

# *Anonymous Connections and Onion Routing*

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# *Who is Talking to Whom?*

In a Public Network:

- ◆ Packet headers identify recipients
- ◆ Packet routes can be tracked



# *Traffic Analysis Reveals Identities*

*Who is talking to whom* may be confidential or private:

- ◆ Who is searching a public database?
- ◆ Which companies are collaborating?
- ◆ Who are you talking to via e-mail?
- ◆ Where do you shop on-line?

# *Objective*

Design an infrastructure that

- ◆ Makes traffic analysis hard
- ◆ Separates identification from routing
- ◆ Is reusable across many applications

Our goal is *anonymous connections*, not anonymous communication.

An infrastructure, *Onion Routing*, has been implemented.

# *Traffic Analysis*

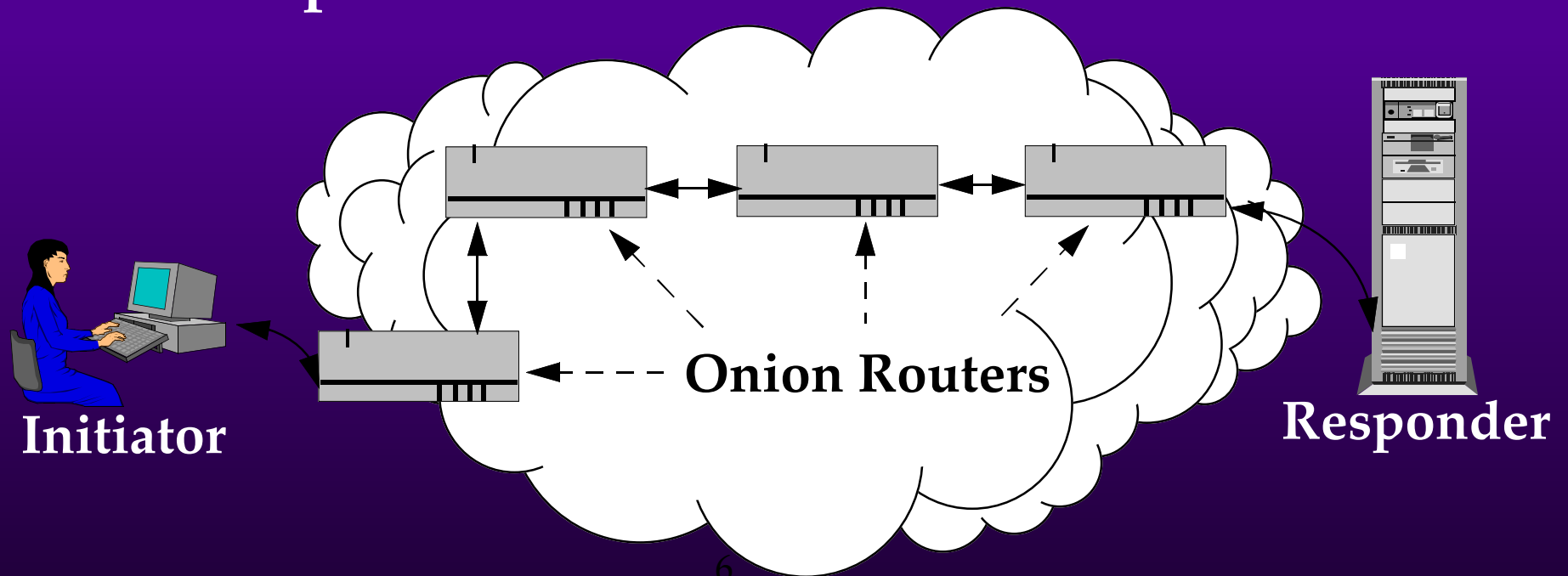
Focus on three components:

