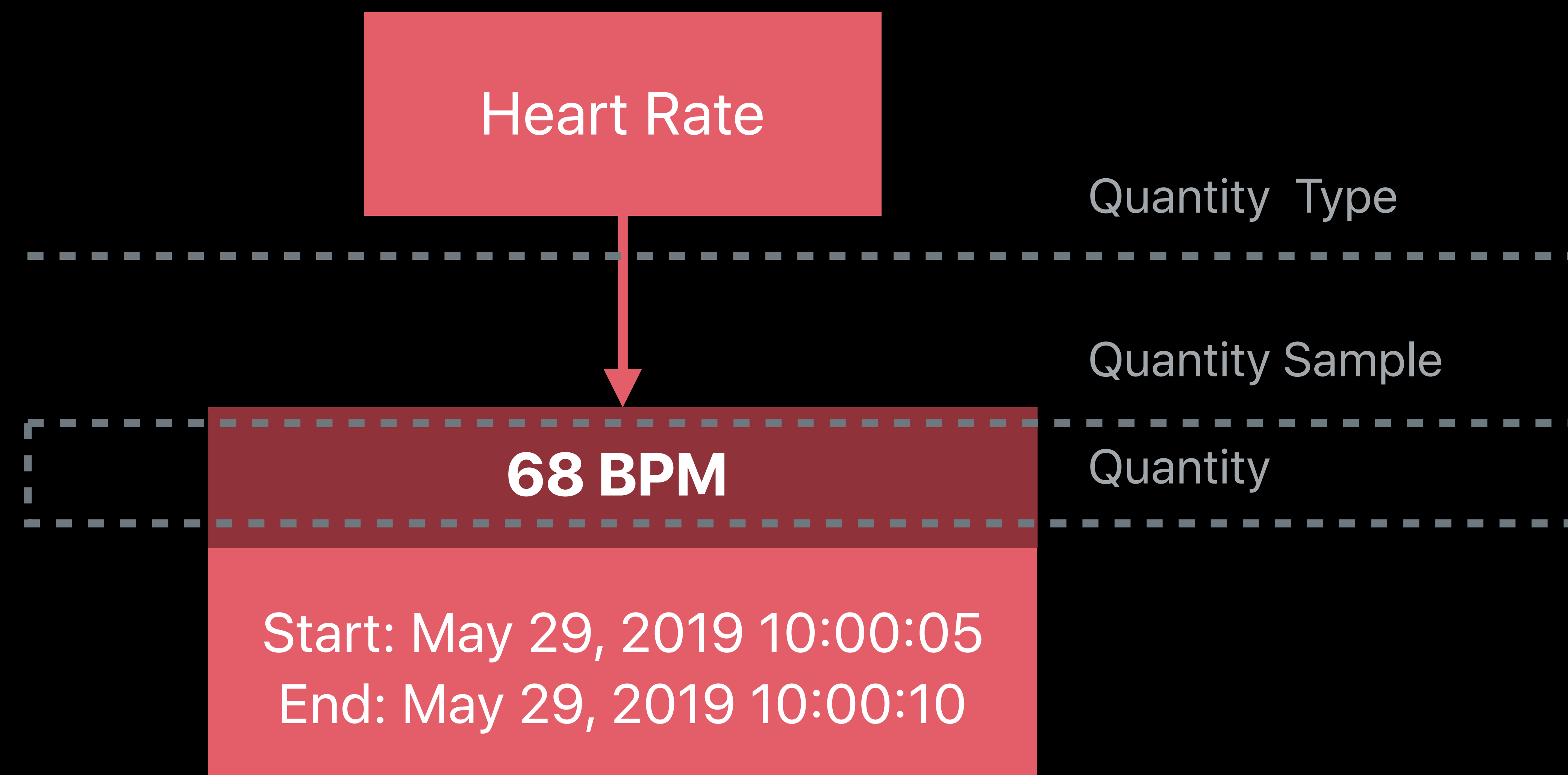


Heart Rate

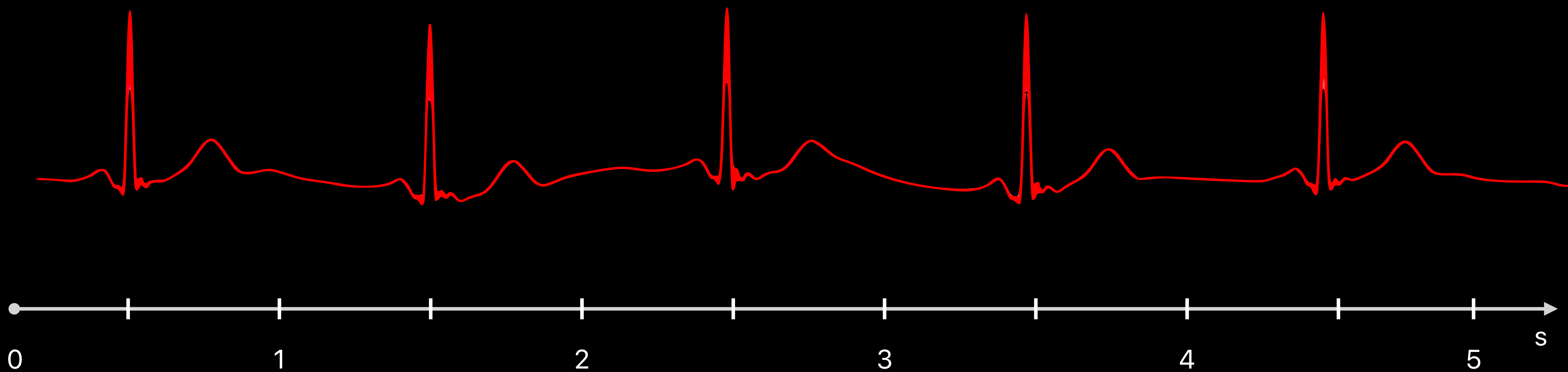
68 BPM



