Google Cloud Next '24

Java on Google Cloud:

The enterprise, the serverless, and the native

Proprietary



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Agenda

01 What are my Options? **O2** Modern, Enterprise Java **O3** Go Serverless? **04** Optimization Start-up, Native, CRaC, etc. **05** Some Final Thoughts



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What are my Options?



Running Java Applications



Serverless





App Engine

Focus on: Cloud Run



Containerisation



Flexibility: Runtimes, optimizations, ++



Portability from Knative



Mocern, Enterprise Java



Cloud-Native applications





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MICROPROFILE®





Source: https://jakarta.ee/

MicroProfile

Telemetry 1.1	Open API 3.1	Rest Client 3.0	Config 3.1
Fault Tolerance 4.0	Metrics 5.1	JWT Authentication 2.1	Health 4.0
	Jakart Core	a EE 10 Profile	
	MicroP	rofile 6.1	
	= New	= Update	ed 🗾 = No



nge from last release

Source: https://microprofile.io/

Cloud-Native code examples



Basic Example: https://github.com/mehmandarov/ randomstrings



Advanced Example: https://github.com/mehmandarov/ 5-features-talk-demo

Let's go Serverless



Serverless



To me: "Manageless"



Do you *really* need idling infrastructure?



Running costs: pros and cons



Need to think about startup times



Flexibility && Control over containers



Optimizations: Startup times, Native images, CRaC, ++



Runtimes differ Some examples











Helidon https://helidon.io/

Quarkus

https://quarkus.io/

Container images



Image size

Minimal images, multi-stage builds, etc.





Image lifecycle

What happens to your image when scaling

https://cloud.google.com/blog/topics/ developers-practitioners/lifecycle-container-cloud-run



Image build time

- Time to build a new image
- vs. number of deploys
- vs. resources it takes to build it.

Secure Software Lifecycle

Need to scan, update, and redeploy container images.

1. Quarkus + Cloud Run

Quarkus offers unequaled performance

Memory (RSS) in Megabytes*



BOOT + First Response Time

Cloud-Native Stack



*Tested on a single-core machine





9.5 Seconds

2. Native Images with GraalVM

QUARKUS GraalVM





Even faster start-up time

Smaller footprint (no JVM)

No JVM optimizations

Longer build time && bigger server



3. CRaC **Coordinated Restore at Checkpoint**



Source: Gerrit Grunwald, Azul





Based on Linux kernel project: CRIU

Create checkpoints using code (API) or jcmd

Linux only: X64 / AARCH64

Still needs a *specific* JDK build (for now)

Optimization Code Examples



Changing Runtime:





CRaC: https://github.com/mehmandarov/ Randomstrings -> "CRaC"

https://github.com/mehmandarov/ randomstrings -> "Local Build and Run"

GraalVM native images: https://github.com/mehmandarov/ <u>Randomstrings</u> -> "Build, Add, Deploy"

Some Final Thoughts



Java on Google Cloud



Runtime

Runtimes *differ*. Many variables to consider:

- Startup times.
- Runtime footprint.
- Support for Jakarta EE, Spring, Micronaut, etc.



Where to deploy

Choose the *right offering* for your app.

- Do you need a VM?
- A k8s cluster?
- Serverless? Or a Function?





Optimize

Scaling to zero and autoscaling in general *needs optimizations*.

- Start-up times
- Container size
- Build time and resources

Ready to build what's next?



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