- ◆ Hide routing headers
- ◆ Complicate statistical inferences
- ◆ Balance load

# *Onion Routing: Network Infrastructure*

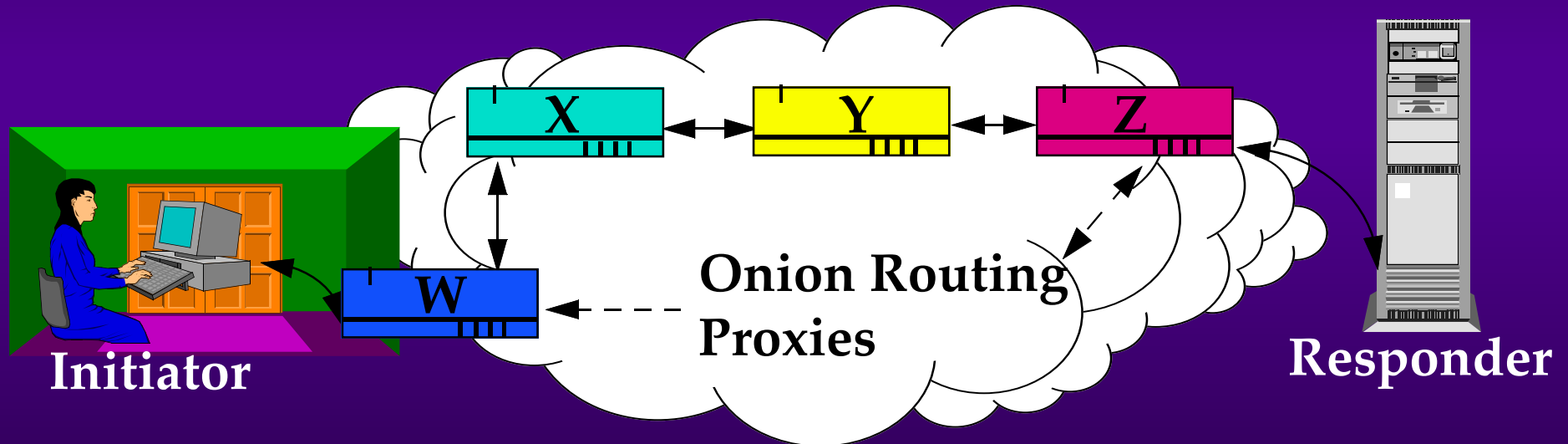
Anonymous connections are

- ◆ Routed through Chaum *Mixes*
- ◆ Multiplexed between *Mixes*



# *Onion Routing: Proxy Interface*

Proxies interface between Applications and the Network Infrastructure.



*The Basic Configuration:* Sensitive sites control Onion Routing Proxies (which also function as intermediate Onion Routers).

# *Applications*

Many applications can use Proxies:

- ◆ Web browsing
- ◆ Remote login
- ◆ e-mail
- ◆ File transfer



# *Threat Model: Active and Passive Attacks*

- ◆ All traffic is visible
- ◆ All traffic can be modified
- ◆ Onion Routers may be compromised
- ◆ Compromised Onion Routers may cooperate
- ◆ Timing coincidences