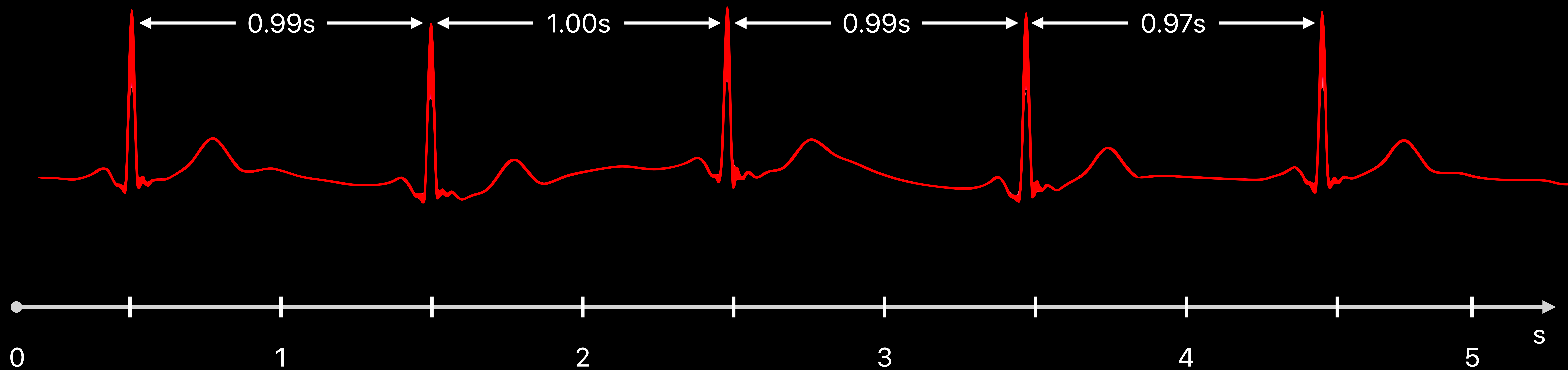
Heart Rate



Heart Rate Variability SDNN

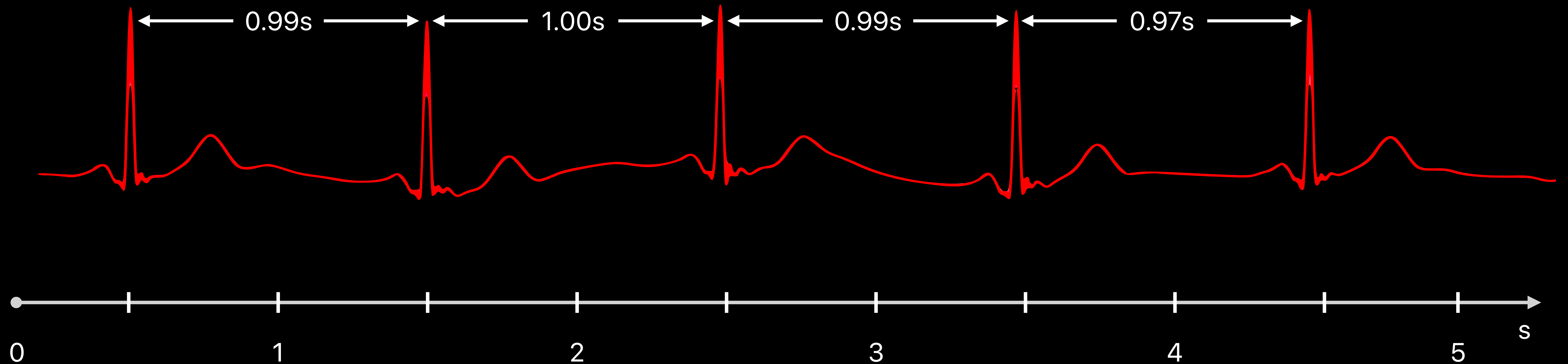


