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Posted by the **U.S. Copyright Office** on Mar 15, 2018

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Dear US Copyright Office,

Video games are a form of art. I know it doesn't always look like that from the outside, but each of them is a unique experience-- sometimes, an experience people have spent hours upon hours immersed in, poring over, discovering different combinations of challenging situations and available resources, a mathematical art, and co-analyzing the options with their friends. No two are alike. Imagine being unable to recapture, illustrate, or even meaningfully describe to your children a puzzle you and your friends solved in your youth- - because of a copyright meant to protect something that no longer exists.

Imagine being so proud of what you did in your hobby, only to find that you could never play the game again. Wouldn't you want to find a way to load it all up and recapture it, show it to your kids and grandkids, or just revisit it with your old friends who shared your lifelong hobby? With digital hobbies, the amazing thing is that, often, we could, if we were just allowed.

The copyright laws were meant to guard against thieves, not art restoration. I ask you to please understand why this exemption is so important, and give it your enthusiastic support and approval. Thank you so much for listening.

-Catherine

Comment ID

COLC-2017-0007-0240

Tracking Number



1k1-90kq-zv7e

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