# *Using Onion Routing*

## Four Steps:

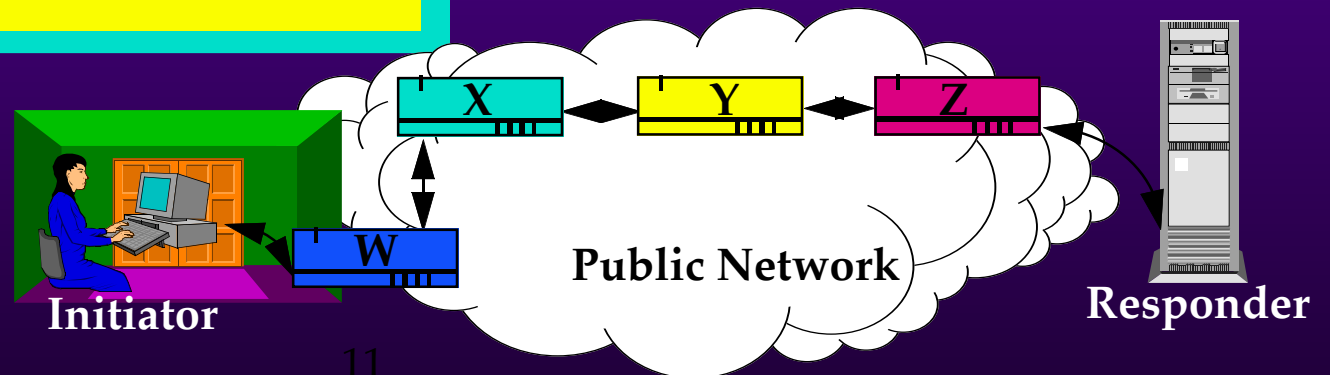
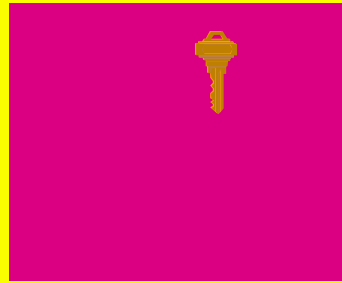
- ◆ Define the route
- ◆ Construct the anonymous connection
- ◆ Move data through the connection
- ◆ Destroy the anonymous connection

# Defining the Route

The Initiator's Proxy, W, makes an Onion:

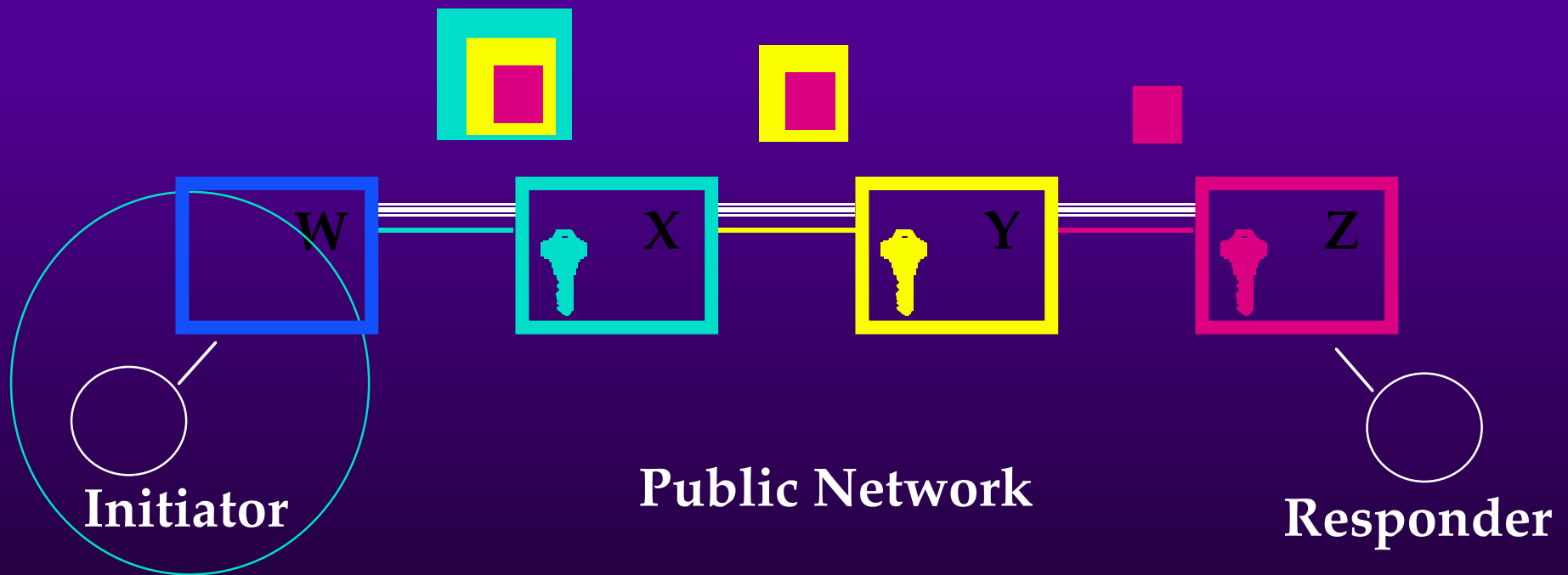
(X Connect to Y, )