Heart Rate Variability SDNN

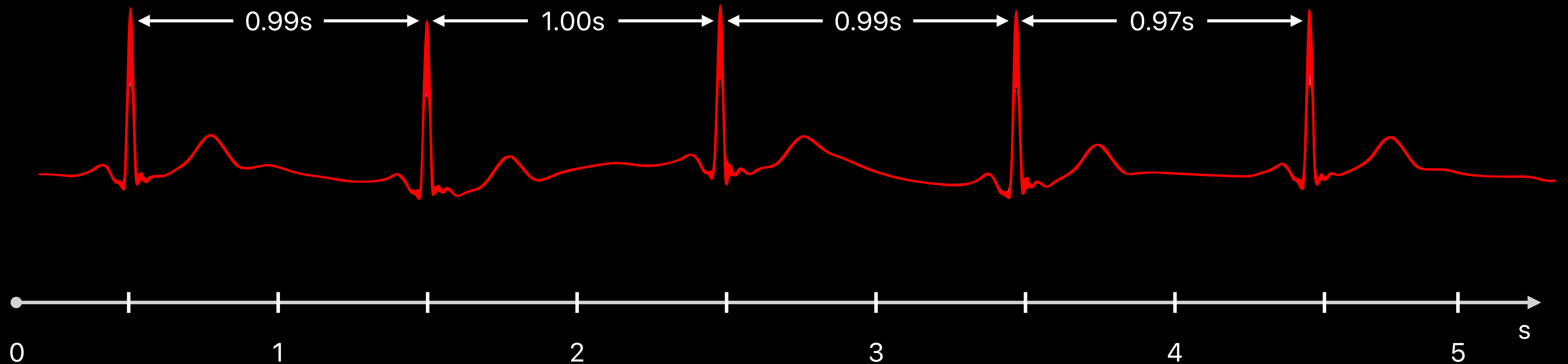
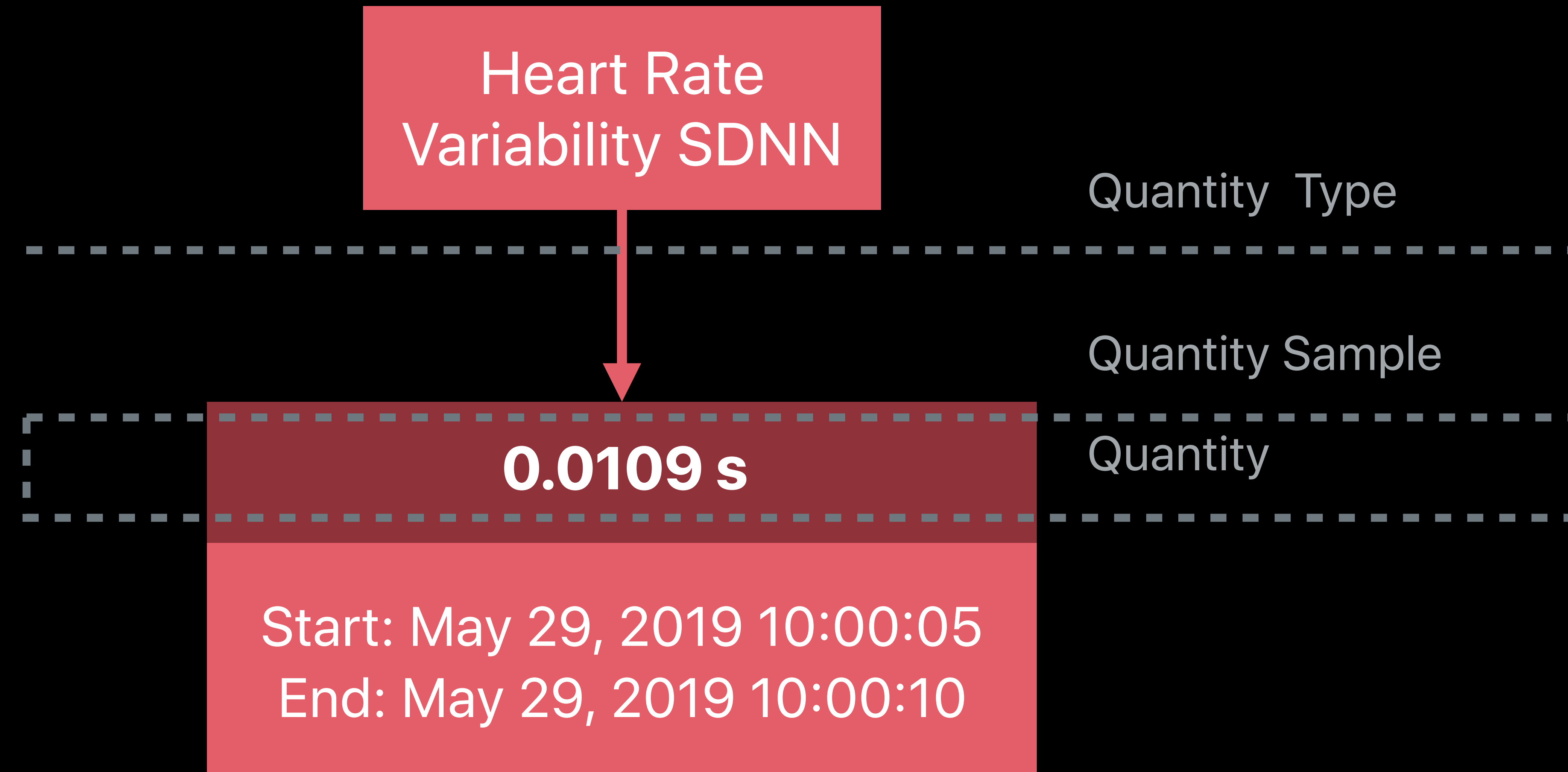