(Y Connect to Z, )



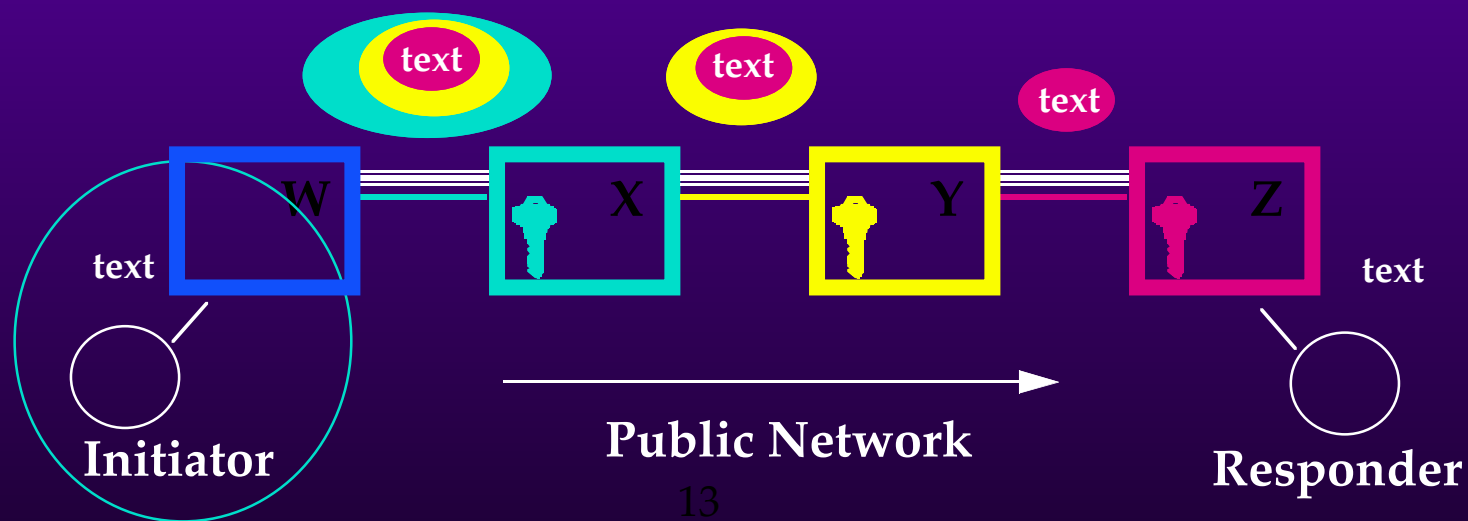
# *Constructing the Anonymous Connection*

The Onion moves between Onion Routers.