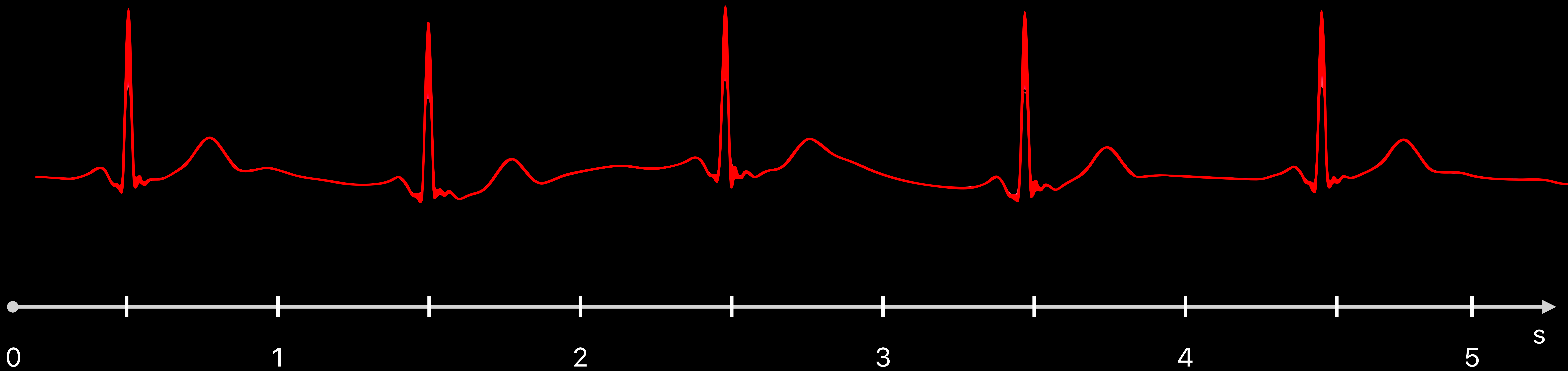
Heart Rate Variability SDNN

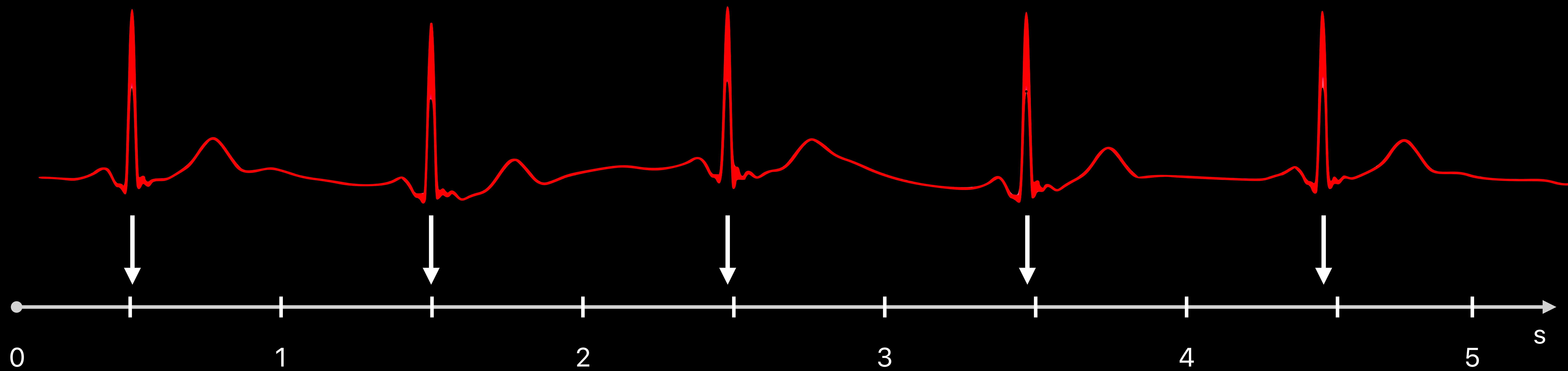
0.0109 s

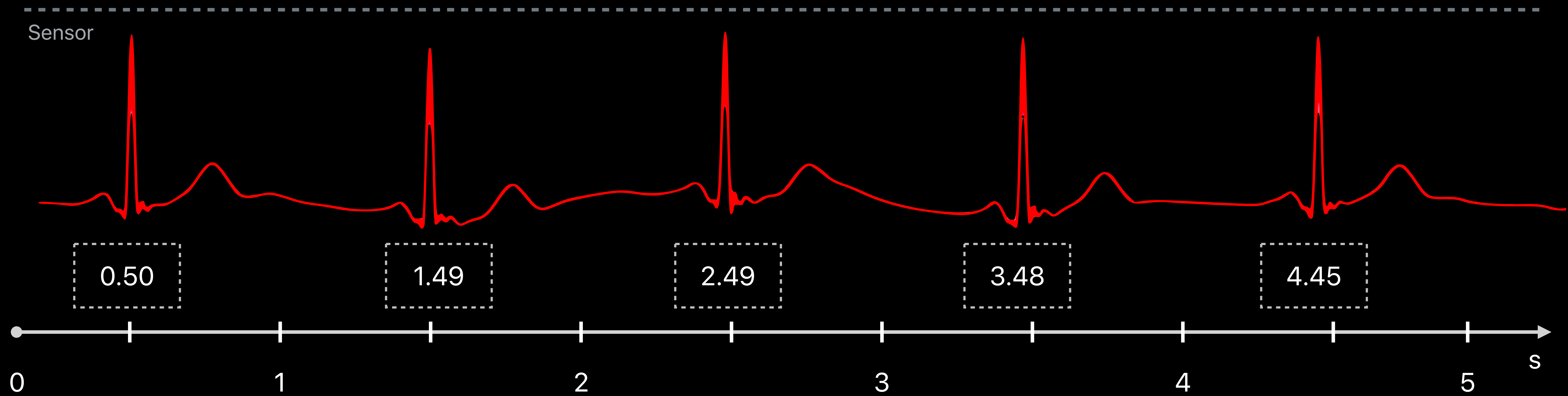


Heart Rate Variability SDNN









HKHeartbeatSeriesSample

NEW

Start: 0
End: 5
UUID: 95-95b0-c2
device: myController
metadata: {"game1"}

0.50

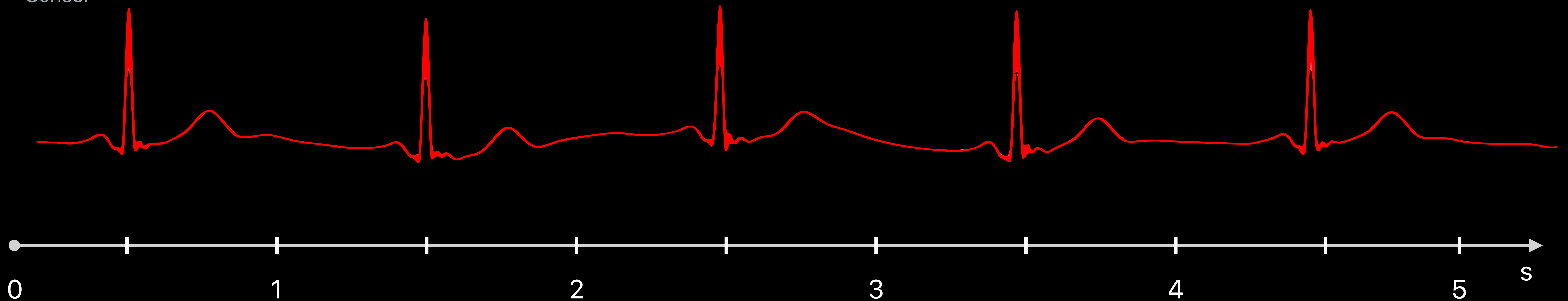
1.49

2.49

3.48

4.45

Sensor



Heartbeat Series vs. Quantity Series

No values or units like HKQuantities

Heartbeat Series vs. Quantity Series

No values or units like HKQuantities

Series of time stamps

NEW

```
// HKHeartbeatSeriesSample  
class HKHeartbeatSeriesSample : HKSeriesSample
```