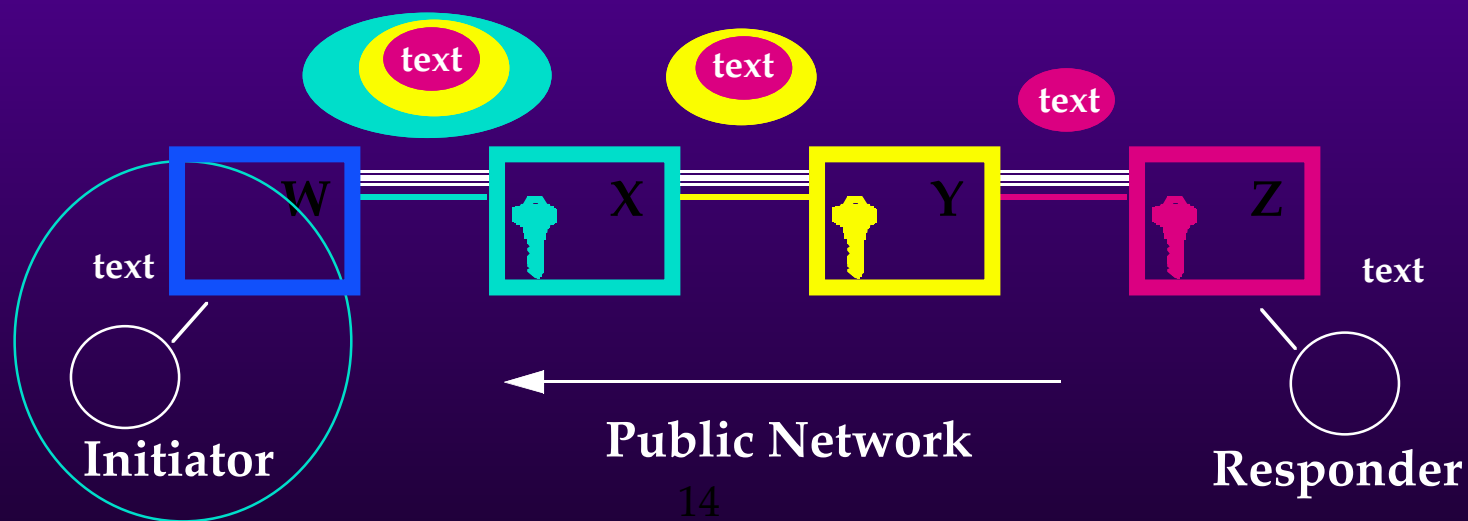
# *Moving Data Forward*

- ◆ The Initiator's Onion Routing Proxy repeatedly crypts the data.
- ◆ Each Onion Router removes one layer of cryptation.
- ◆ The Responder's Onion Routing Proxy forwards the plaintext to the Responder.



# *Moving Data Backward*

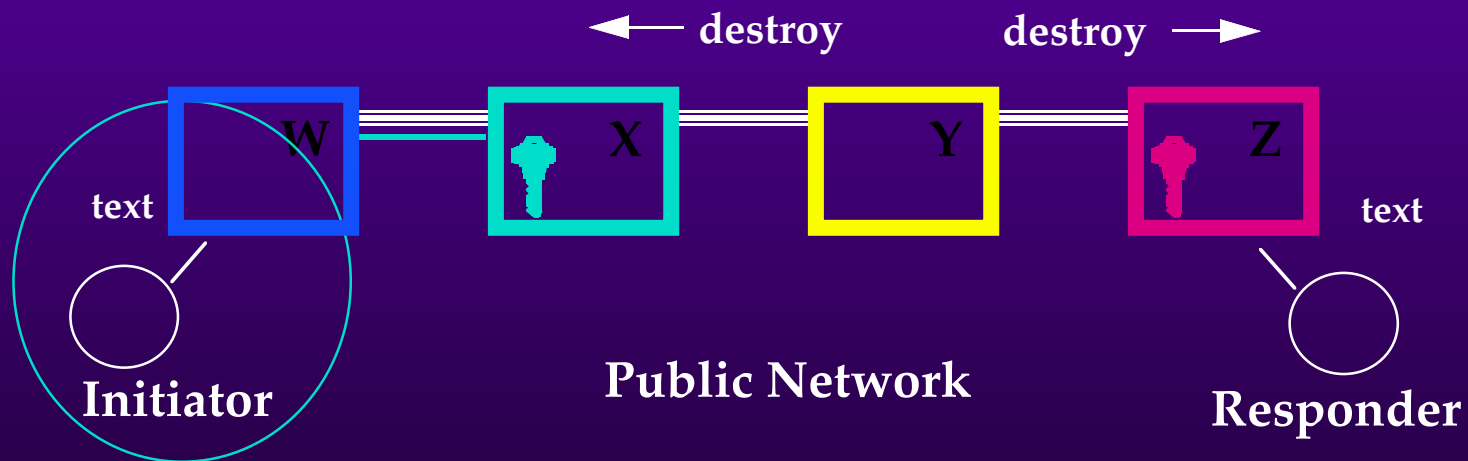
- ◆ This is just the reverse of sending data forward.
- ◆ Each Onion Router adds one layer of crypton.
- ◆ The Initiator's Onion Routing Proxy removes the layers of crypton and forwards the plaintext to the Initiator.