NEW

```
// HKHeartbeatSeriesSample  
class HKHeartbeatSeriesSample : HKSeriesSample  
  
// HKHeartbeatSeriesBuilder  
class HKHeartbeatSeriesBuilder : HKSeriesBuilder
```

```
// Building HKHeartbeatSeriesSamples with HKHeartbeatSeriesBuilder

// Step 1: Request authorization to read and write heartbeat series type
let healthStore = HKHealthStore()

let dataTypes : Set<HKObjectType> = Set(
    [HKSeriesType.heartbeat(),
     HKQuantityType.quantityType(forIdentifier: .heartRateVariabilitySDNN)!])

healthStore.requestAuthorization(toShare: dataTypes, read: dataTypes) { (success, error) in
    // Handle error
}
```

```
// Building HKHeartbeatSeriesSamples with HKHeartbeatSeriesBuilder

// Step 1: Request authorization to read and write heartbeat series type
let healthStore = HKHealthStore()

let dataTypes : Set<HKObjectType> = Set(
    [HKSeriesType.heartbeat(),
     HKQuantityType.quantityType(forIdentifier: .heartRateVariabilitySDNN)!])

healthStore.requestAuthorization(toShare: dataTypes, read: dataTypes) { (success, error) in
    // Handle error
}
```

```
// Building HKHeartbeatSeriesSamples with HKHeartbeatSeriesBuilder

// Step 1: Request authorization to read and write heartbeat series type
let healthStore = HKHealthStore()

let dataTypes : Set<HKObjectType> = Set(
    [HKSeriesType.heartbeat(),
    HKQuantityType.quantityType(forIdentifier: .heartRateVariabilitySDNN)!])

healthStore.requestAuthorization(toShare: dataTypes, read: dataTypes) { (success, error) in
    // Handle error
}
```



```
// Building HKHeartbeatSeriesSamples with HKHeartbeatSeriesBuilder

// Step 2: Initialize builder, add heartbeats as they come in
let builder = HKHeartbeatSeriesBuilder(healthStore: healthStore,
                                       device: gameDevice,
                                       start: gameStartDate)

// while game is ongoing ...
builder.addHeartbeatWithTimeInterval(sinceSeriesStartDate: 0.5, precededByGap: NO) {
    (success, error) in
    // Handle error
}
```

```
// Building HKHeartbeatSeriesSamples with HKHeartbeatSeriesBuilder

// Step 2: Initialize builder, add heartbeats as they come in
let builder = HKHeartbeatSeriesBuilder(healthStore: healthStore,
                                       device: gameDevice,
                                       start: gameStartDate)

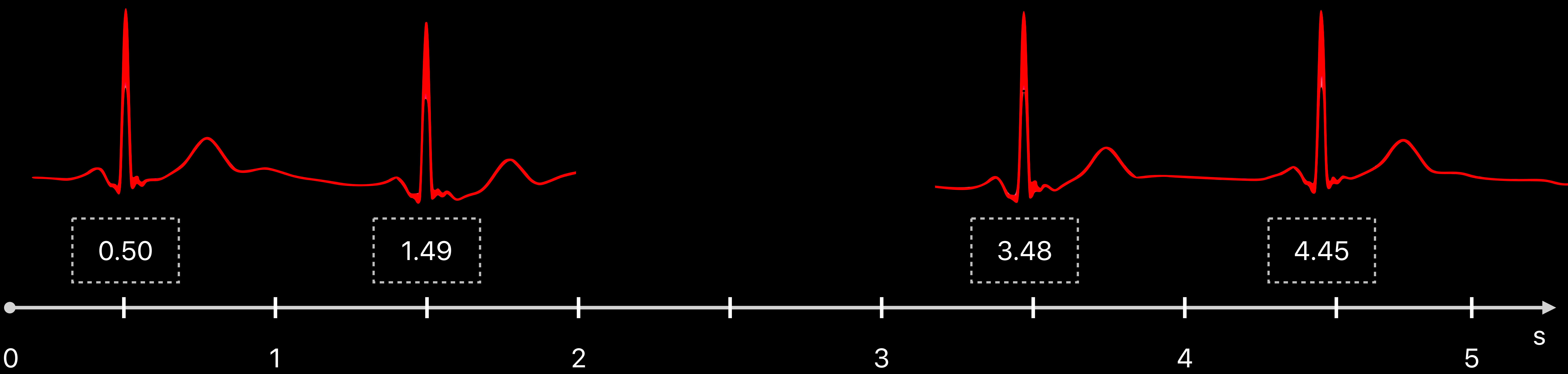
// while game is ongoing ...
builder.addHeartbeatWithTimeInterval(sinceSeriesStartDate: 0.5, precededByGap: NO) {
    (success, error) in
    // Handle error
}
```

```
// Building HKHeartbeatSeriesSamples with HKHeartbeatSeriesBuilder

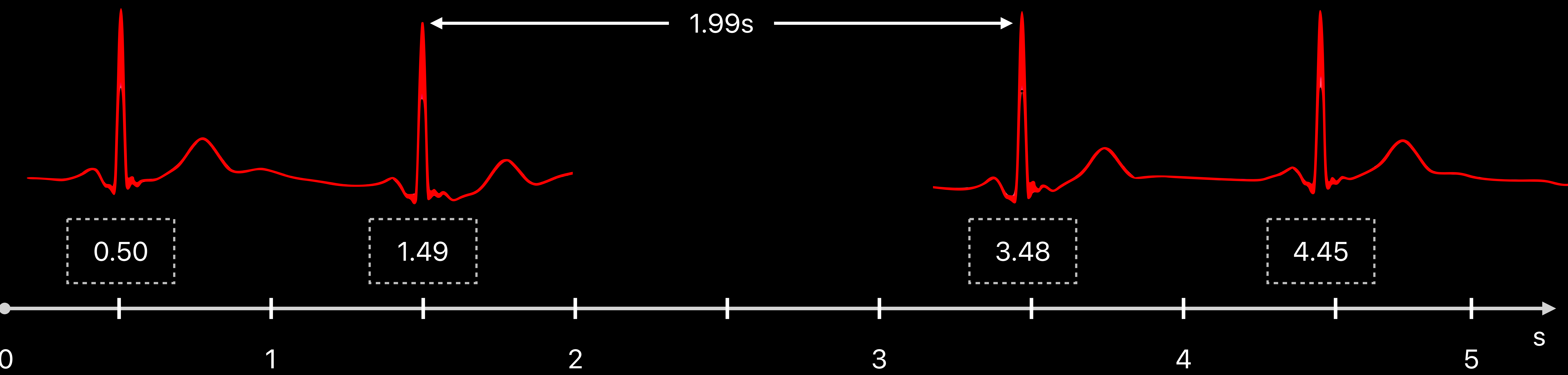
// Step 2: Initialize builder, add heartbeats as they come in
let builder = HKHeartbeatSeriesBuilder(healthStore: healthStore,
                                       device: gameDevice,
                                       start: gameStartDate)

// while game is ongoing ...
builder.addHeartbeatWithTimeInterval(sinceSeriesStartDate: 0.5, precededByGap: NO) {
    (success, error) in
    // Handle error
}
```