# *Destroying the Anonymous Connection*

## *Destroy Messages*

- ◆ are forwarded along the connection
- ◆ cleaning up tables along the way



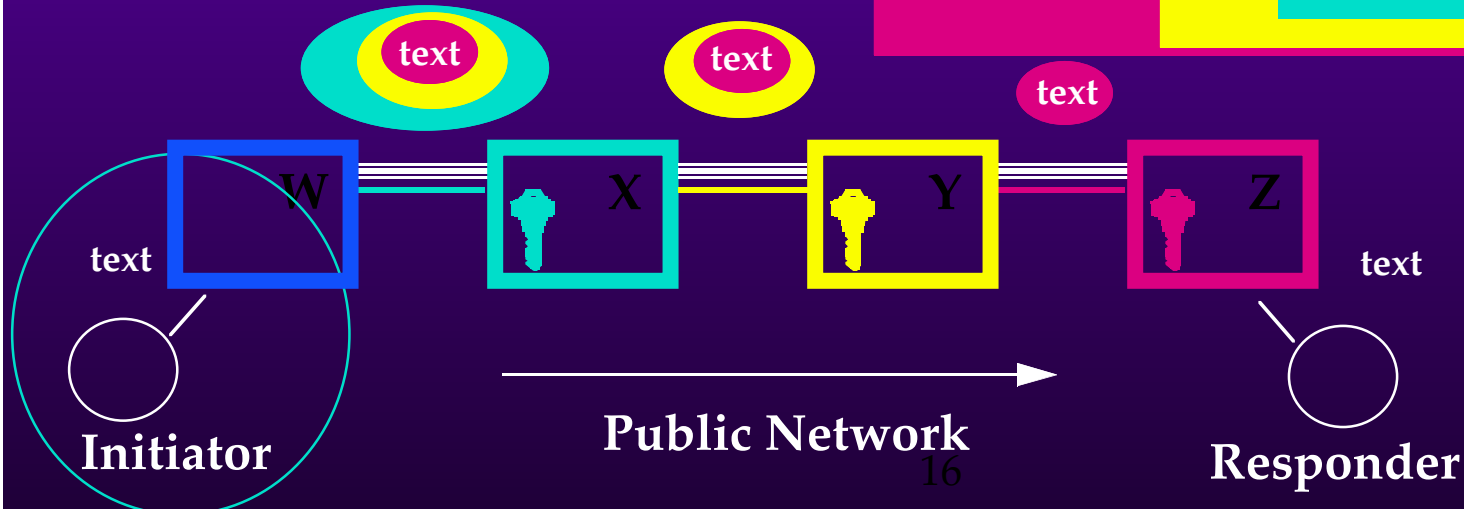
# Reply Onions

An Initiator's Onion Routing Proxy can create a Reply Onion that defines a route back to him.

(Z Connect to Y, )

(Y Connect to X, )

(X Connect to W, )





# *Implementation*

Working Onion Routing prototype.

Proxies for:

- ◆ Web browsing (HTTP)
- ◆ Remote login (RLOGIN)
- ◆ e-mail (SMTP)
- ◆ File transfer (FTP)

and anonymizing Web and mail proxies.