Sensor



Sensor



```
// Building HKHeartbeatSeriesSamples with HKHeartbeatSeriesBuilder

// Step 2: Initialize builder, add heartbeats as they come in
let builder = HKHeartbeatSeriesBuilder(healthStore: healthStore,
                                       device: gameDevice,
                                       start: gameStartDate)

// while game is ongoing ...
builder.addHeartbeatWithTimeInterval(sinceSeriesStartDate: 3.48, precededByGap: YES) {
    (success, error) in
    // Handle error
}
```

```
// Building HKHeartbeatSeriesSamples with HKHeartbeatSeriesBuilder

// Step 4: Add metadata and finish the series
let metadata: [String: Any] = ["gameName" : "WWDC Heart Adventure"]
builder.addMetadata(metadata) {
    (success, error) in
    // Handle error
}

builder.finishSeries() {
    (heartbeatSeriesSample, error) in
    // If no error, heartbeatSeriesSample was created and saved in the database by the builder
}
```

```
// Building HKHeartbeatSeriesSamples with HKHeartbeatSeriesBuilder

// Step 4: Add metadata and finish the series
let metadata: [String: Any] = ["gameName" : "WWDC Heart Adventure"]
builder.addMetadata(metadata) {
    (success, error) in
    // Handle error
}

builder.finishSeries() {
    (heartbeatSeriesSample, error) in
    // If no error, heartbeatSeriesSample was created and saved in the database by the builder
}
```




NEW

```
// HKHeartbeatSeriesSample
class HKHeartbeatSeriesSample : HKSeriesSample

// HKHeartbeatSeriesBuilder
class HKHeartbeatSeriesBuilder : HKSeriesBuilder

// HKHeartbeatSeriesQuery
class HKHeartbeatSeriesQuery : HKQuery
```

```
// Querying for Beat-to-Beat Measurements with HKHeartbeatSeriesQuery

// Step 1: Assuming authorization is granted, run a query to fetch an HKHeartbeatSeriesSample
let heartbeatSeriesSample = ...
```

```
// Querying for Beat-to-Beat Measurements with HKHeartbeatSeriesQuery

// Step 1: Assuming authorization is granted, run a query to fetch an HKHeartbeatSeriesSample
let heartbeatSeriesSample = ...

// Step 2: Given an HKHeartbeatSeriesSample, fetch the associated heartbeat data
let query = HKHeartbeatSeriesQuery(heartbeatSeries: heartbeatSeriesSample) {
    (query, timeSinceSeriesStart, precededByGap, done, error) in
    guard error == nil else {
        // Handle error
    }
    // Read timeSinceSeriesStart and precededByGap
}
```

```
// Querying for Beat-to-Beat Measurements with HKHeartbeatSeriesQuery

// Step 1: Assuming authorization is granted, run a query to fetch an HKHeartbeatSeriesSample
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    guard error == nil else {
        // Handle error
    }
    // Read timeSinceSeriesStart and precededByGap
}

// Step 3: Run the query
healthStore.execute(query)
```