# *Performance*

**5 Onion Routers running on a single  
UltraSparc 2270.**

**Connection setup: 0.5 second  
cryptographic overhead.**

**(This cost can be amortized by using  
sockets for longer connections.)**

# *Vulnerabilities*

## Timing Coincidences:

- ◆ Do two parties often open new connections at the same time?
- ◆ This is not detectable in communication between two sensitive sites.

## Traffic Analysis: Load Balancing

- ◆ Tradeoff between security and cost
- ◆ Is this feasible on the Internet?

# *Onion Routing Network Configurations*

*The Basic Configuration*

**Hierarchical like the Internet**

**Customer--ISP Model**

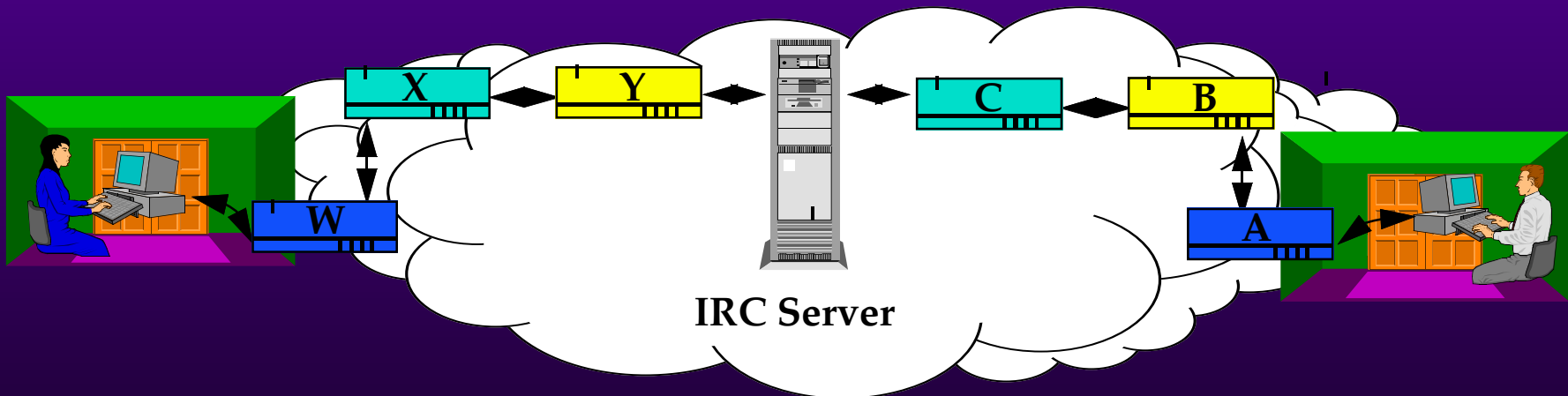
- ◆ **User makes onions on his PC**
- ◆ **PC routes through ISP's onion router**

**Even the ISP cannot determine the PC's destination.**

# *Other Applications*

IRC: Two parties make anonymous connections to an IRC server, which mates the two connections.

Neither party has to trust the other.



# *Hide Location of Cellular Phones*

## To Make a Call:

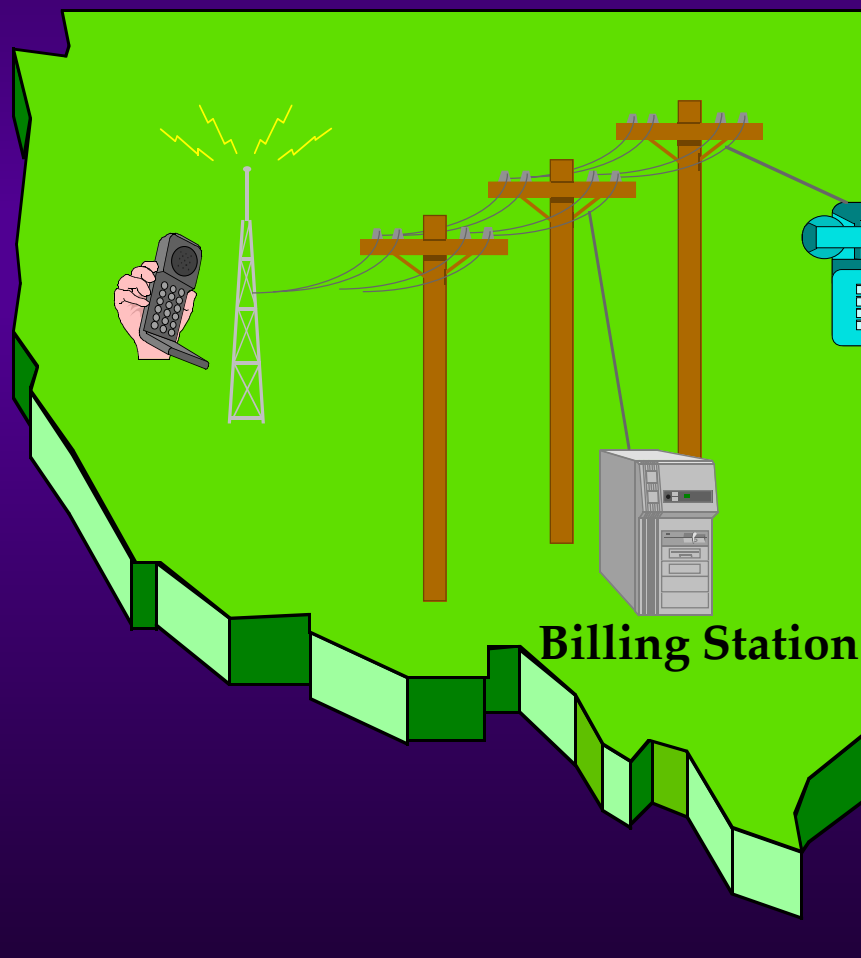
- ◆ Phone makes anonymous connection to billing station through local base station.
- ◆ Phone identifies itself to billing station which completes the call.

## To Call a Cellular Phone:

- ◆ Page the phone over a wide region.

## Side Benefit:

- ◆ Very low standby power consumption.



# *Private Location Tracking*

## *Active Badges*

**Competing Goals:**  
**Track users's location.**  
**But, keep location information private.**

**Home station tracks location:**

- ◆ **Active badge contacts room sensor.**
- ◆ **Room sensor queries database for a reply onion over an anonymous connection.**
- ◆ **Sensor contacts home station using reply onion.**
- ◆ **Home station updates database over an anonymous connection.**

## *Discussion*

- ◆ **Efficiency: Cryptographic overhead is no worse than link encryption between routers.**
- ◆ **Onion Routing Proxies must also be intermediate Onion Routers.**



# *Cryptographic Overhead*

Along an  $(n+1)$ -Node route:

- ◆ Data is encrypted  $n$  times
- ◆ Data is decrypted  $n$  times

But, pre-crypting provides (for free):

- ◆ Link encryption
- ◆ End to end encryption
- ◆ Data hiding: the same data looks *different* to each node

# *Related Work*

**Chaum's Mixes**

**Babel: Mixes for e-mail**

**Anonymous ISDN: Mixes in a local  
ISDN switch**

# *Conclusion*

- ◆ To be effective, *Onion Routing* must be widely used.
- ◆ *Onion Routing* supports a wide variety of unmodified services using *proxies*.
- ◆ Anonymity is placed at the application layer.
- ◆ The goal here is anonymous routing, not anonymity.

# *References*

[http://www.itd.nrl.navy.mil/ITD/5540/  
projects/onion-routing](http://www.itd.nrl.navy.mil/ITD/5540/projects/onion-routing)

**Who would like to run an Onion  
Router?**