HealthKit data model

New quantity series APIs

Beat-to-beat heart measurements

Heart rate events

Hearing health

Heart Rate Events



Heart Rate Events



Heart Rate Events



Heart Rate Events

HKCategoryTypeIdentifiers

NEW



`.lowHeartRateEvent`



`.highHeartRateEvent`



`.irregularHeartRhythmEvent`

HealthKit data model

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Hearing health



Pure-Tone Testing

Quietest sound you can hear at different frequencies

Pure-Tone Testing

Quietest sound you can hear at different frequencies

Assesses hearing impairment

Pure-Tone Testing

Quietest sound you can hear at different frequencies

Assesses hearing impairment

Results displayed in graphs called audiograms

9:41

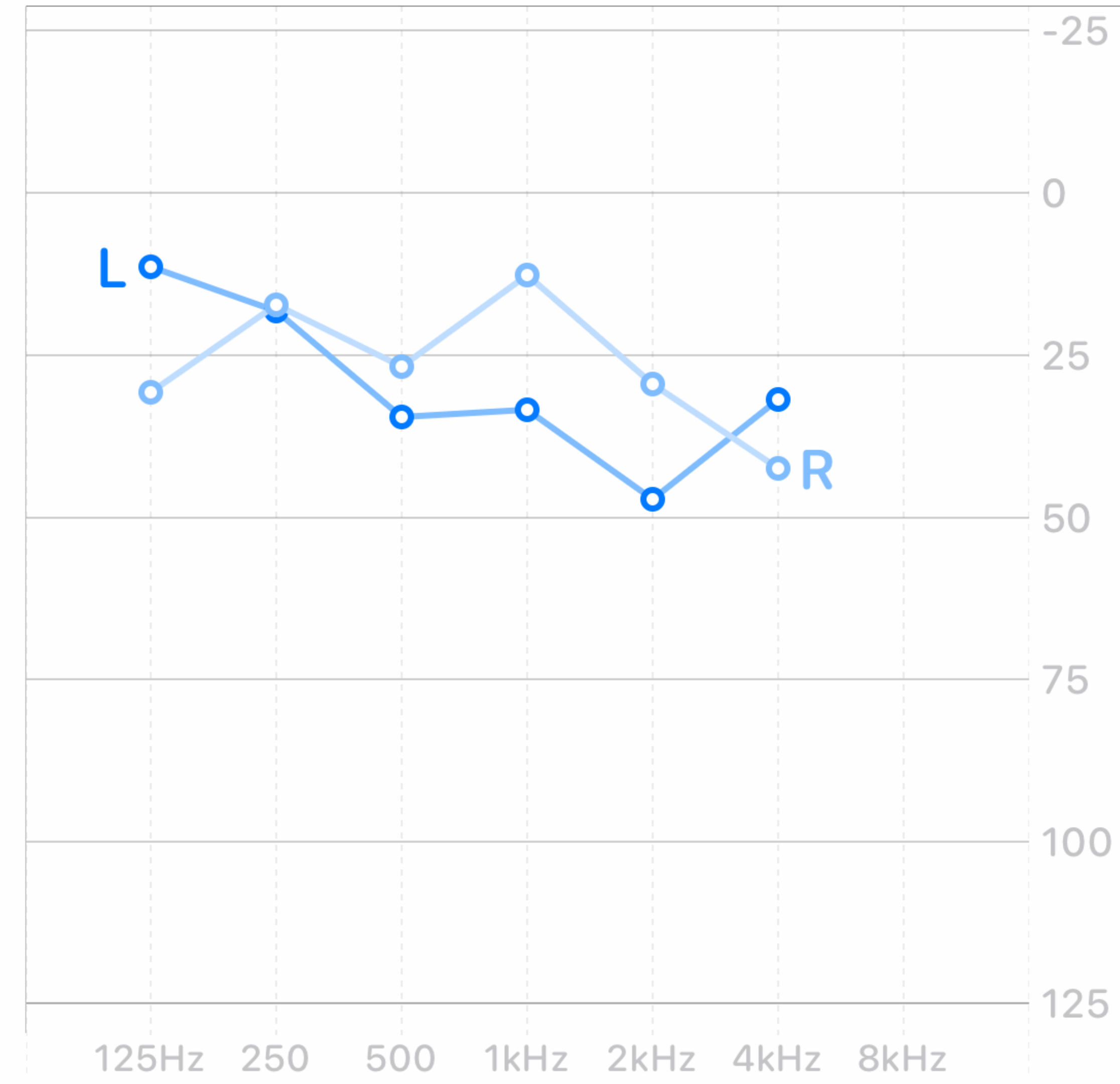


[← Hearing](#)

Audiogram

Mild Impairment

May 19, 2019 10:30 AM



Left Average

37 dBHL

Right Average

28 dBHL

About Audiogram

An audiogram displays the results of a



Summary



Search

125Hz
L: 11 dBHL
R: 31 dBHL

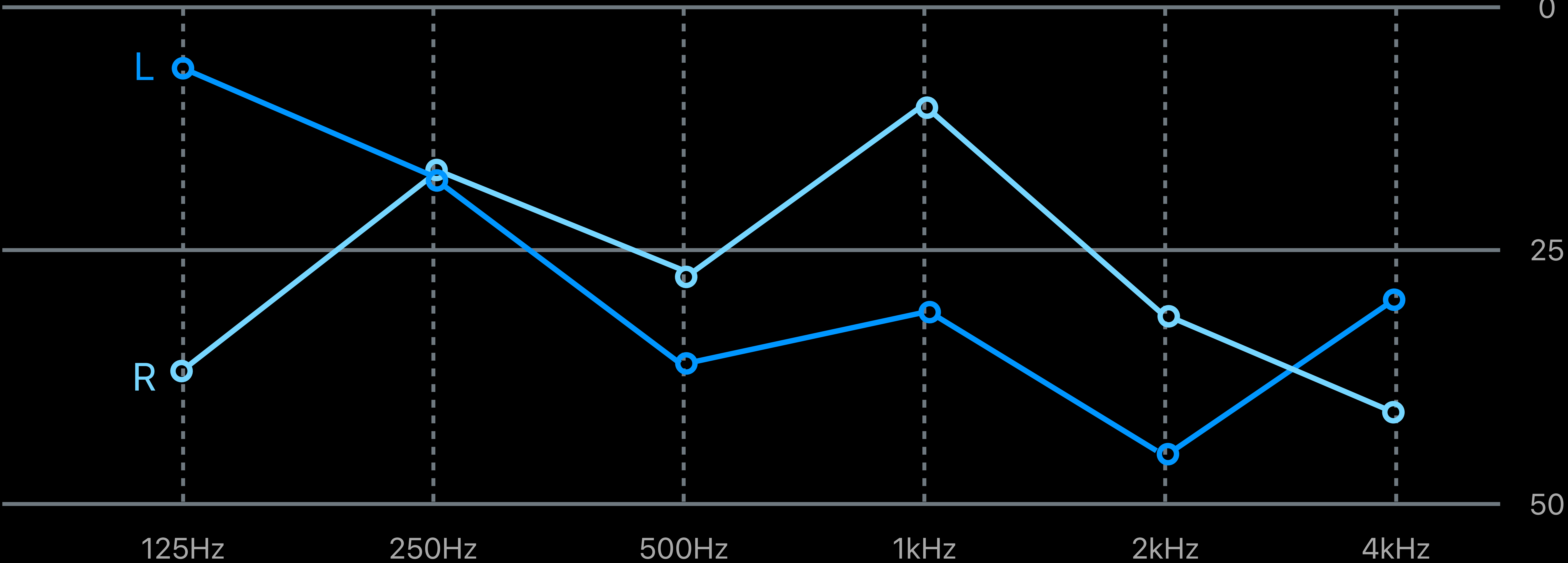
250Hz
L: 18 dBHL
R: 17 dBHL

500Hz
L: 34 dBHL
R: 27 dBHL

1kHz
L: 33 dBHL
R: 13 dBHL

2kHz
L: 47 dBHL
R: 30 dBHL

4kHz
L: 32 dBHL
R: 43 dBHL



HK Audiogram Sample

NEW

05/19/2019 10:30:00
UUID: 95-95b0-c2
device: myController
metadata: {"game1"}

125Hz
L: 11 dBHL
R: 31 dBHL

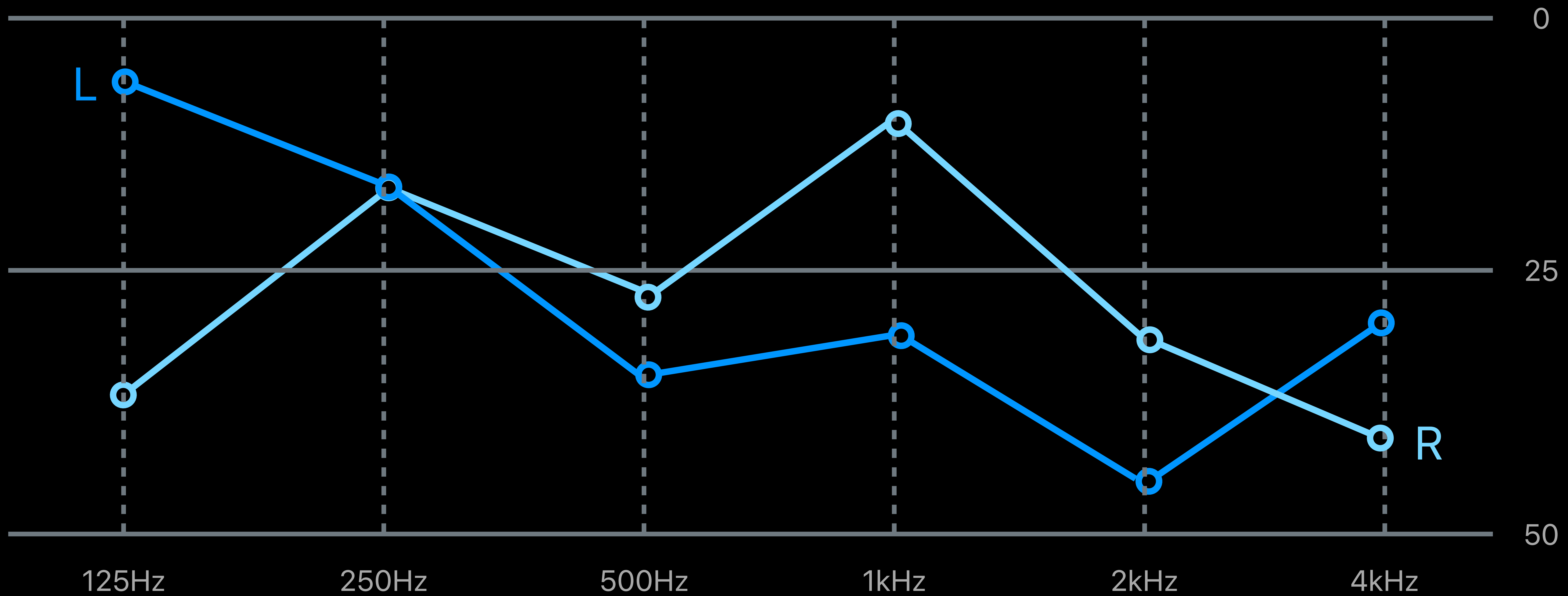
250Hz
L: 18 dBHL
R: 17 dBHL

500Hz
L: 34 dBHL
R: 27 dBHL

1kHz
L: 33 dBHL
R: 13 dBHL

2kHz
L: 47 dBHL
R: 30 dBHL

4kHz
L: 32 dBHL
R: 43 dBHL




```
// Creating an HKAudiogramSample

// Step 2: Create an HKAudiogramSample with an array of sensitivity points
let audiogramSample = HKAudiogramSample(sensitivityPoints: [sensitivityPoint],
                                         start: startDate,
                                         end: endDate,
                                         metadata: nil)

// Step 3: Save to HKHealthStore
healthStore.save(object: audiogramSample) { (success, error) in
    // Handle error
}
```




Audio Exposure

HKQuantityTypeIdentifiers



.headphoneAudioExposure

Audio Exposure

HKQuantityTypeIdentifiers



.environmentalAudioExposure

NEW



`.audioExposureEvent`

HealthKit data model

New quantity series APIs

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Summary

Efficiently store large numbers of HKQuantities

Summary

Efficiently store large numbers of HKQuantities

New data representations for heart and hearing health

More Information

developer.apple.com/wwdc19/218

